DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING SYLLABUS FOR B.E VI SEMESTER

INTRODUCTION TO JAVA PROGRAMMING (Open elective-VII) (for other Departments)

Instruction: 2 Hrs /week	SEE Marks :70	Course Code :OE520CS
Credits : 2	CIE Marks: 30	Duration of SEE: 3 Hrs

Course Objectives	Course Outcomes	
Students should be able to	At the end of the course, Students will be able to	
 Apply object oriented principles for developing an application using Java constructs Design GUI using existing Java classes and interfaces 	 Apply the object oriented programming (OOP) concepts to design an application. Employ runtime error handling, concurrent programming practices to develop a parallel processing application Read and write the IO operations using console and files streams Design dynamic GUI for a java application using AWT classes 	

UNIT – I

Java Programming Fundamentals: Introduction, Overview of Java, Data types, Variables and Arrays, Operators, Control Statements, Classes and Methods, Garbage Collection, this keyword, final, Inheritance, Method Overriding.

UNIT - II

Abstract class, Nested class, Interface, Package, Exception Handling, Multithreaded Programming, String Handling.

UNIT - III

Util: StringTokenizer, Date, Calendar, Random, Timer, Observable

IO: Java I/O Classes and Interfaces, Files and Directories, Byte and Character Streams

UNIT - IV

GUI and event Programming: Applet Class, Applet architecture, The Delegation Event Model, Event Classes, Source of Events, Events Listener Interfaces, AWT: Classes, Working with Graphics, Frames, Menu, Layout Managers.

Suggested Books:

1. Herbert Schildt, *The Complete Reference Java*, 7th Edition, Tata McGraw Hill 2005.

Reference Books:

- 1. P. Radha Krishna, Object Oriented Programming through Java, Universities Press, 2007.
- 2. Sachin Malhotra, Saurabh Choudhary, *Programming in Java*, 2nd Edition, Oxford Press, 2014.

Online Resources:

https://docs.oracle.com/javase/tutorial/java