VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS)

ACCREDITED BY NAAC WITH 'A++' GRADE Ibrahimbagh, Hyderabad-31

Approved by A.I.C.T.E., New Delhi and Affiliated to Osmania University, Hyderabad-07

Sponsored by VASAVI ACADEMY OF EDUCATION Hyderabad



SCHEME OF INSTRUCTION AND SYLLABI UNDER CBCS FOR B.E. CSE (AI & ML) V and VI Semesters With effect from 2023-24 (For the batch admitted in 2021-22) (R-21)



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING Phones: +91-40-23146020, 23146021 Fax: +91-40-23146090

Institute Vision

Striving for a symbiosis of technological excellence and human values

Institute Mission

To arm young brains with competitive technology and nurture holistic development of the individuals for a better tomorrow

Department Vision

To be a center for academic excellence in the field of Computer Science and Engineering education to enable graduates to be ethical and competent professionals

Department Mission

To enable students to develop logic and problem solving approach that will help build their careers in the innovative field of computing and provide creative solutions for the benefit of society.

	B.E (CSE) Program Educational Objectives (PEO's)						
Graduates sl to:	Graduates should be able to utilize the knowledge gained from their academic program to:						
PEO I	Solve problems in a modern technological society as valuable and productive engineers.						
PEO II	Function and communicate effectively, both individually and within multidisciplinary teams.						
PEO III	Be sensitive to the consequences of their work, both ethically and professionally, for productive professional careers.						
PEO IV	Continue the process of life-long learning.						

	B.E. (CSE) PROGRAM OUTCOMES (PO's)						
Engir	eering Graduates will be able to:						
PO1	Engineering Knowledge: Apply the knowledge of mathematics, science,						
	engineering fundamentals, and an engineering specialization to the solution of						
	complex engineering problems.						
PO2	Problem Analysis: Identify, formulate, review research literature, and analyze						
	complex engineering problems reaching substantiated conclusions using first						
	principles of mathematics, natural sciences, and engineering sciences.						
PO3	Design/development of solutions: Design solutions for complex engineering						
	problems and design system components or processes that meet the specified						
	needs with appropriate consideration for the public health and safety, and the						
	cultural, societal, and environmental considerations.						
PO4	Conduct investigations of complex problems: Use research based knowledge						
	and research methods including design of experiments, analysis and interpretation						
B05	of data, and synthesis of the information to provide valid conclusions.						
PO5	Modern tool usage: Create, select, and apply appropriate techniques, resources,						
	and modern engineering and IT tools including prediction and modeling to						
P06	complex engineering activities with an understanding of the limitations. The engineer and society: Apply reasoning informed by the contextual						
PU6	knowledge to assess societal, health, safety, legal and cultural issues and the						
	consequent responsibilities relevant to the professional engineering practice.						
P07	Environment and sustainability: Understand the impact of the professional						
107	engineering solutions in societal and environmental contexts, and demonstrate the						
	knowledge of, and need for sustainable development.						
PO8	Ethics: Apply ethical principles and commit to professional ethics and						
	responsibilities and norms of the engineering practice.						
PO9	Individual and team work: Function effectively as an individual, and as a						
	member or leader in diverse teams, and in multidisciplinary settings.						
P10	Communication: Communicate effectively on complex engineering activities with						
	the engineering community and with society at large, such as, being able to						
	comprehend and write effective reports and design documentation, make effective						
	presentations, and give and receive clear instructions.						
P11	Project management and finance: Demonstrate knowledge and understanding						
	of the engineering and management principles and apply these to one's own work,						
	as a member and leader in a team, to manage projects and in multidisciplinary						
	environments.						
P12	Lifelong learning: Recognize the need for, and have the preparation and ability						
	to engage in independent and lifelong learning in the broadest context of						
	technological change.						

	B.E (CSE) PROGRAM SPECIFIC OUTCOMES (PSO's)						
PSO I Graduates will have knowledge of programming and designing algorithm develop solutions for engineering problems pertaining to AI&ML.							
PSO II	Graduates will be able to develop models in Machine Learning, Deep Learning using knowledge of AI and modern tools.						
PSO III	Graduates will apply AI&ML techniques for real world applications in the areas of Cyber Security, Image processing, Natural Language Processing and IoT.						

VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) SCHEME OF INSTRUCTION AND EXAMINATION(R-21) FOR B.E 2021-22 AD MITTED BATCH V SEMESTER (A.Y. 2023-24)

Ins	heme struct s per T		Scheme Duration in Hrs	Maxi	mum	1		
L 3	Т	1	Duration			S		
-		P/D	in Hrs		Maximum Marks			
-				SEE	CIE	Credits		
-	_							
3		-	3	60	40	3		
	-	-	3	60	40	3		
3	-	-	3	60	40	3		
3	-	-	3	60	40	3		
2	-	-	3	60	40	2		
3	-	-	3	60	40	3		
1	-	-	2	40	30	1		
1	-	-	2	40	30	1		
-	-	2	3	50	30	1		
-	-	2	3	50	30	1		
Artificial Intelligence and Machine Learning Lab				50	30	1		
I21PW519CS Mini project					30	1		
19	0	8		640	420	22		
	27			10	60	23		
1	U21HS510EH Skill Development Course-V(Communication Skills in English II) 1 - - 2 40 30 1							

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Department of Computer Science & Engineering

FULL STACK WEB DEVELOPMENT

SYLLABUS FOR B.F. V-SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks : 60	Course Code: UII21PC510CS			
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours			

	COURSE OBJECTIVES		COURSE OUTCOMES completion of the course, students be able to
1	Develop applications using web technologies.	1	Apply HTML and CSS to design web pages.
2	Develop and publish REST API.	2	Develop dynamic web front end using JavaScript.
		3	Design a component driven user interface using React.
		4	Develop back-end application using Node.js and MongoDB.
		5	Develop and deploy web services to integrate web applications.

UNIT-I:

Web Basics and Overview: Evolution of the Internet and World Wide Web, HTTP, Introduction to HTML5, Linking, Tables, Forms, Form input Types, HTML5 Structural Elements.

Cascading Style Sheets: Selectors, Properties and Values, External Style Sheets, Positioning of Elements, Box Model and Media Queries.

UNIT-II:

JavaScript: Introduction to JavaScript ES6, Variables, Objects, Document and Window Objects, Arrays, String Manipulation, Scripting Functions, Event Handling.

UNIT-III:

React: React Module, Code Sandbox, Templating with JSX, Babel, ES6 Literals, Expressions in JSX, JSX attributes and Styling React Elements, React Components, States and Props, Life Cycle of Components, Stateless Component,

Event Handling, Rendering List, Error Handling, Routers, Single Page Application.

UNIT-IV:

Node.js: Setup, Node Life cycle, REPL, Node Modules- FS, HTTP, URL, NPM, Redirecting Requests, Call backs, Events, Blocking and Non-Blocking Code, Node.js with Express, Express -Handling Requests and Responses.

MongoDB

SQL and NoSQL Concepts, Create and Manage MongoDB, CURD operations on MongoDB, MongoDB with Node.js, Services Offered by MongoDB.

UNIT-V:

Web Services: Web Services Architecture, Web Services Technologies - SOAP, REST, Node.js REST API, JSON Web Tokens for Authentication, Microservices Architecture.

Serverless Computing: AWS services, AWS Lambda, Use-Cases, Web application Deployment in Cloud.

Learning Resources:

- 1. Paul J. Deitel, Harvey M. Deitel, Abbey Deitel, Internet & World Wide Web How to Program, 5th Edition, Pearson Education.
- Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramaniam, Apress, 2019
- 3. Modern Full-Stack Development, Frank Zammetti, Apress, 2022
- 4. The Node Craftsman Book, Manuel Kiessling, Packt Publishers, 2017
- Robert W. Sebesta, Programming the World Wide Web, 8th Edition (2020), Pearson Education.
- 6. https://www.w3schools.com/html/
- 7. https://react.dev/learn
- 8. https://nodejs.dev/learn
- 9. https://aws.amazon.com/lambda/

The	break-up of CIE: International	al [Tests	+ Assignments + Quizzes		
1	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30
2	No. of Assignments	:	3	Max. Marks for each Assignment	:	5
					· •	
3	No. of Quizzes	:	3	Max. Marks for each Quiz Test	:	5
Dura	ation of Internal Tests	:	1 Ho	our 30 Minutes	•	

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Department of Computer Science & Engineering

COMPUTER NETWORKS

SYLLABUS FOR B.E. V-SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code: UII21PC520CS
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to			
Apply networking concepts to work on networked systems using the existing for developing end user applications	Compare OSI and TCP/IP reference models and explain functionalities of Data Link Layer Explain MAC protocols and networking devices. Analyze the design issues of network layer Describe the services of transport layer Apply application layer protocols for providing network services to the end user			

UNIT-I:

Introduction: Network Hardware, Network Software, Reference Models, Comparison of the OSI and TCP/IP Reference Models

Physical Layer: Guided transmission media, Wireless transmission media.

Data Link Layer: Design Issues, Error Detection and Correction, Elementary

Data Link Layer Protocols, Sliding Window Protocols

UNIT-II:

Multiple Access Protocols: ALOHA, CSMA, Collision free protocols, Ethernet- Physical Layer, Ethernet Mac Sub layer, data link layer switching & use of bridges, learning bridges, spanning tree bridges, repeaters, hubs, bridges, switches, routers and gateways.

UNIT-III:

Network Layer: Network Layer Design Issues.

Routing Algorithms: Shortest path routing, flooding, distance vector routing, link state routing.

IP Addresses: IPV4, Subnetting, Supernetting, CIDR, NAT, IPV6.

Internet Control Protocols: ICMP, ARP, DHCP.

UNIT-IV:

Transport Layer: The Transport Service, Elements of Transport Protocols **The Internet Transport Protocols (TCP and UDP):** UDP, TCP: Introduction, The TCP service model, The TCP protocol, The TCP Segment Header, TCP connection establishment, connection release, TCP sliding window, TCP Timer management, TCP Congestion control, Performance issues.

UNIT-V:

Application Layer: Domain Name System-DNS Name Space, Domain Resource Records, Name Servers, FTP, TELNET, SMTP

Learning Resources:

- Andrew S. Tanenbaum, David J. Wetherall, Computer Networks, 5thEdition Pearson, 2012.
- Data Communications and Networking, 6th Edition, Behrouz Forouzan, Tata McGraw Hill. 2011
- 3. James F. Kurose and Keith W. Ross, Computer Networking: A Top-Down Approach Featuring the Internet, 5th Edition, Addison-Wesley, 2012
- 4. Chwan-Hwa (John) Wu, J. David Irwin, Introduction to Computer Networks and Cyber Security, CRC Press, 2013
- 5. Alberto Leon-Garcia and Indra Widjaja, Communication Networks: Fundamental Concepts and Key Architectures, Tata McGraw-Hill, 2004.
- http://nptel.ac.in/courses/106105081/1
- 7. https://www.youtube.com/watch?v=WabdXYzCAOU

			ests + Assignments + Quizzes Max. Marks for each Internal Test	:	30
2 No. o	of Assignments	: [3 Max. Marks for each Assignment	:	5
3 No. o	of Quizzes	: [3 Max. Marks for each Quiz Test	:	5
Duration	of Internal Tests	:	1 Hour 30 Minutes		

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Department of Computer Science & Engineering

ARTIFICIAL INTELLIGENCE

SYLLABUS FOR B.E. V-SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code: UII21PC530CS				
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours				

COURSE OBJECTIVE	COURSE OUTCOMES On completion of the course, students will be able to
Understand issues and techniques involved in the creation of intelligent systems.	 Solve searching problems using A*. Develop an algorithm for playing games. Represent the knowledge using propositional logic. Create logical agents to do inference using first order logic. Perform planning and solve problem with constraints. Explain Bayesian Networks to do probabilistic reasoning

UNIT I:

Introduction: Introduction to AI

Intelligent Agents: Agents and Environments, Good Behavior: The Concept of Rationality, The Nature of Environments, The Structure of Agents.

Solving Problems By Search: Problem Solving Agents, Example problems, Searching for Solutions, Uninformed Search Strategies: Breadth-first search, Depth-first search, Depth limited search, Iterative deepening depth first search, Informed (Heuristic) Search Strategies: Greedy best-first search, A* Search: Minimizing the total estimated solution cost, Heuristic Functions, Local Search Algorithms and Optimization Problems.

UNIT II:

Adversarial Search: Games, Optimal decisions in games, Alpha-BetaPruning, Imperfect real time decisions.

Logical Agents – Knowledge-Based agents, The Wumpus World, Logic, Propositional Logic: A Very Simple Logic, Propositional theorem proving.

UNIT III:

First Order Logic: Syntax and Semantics of First-Order Logic, Using First-Order Logic, Knowledge Engineering in First-Order Logic.

Inference In First Order Logic: Propositional vs. First-Order Inference, Unification and Lifting, Forward Chaining Algorithm , Backward Chaining algorithm, Resolution.

UNIT IV:

Constraint Satisfaction Problems: Defining Constraint Satisfaction Problems, Constraint Propagation, Backtracking Search for CSPs, Local Search for CSPs, The Structure of Problems.

Classical Planning: Definition of Classical Planning, Algorithms for Planning with State-Space Search, Planning Graphs, other Classical Planning Approaches, Analysis of Planning approaches.

UNIT V:

Uncertainty: Acting under Uncertainty, Basic Probability Notation, Inference Using Full Joint Distributions, Independence, Bayes' Rule and its Use.

Probabilistic Reasoning – Representing Knowledge in an Uncertain Domain, The Semantics of Bayesian Networks, Efficient Representation of Conditional Distribution, Exact Inference in Bayesian Networks.

Learning Resources:

- Stuart Russell, Peter Norvig, Artificial Intelligence A Modern Approach, Third Edition (2019), Pearson
- 2. Nils J. Nilsson, Artificial Intelligence: A New Synthesis, (1998), Elsevier
- 3. Daniela Witten, Gareth James, Robert Tibshirani, and Trevor Hastie, An Introduction to Statistical Learning with Applications in R (Springer Texts in Statistics)
- 4. George F Luger, Artificial Intelligence, Structures and strategies for ComplexProblem Solving, Sixth Edition, (2009), Pearson
- 5. Elaine Rich, Kevin Knight, Shivashankar B Nair, Artificial

- Intelligence, ThirdEdition(2009), Tata McGraw Hill
- 6. http://www.nptel.ac.in/courses/106105077
- 7. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6- 034-artificial-intelligence-spring-2005
- 8. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6- 034-artificial-intelligence-fall-2010/lecture-videos

The	break-up of CIE: Inter	nal	Tests	+ Assignments + Quizzes		
1	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30
2	No. of Assignments	:	3	Max. Marks for each Assignment	:	5
3	No. of Quizzes	:	3	Max. Marks for each Quiz Test	:	5

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Computer Science & Engineering

AUTOMATA, LANGUAGES AND COMPUTATION

SYLLABUS FOR B.E. V-SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code : UII21PC540CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1	Understand the relationships among machines, languages and computational problems.	1 Design Finite Automata for Regular Languages.
2	Design abstract models for formal languages.	2 Apply formal mathematical methods to prove properties of languages, grammars and Automata.
3	Determine the decidability of computational problems.	 3 Analyze the language and Design pushdown automata. 4 Design Turing machines for simple problems. 5 Describe and determine the Undecidability of a problem.

UNIT-I:

Automata: Introduction to Finite Automata, Central Concepts of Automata Theory.

Finite Automata: An Informal Picture of Finite Automata, Deterministic Finite Automata, Nondeterministic Finite Automata, An application, Finite Automata with Epsilon Transitions. Finite Automata with outputs-mealy and moore machines, Simulation of Finite Automata using JFLAP tool.

Regular Expressions and Languages: Regular Expressions, Finite Automata and Regular Expressions, Applications of Regular Expressions, Algebraic Laws for Regular Expressions.

UNIT - II:

Properties of Regular Languages: Proving Languages not to be Regular, Closure properties of Regular Languages, Decision Properties of Regular Languages, Equivalence and Minimization of Automata.

Context Free Grammars and Languages: Context-Free Grammars, Parse Trees, Applications of CFG's, Ambiguity in Grammars and Languages.

UNIT - III:

Pushdown Automata: Definition, Languages of a PDA, Equivalence of PDA's and CFG's, Deterministic Pushdown Automata. Simulation of Pushdown Automata using JFLAP tool.

Properties of Context Free Languages: Normal Forms for Context-Free Grammars, Pumping Lemma for CFL's, Closure properties, Decision Properties of CFL's.

UNIT - IV:

Linear Bounded Automata: Context sensitive grammars and languages, Linear bounded automata.

Introduction to Turing Machines: Problems That Computers cannot Solve, The Turing Machine, Programming Techniques for Turing Machines, Extensions to the Basic Turing Machine, Restricted Turing Machines, Turing Machines and Computers. Simulation of Turing Machine using JFLAP tool

UNIT - V:

Undecidability: A Language that is not Recursively Enumerable, An undecidable Problem that is RE, Undecidable problems about Turing Machines, Post's Correspondence Problem, Other Undecidable Problems.

Intractable Problems: The Classes P and NP, An NP-Complete Problem, A Restricted Satisfiability Problem

Learning Resources:

- John. E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, Introduction to Automata Theory, Languages and Computation, 3rd edition (2009), Pearson Education.
- John C.Martin, Introduction to Languages and the Theory of Computation, 4th Edition (2004) Tata McGraw Hill.
- 3. Bernard M.Moret, The Theory of Computation (2002), Pearson Education.
- Michael Sipser, Introduction to Theory of Computation, 3rd Edition (2012), Course Technology.
- 5. Mishra and Chandrashekaran, 'Theory of computer science Automata, Languages and Computation', 2nd Edition, PHI
- 6. ZviKohavi , Switching and finite Automata Theory, 3rd Edition (1976), TMH.
- 7. http://www.nptelvideos.in/2012/11/theory-of-computation.html

- 8. http://nptel.ac.in/courses/106106049/
- 9. http://user.it.uu.se/~pierref/courses/FLAT/
- 10. http://www.eecs.wsu.edu/~ananth/CptS317/Lectures/
- 11. http://www.ics.uci.edu/~goodrich/teach/cs162/notes/

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests : 2 Max. Marks for each : 30

2 No. of Assignments : 3 Max. Marks for each : 5

3 No. of Quizzes : Max. Marks for each Quiz : Test 5

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Humanities and Social Sciences

ECONOMICS AND FINANCE FOR ENGINEERS

SYLLABUS FOR B.E-V SEMESTER

L:T:P(Hrs/Week):2:0:0	SEE Marks: 60	Course Code: U21HS040EH
Credits: 2	CIE Marks: 40	Duration of SEE: 03 Hours

(COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
	The course will enable the learners to: Understand the concepts and tools of economics, cost and finance that will equip them for decision making.	 Gain a conceptual understanding economics as a discipline. Construct a cost sheet and classify costs and make use of break-even analysis in decision making. Evaluate the accounting cycle and explain its importance in recording business transactions Interpret the ratios and dissect comparative and common size statements Compare the sources of finance and evaluate them

Unit I: Concepts in Economics

Scarcity of Resources-Relevance of Economics for Engineers- Scope of Managerial Economics

Law of Demand- assumptions and exceptions -Price elasticity of demand(Application-oriented approach)

Unit II: Cost Analysis and Profit Planning

Concept of Cost -Costing -Classification of Costs -Preparation of Cost Sheet (Simple Problems)

-Breakeven Analysis(Application-oriented approach)

Unit III: Conceptual Understanding of Accounting

Accounting Cycle-Journal-Subsidiary Books- Ledger-Trial Balance-Final Accounts (Manufacturing/Trading, Profit and Loss Account, Balance Sheet (Theory Only)

UNIT IV: Financial Statement Analysis

Financial Statements- Meaning - Types -Purpose-Comparative and Common Size Statements

Ratio Analysis-Liquidity, Solvency, Activity & Profitability Ratios (including simple problems on Ratio Analysis)

Unit V:Long Term Sources and Uses of Finance

Long term sources of finance-Debt, Equity, Hybrid, Start- Up finances, Crowd Funding, Peer to Peer lending platforms.

Capital Budgeting –Traditional and DCF Techniques (including simple problems)

Learning Resources for students:

- S.P.Jain and K.L Narang., "Financial Accounting", Kalyani Publishers Latest edition.
- 2. S.P.Jain and K.LNarang., "Cost Accounting", Kalyani Publishers, Latest edition.
- M.Y.Khan and P.K. Jain., "Financial Management Text, Problems and Cases", Mc Graw Hill Education Private Limited, New Delhi. Latest edition
- M. Kasi Reddy &Saraswathi, Managerial Economics and Financial Analysis, PHI New Delhi, Latest edition.

Reference books:

- Mehta P.L., "Managerial Economics: Analysis, Problems and Cases", Sultan Chand and Sons. Latest edition.
- Narayanaswamy, "Financial Accounting: A Managerial Perspective", Prentice Hall India
- 3. M. L. Seth., "Micro Economics", Lakshmi Narain Agarwal. Latest edition
- 4. Dr. R.P. Rustagi., "Fundamentals of Financial Management" Taxmann Publications. Latest edition

The	break-up of CIE: Intern	nal Tes	ts +	Assignments + Quizzes		
1	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30
2	No. of Assignments	:	3	Max. Marks for each Assignment	:	5
3	No. of Quizzes	:	3	Max. Marks for each Quiz Test	:	5
Dura	ation of Internal Tests	: 1	Hour	20 Minutes		

OPEN ELECTIVES OFFERED IN B.E. V SEMESTER (2023-24)

Dept	Title (Open Elective-III)	Code	Credits
Civil	Spatial Information Technology	U210E510CE	3
ECE	Introduction to Biomedical Electronics	U210E510EC	3
EEE	Solar Power and Applications	U210E510EE	3
	Introduction to Robotics	U210E510ME	3
Mech	Introduction to Automobile Engineering	U210E520ME	3
Maths	Integral Transforms	U210E510MA	3
Physics	Thin Film Technology and Applications	U210E510PH	3
	Basics of Entrepreneurship	U210E540EH	3
H&SS	Design Thinking	U210E530EH	3
	Technical Writing and Professional Presentations	U22OE020EH	3

VASAVI COLLEGE OF ENGINEERING (Autonomous) ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD – 500 031

DEPARTMENT OF CIVIL ENGINEERING

SPATIAL INFORMATION TECHNOLOGY (Open Elective-III)

SYLLABUS FOR B.E. V SEMESTER

L: T: P (Hrs./week):3:0: 0	SEE Marks:60	Course Code: U210E510CE
Credits: 3	CIE Marks:40	Duration of SEE:3 Hrs

COURSE OBJECTIVES	COURSE OUTCOMES		
Objectives of this course are to	Upon the completion of the course,		
	students are expected to		
To provide fundamental knowledge on geo spatial technology such as Remote sensing GPS and GIS.	1. Select the type of remote sensing technique/data, identify and analyze the earth surface features from the satellite images. 2. Identify GPS components, interpret the navigational message and signals received by the GPS satellites, Identify the error sources and apply corrections for accurate positioning. 3. Analyse the basic components of GIS, process spatial and		
	attribute data, identify and		
	rectify mapping inaccuracies and		
	prepare thematic maps		

Unit-I: Introduction and Basic Concepts of Remote Sensing: Introduction, Basic concepts of remote sensing, Airborne and space born sensors, Passive and active remote sensing, EMR Spectrum, Energy sources and radiation principles, Energy interactions in the atmosphere, Energy interactions with earth surface features, Atmospheric windows, Spectral reflectance curves

Unit-II: Remote Sensing Systems: Satellites and orbits, Polar orbiting satellites, <u>Image characteristics and different resolutions in Remote Sensing</u>, Multispectral, thermal and hyperspectral remote sensing. Some remote sensing satellites and their features, Map and Image, color composites, introduction to digital data, elements of visual interpretation techniques. Applications of Remote sensing in various fields.

Unit-III: Global positioning Systems (GPS): Overview of GNSS and Introduction to GPS, GLONASS, GALILEO, COMPASS, IRNSS systems, Applications of GPS.

GPS: Basic concepts, Functional system of GPS – Space segment, control segment and user segment, Working principle of GPS, Signal structure and code modulation, Pseudo-range measurements and navigation message

Unit-IV: Errors and Positioning methods of GPS: Errors and biases in GPS measurements, Accuracy of navigation position: UERE and DOP, Intentional degradation of GPS signals: Selective availability (SA) and Antispoofing (AS) Differential GPS: Space based augmentation systems (e.g., SBAS, GAGAN) and Ground based augmentation systems (e.g., WASS, EGNOS). GPS Carrier Phase measurements: Single Differencing, Double Differencing and Triple Differencing in GPS measurements.

Unit-V:Basic Concepts: Introduction to GIS, Areas of GIS application, Components of GIS, Overview of GIS Software packages, Current issues and Trends in GIS. Variables-Point, line, polygon, Map projections, Map Analysis.

GIS Data: Data types – spatial, non-spatial (attribute data) – data structure, data format – point line vector – Raster – Polygon

Data Input: Keyboard entry, Manual Digitizing, Scanner, Remotely sensed data, Existing Digital data Cartographic database, Digital elevation data **Data Editing**: Detection and correction of errors, data reduction, edge matching

Learning Resources:

- 1. James B. Campbell & Randolph H. Wynne., Introduction to Remote Sensing, The Guilford Press, 2011
- 2. Lillesand, Kiefer, Chipman., Remote Sensing and Image Interpretation, Seventh Edition, 2015
- 3. Leick, A., GPS Satellite Survey, John Wiley: NJ, 2015
- 4. Hofmann, B., Lichtenegger H. and Collins J., Global Positioning System: Theory and Practice, Springer: Berlin, 2011.

- 5. Basudeb Bhatta, Remote Sensing and GIS, Oxford University Press, 2011.
- Hofmann-Wellenh of, Bernhard, Lichtenegger, Herbert, Wasle, Elmar, GNSS – GPS, GLONASS, Galileo and more, 2013
- 7. Thanappan Subash., Geographical Information System, Lambert Academic Publishing, 2011.
- 8. Paul Longley., Geographic Information systems and Science, John Wiley & Sons, 2005
- 9. John E. Harmon & Steven J. Anderson., The design and implementation of Geographic Information Systems, John Wiley & Sons, 2003
- 10. ArcGIS 10.1 Manuals, 2013.
- 11. Kang Tsung Chang., Introduction to Geographic Information Systems, Tata Mc Graw Hill Publishing Company Ltd, New Delhi, 2008.
- 12. Burrough, P.A., Principles of GIS for Land Resource Assessment, Oxford Publications, 2005.
- 13. C.P.Lo & Albert K. W.Yeung, Concepts and Techniques of Geographic Information Systems, Prentice Hall India Pvt.Ltd, 2002.

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests 2 Max. Marks for each Internal 30 Tests Max. Marks for each 2 No. of Assignments 3 5 : Assignment Max. Marks for each Quiz 5 3 No. of Quizzes 3 Test

Duration of Internal Tests : 90 Minutes

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DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

Introduction to Biomedical Electronics (Open Elective - III)

SYLLABUS FOR B.E. V – SEMESTER (Civil, CSE, IT, EEE & Mechanical)

L:T:P (Hrs./week) : 3:0:0	SEE Marks : 60	Course Code: U210E510EC
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES
To provide fundamental knowledge of biomedical signals, transducers and various instruments.	COURSE OUTCOMES On completion of the course, students will be able to 1. recite the basic need of biomedical signals and basic instruments. 2. comprehend the principles of basic bioelectric signals, electrodes and transducers in biomedical electronics. 3. demonstrate the principle of various therapeutic, prosthetic and non invasive instruments for use and prediction of diseases. 4. to acquire knowledge of the mathematical, physical and computational principles underlying modern medical imaging system for visualization and analysis of medical
	image data.

UNIT - I:

Basics of Biomedical Electronics: Physiological systems of the body, sources of biomedical signals, basic medical instrumentation system, performance requirements of medical instrumentation systems, Intelligent medical instrumentation systems, General constraints in design of medical instrumentation systems.

UNIT - II:

Bioelectric Signals, Electrodes, Transducers: Origin of bioelectrical signals, recording electrodes, electrodes for ECG, EEG, EMG, microelectrodes. Transducer: Introduction, classification of transducers,

performance characteristics of transducers, displacement position and motion transducers, pressure transducers, photoelectric transducer.

UNIT - III:

Therapeutic and Prosthetic Devices: Cardiac pacemaker, defibrillators, hemodynamic & haemodialysis, ventilators, infant incubators, surgical instruments, therapeutic applications of laser.

UNIT - IV:

Non-invasive Instrumentation: Temperature measurements, principles of ultrasonic measurements and its applications in medicine, medical thermography, physics of thermography infrared detectors and thermographic detectors.

UNIT - V:

Modern Medical Imaging System: Radiography: Production of X-rays, units of X-radiation, block diagram of X-ray machine, MRI, computed tomography: Block diagram and working.

Learning Resources:

Duration of Internal Tests: 90 Minutes

- 1. L. Cromwell, Biomedical Instrumentation and Measurements, Prentice Hall.
- 2. Handbook of Biomedical Instrumentation by R.S. Khandpur.
- 3. S.K. Venkata Ram, Bio-medical Electronics and Instrumentation, Galgotia Publications, Pvt. Ltd.

The break-up of CIE: Internal Tests + Assignments + Quizzes				
1. No. of Internal Tests	: 2	Max. Marks for each Internal Test	: 30	
2. No. of Assignments	: 3	Max. Marks for each Assignment	: 5	
3. No. of Quizzes	: 3	Max. Marks for each Quiz Test	: 5	

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DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING

SOLAR POWER AND APPLICATIONS Open Elective-III

SYLLABUS FOR B.E. V SEMESTER

L: T: P (Hrs/Week):3:0:0	SEE Marks: 60	Course Code: U210E510EE
Credits:3	CIE Marks: 40	Duration of SEE: 3Hours

COURSE OUTCOMES
On completion of the course,
students will be able to
 Compare different energy resources. Identify and choose proper type of meter for solar radiation measurement. Use proper solar thermal system according to the load requirements. Categorize and compare photovoltaic cells. Apply the knowledge of solar energy.

Unit - I

Fundamentals of Energy Sources: Oil crisis of 1973, Classifications of Energy Resources, Importance of Non-conventional energy sources, Advantages-disadvantages and salient features of Non-conventional energy sources.

Unit - II

Solar Energy Basics: Sun as a source of energy, the Earth, Radiation Spectrums, Extraterrestrial and Terrestrial Radiations, Depletion of solar Radiation, Pyranometer, Pyrheliometer, Sunshine Recorder.

Unit - III

Solar Thermal Systems: Solar Collectors, Solar Water Heater, Solar Passive space – heating and cooling systems, Solar Cookers, Solar

furnaces, Solar thermal water pump, Vapour compression refrigeration and Solar pond Electric power plant.

Unit - IV

Solar Photovoltaic Systems: Solar Cell fundamentals, Cell characteristics, Cell classification, Module, Panel and Array, Maximizing the Solar PV output and load matching, MPPT.

Unit - V

Solar PV systems & Applications: Solar PV system classification - Stand-Alone Solar PV system and Grid-Interactive Solar PV system. Applications - Water Pumping, lighting, medical refrigeration, village power and Telecommunication.

Suggested Reading:

- B H Khan, Non-Conventional Energy Resources, 2nd Edition, Tata McGraw Hill.
- 2. G. D. Rai, Non-Conventional Energy Sources, 13th Reprint 2014, Khanna Publications.

The break-up of CIE: Internal Tests+Assignments+Quizzes

1.	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30
2.	No. of Assignments	:	3	Max. Marks for each Assignment	:	5
3.	No. of Quizzes	:	3	Max. Marks for each Quiz Test	:	5
Du	ration of Internal Tests	:	90	Minutes		

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DEPARTMENT OF MECHANICAL ENGINEERING

INTRODUCTION TO ROBOTICS (Open Elective-III)

SYLLABUS FOR B.E. V-SEMESTER

L:T:P(Hrs./week):3	SEE Marks : 60	Course Code: U210E510ME
Credits : 3	CIE Marks: : 40	Duration of SEE: 3 Hours

Course objectives	Course Outcomes
The objectives of this course	On completion of the course, the student
are to:	will be able to
Identify robots and its peripherals for satisfactory	understand the anatomy of the robot and various robot configurations for it's selection
operation and control of robots	depending on the task.
for industrial and non-industrial applications.	 classify the end effectors , understand different types of joints, various types of robot drive systems for carrying out the assigned job effectively.
	 analyze a planar manipulator through forward kinematics and understand the control of robot manipulator for better reliability and efficiency using python programming.
	4. Classify the various sensors used in robots
	for proper selection to an application. 5. summarize various industrial and non-industrial applications of robots for their selection to a particular task.

UNIT-I ROBOT BASICS

Robot-Basic concepts, Definition, Need, Law, History, Anatomy, specifications.

Robot configurations-cartesian, cylindrical, polar ,articulated and SCARA, Serial manipulator &Parallel Manipulator

Robot wrist mechanism, Precision and accuracy of robot.

UNIT-II ROBOT ELEMENTS

End effectors-Classification, Robot drive system types: Electrical, pneumatic and hydraulic. Robot joints and links-Types, Motion interpolation, Robot trajectories2D and 3D Transformation- Scaling, Rotation and Translation, Homogeneous transformation

UNIT-III

ROBOT KINEMATICS AND CONTROL

Robot kinematics – Basics of direct and inverse kinematics. D-H matrix. Forward kinematics for a 2-link RR planar manipulator.

Control of robot manipulators – Point to point and Continuous Path Control. Robot programming methods. Introduction to Solve any robotic kinematic problem using python programming.

UNIT-IV ROBOT SENSORS

Sensors in robots – Touch sensors-Tactile sensors – Proximity and range sensors. Force sensors, Light sensors, Pressure sensors, position and velocity feedback devices.

Introduction to Machine Vision and Artificial Intelligence.

UNIT-V

ROBOT APPLICATIONS

Applications of robots in Industries, Medical, Household, Entertainment, Space, Underwater, Defense, and Disaster management.

Applications of Micro and Nanorobots, Future Applications of robots.

Learning Resources:

- Mikell P. Groover, Mitchell Weiss, Roger N Nagel and Nicholas G Odrey, "Industrial Robotics Technology, Programming and Applications", TataMcGraw-Hill Publishing Company Limited, 2008.
- 2. Deb.S.R and Sankha Deb, "Robotics Technology and Flexible Automation", Tata McGraw Hill Publishing Company Limited, 2010.
- 3. KlafterR.D, Chmielewski T.A, and Negin. M, "Robotic Engineering: An Integrated Approach", Prentice Hall of India Pvt. Ltd.,1994.
- 4. K.S. Fu,R.C. Gonzalez and C.S.G.Lee, "Robotics control, sensing, vision and intelligence", TataMcGraw-Hill Publishing Company Limited, 2008
- 5. R.K. Mittal and I.J.Nagrath "Robotics and Control", Tata McGraw-Hill Publishing Company Limited, 2003.

The break-up of CIE: Internal Tests + Assignments + Quizzes

With effect from the Academic Year 2023-24

No. of Internal Tests:
 No. of Assignments:
 No. of Quizzes:
 Max. Marks for each Assignment:
 Max. Marks for each Quiz Test:
 Max. Marks for each Quiz Test:

Duration of Internal Test: 1 Hour 30 Minutes

Course Outcomes

VASAVI COLLEGE OF ENGINEERING (Autonomous)

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DEPARTMENT OF MECHANICAL ENGINEERING

INTRODUCTION TO AUTOMOBILE ENGINEERING (Open Elective-III) SYLLABUS FOR B.E. V-SEMESTER

Instruction: 3Hours	SEE Marks : 60	Course Code: U210E520ME
Credits : 3	CIE Marks : 40	Duration of SEE : 3 Hours

Course objectives

Th	e objectives of this course are to:	On completion of the course, th	1e
1.	familiarize the student with the	student will be able to:	
	different types of automobiles and	identify types of Automobiles and describe in a seminant and describe in the seminant and describe	
	engine components along with its working.	engine components and describe in working.	ıs
2.	part antiquate interiorage in the	2. describe the engine fuel Supp	oly
	supply, cooling, lubrication and	system in petrol and Dies	el
	ignition of IC engines.	engines, cooling system, an	nd
3.	understand the steering geometry,	lubrication systems.	
	steering mechanism and types of	3. describe the steering mechanism	n,
	suspension systems.	suspension systems	
4.	gain the knowledge about working	4. describe the working principle an	nd
	of clutch, gear box mechanism, and	operation of clutch, gea	ar
	brakes	mechanism and brakes.	
5.	make the student conversant with	5. know the pollutants from automobi	ile
	types of wheels, tyres and pollution	and pollution control techniques an	٦d
	control techniques.	identify the types of wheels, tyres.	

UNIT-I

Introduction: Types of automobiles: Hybrid Vehicles, Electrical, gas and Fuel cell vehicles. Chassis and body, Lay out of transmission system, Engine components: cylinder block, cylinder head, crankcase, crank shaft and cam shaft. Types and working of IC Engines: SI and CI engines, two stroke and four stroke engines.

UNIT-II

Fuel system: Fuel supply system for SI engines and CI engines. Simple carburettor, Introduction to Multipoint fuel injection system (MPFI) of petrol engines, Introduction to CRDI system for diesel engines.

Cooling system: air cooling, water cooling: Thermo syphon, pump circulation system.

Lubrication system: Petroil System, splash system, pressure lubrication: Wet sump and Dry Sump.

Ignition system: Battery Ignition System, Magneto Ignition System and Electronic Ignition System.

UNIT-III

Suspension system: Rigid axle, Independent suspension system: Double wish bone type, Macpherson strut system, Air suspension system.

Steering system: wheel alignment, Ackermann steering mechanism, steering geometry: camber, caster, toe-in, toe-out, steering linkage for vehicle with rigid axle front suspension, steering linkage for vehicle with independent front suspension.

UNIT-IV

Power Train: Single plate clutch, Multi plate clutch. Manual Gear Box: sliding mesh gear box, constant mesh gear box, synchromesh gear box and Automatic Gear Box. Working principle of Differential.

Brakes: Types: Drum and Disc brakes, Mechanical and Hydraulic Brakes, **ABS** system.

UNIT -V

Wheels and Tyres: Types of Wheels: wire wheels, disc wheels, alloy wheels. Types of tyres: Tube type, tubeless type.

Automobile Emissions and control: Automobile pollutants and sources of pollution. Pollution Control Techniques: Catalytic Converters, EGR and PCV. Bharath emission Norms.

Learning Resources:

- 1. Crouse & Anglin, "Automobile Engineering", 10th Edition, Tata McGraw Hill Publishing Co. Ltd., New Delhi,. 2007.
- 2. Kirpal Singh, "Automobile Engineering", Vol.1& II, 13th Edition, Standard Publishers, New Delhi 2013.
- 3. R.B Gupta, "Automobile Engineering" 7th Edition, Satya Prakashan, New Delhi. 2015.
- Joseph Heitner, "Automotive Mechanics", 2nd Edition, Affiliated East West Pvt. Ltd., 2013.
- C.P. Nakra, "Basic Automobile Engineering", 7th Edition, Dhanpat Rai Publishing C (P) Ltd., 2016.

The break-up of CIE: Internal Tests + Assignments + Quizzes

	a. can ap c. c				
1	No. of Internal Tests:	02	Max.Marks for each Internal Test:	30	
2	No. of Assignments:	03	Max. Marks for each Assignment:	05	
3	No. of Quizzes:	03	Max. Marks for each Quiz Test:	05	
	Duration of Internal Test: 1 Hour 30 Minutes				

VASAVI COLLEGE OF ENGINEERING (Autonomous) ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD – 500 031

DEPARTMENT OF MATHEMATICS

INTEGRAL TRANSFORMS OPEN ELECTIVE -III, B.E. V Semester (for CSE, AI & ML and IT only)

L:T: P (Hrs/Week):3 SEE Marks:60		Course Code: U210E510MA
Credits: 3	CIE Marks:40	Duration of SEE:Hours:03

	COURSE OBJECTIVES	COURSE OUTCOME	S
The course will enable the students		At the end of the course students will	
to:		be able to:	
1.	Understand the Definition of	 Evaluate Laplace tr 	ansforms
	Laplace and its Properties.	of functions.	
2.	Understand the Definition of	Evaluate Inverse	Laplace
	inverse Laplace Transforms-	transforms of functio	ns.
	Properties	3. Apply Laplace trans	forms to
3	Understand the applications of	evaluate integrals	and to
	Laplace Transforms.	solve ordinary di	ifferential
4	Study the Definition of Z-	equations arisin	g in
	Transforms and its properties	engineering problems	S.
5		4. Evaluate Z- transf	orms of
	Z- Transforms	Sequences	
		5. Apply Z-transforms	to solve
		ordinary difference	equations
		arising in en	gineering
		problems.	

UNIT-I (10 Hours) Laplace Transforms

Introduction to Laplace transforms - Sufficient Condition for Existence of Laplace Transform - Properties of Laplace Transform - First shifting theorem - Second shifting theorem - Change of scale property - Differentiation of Laplace transform - Integration of Laplace Transform - Laplace Transform of Derivatives - Laplace Transform of Integrals

UNIT-II (10 Hours)

Inverse Laplace Transforms

Introduction to Inverse Laplace transforms - Properties of Inverse Laplace Transform - First shifting theorem - Second shifting theorem - Change of scale property - Multiplication with s^n - Division by s - Convolution Theorem (without proof).

UNIT -III (10 Hours)

Applications of Laplace Transforms

Application of Laplace transforms to solve Initial Value Problems with constant coefficients and with variable coefficients – Laplace transform of periodic functions – Triangular wave – Square wave – Saw tooth wave.

UNIT -IV (10 Hours)

Z-Transforms

Introduction - Z-transforms of Standard sequences - Linearity Property - Scaling Property - Shifting Properties - Initial value theorem - Final value theorem - Differentiation of Z-transform.

UNIT-V (8 Hours)

Inverse Z-Transforms

Introduction – Inverse Z-transforms of Standard functions - Convolution Theorem – Application of Z-Transforms to solve Difference Equations.

Text Books:

- 1 R.K. Jain & S.R.K. Iyengar, Advanced Engineering Mathematics, Third Edition, Narosa Publications, 2007.
- 2 Higher Engineering Mathematics, Dr.B.S Grewal 40th Edition, Khanna Publishers.

Reference Books:

- 1 Advanced Engineering Mathematics, Kreyszig E, 8 th Edition, John Wiley & Sons Ltd, 2006.
- 2 A text book of Engineering Mathematics by N.P.Bali & Manish Goyal, Laxmi Publication.

Online Resources:

- 1 http://mathworld.wolfram.com/topics
- 2 http://www.nptel.ac.in/course.php

The	break-up of CIE: Internal	Test	s+ Assignments + Quizzes	
1	No. of Internal Tests:	02	Max.Marks for each Internal Test:	30
2	No. of Assignments:	03	Max. Marks for each Assignment:	05
3	No. of Quizzes:	03	Max. Marks for each Quiz Test:	05
Dura	ition of Internal Test: 90	Minu	ites	

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DEPARTMENT OF PHYSICS

THIN FILM TECHNOLOGY AND APPLICATIONS (Open Elective-III)

SYLLABUS FOR B.F. V-SEMESTER

L:T:P (Hrs/Week):3:0:0	SEE Marks:60	Course Code: U210E510PH	
Credits: 3	CIF Marks:40	Duration of SEE:Hours:03	

Course Objectives	Course Outcomes
Students are able to	The students acquire the ability
1. Learn the fundamental atomistic	to
mechanisms.	State fundamental definitions
2. Narrate thin film deposition	of thin film technology
techniques	2. Describe thin film deposition
3. Acquire knowledge on thin film	techniques
devices	3. Illustrate thin film devices and
4. Appreciate applications of thin films	their use
	4. Apply thin films coatings for a
	variety industrial applications

UNIT-I: THIN FILM GROWTH

Classification of films- formation of thin films- Condensation and nucleation, growth and coalescence of islands, -nucleation theories: capillarity and atomistic models, sticking coefficient, adhesion, substrate effect, film thickness effect.

UNIT-II: DEPOSITION TECHNIQUES

Thin film deposition techniques- simple thermal evaporation- Chemical vapor deposition technique-Advantages and disadvantages of Chemical Vapor deposition (CVD), physical vapour deposition electron beam evaporation- RF sputtering, Laser ablation- spin coating- molecular beam epitaxy (MBE), Film thickness measurement-ellipsometry, quartz crystal oscillator techniques.

UNIT-III: THIN FILM MATERIAL CHARACTERIZATION TECHNIQUES

Characterization techniques: X-Ray Diffraction (XRD), working principles of Scanning Electron Microscopy (SEM), working of Transmission

Electron Microscopy (TEM), Atomic Force Microscopy (AFM), Scanning Tunneling Microscope (STM).

UNIT-IV: PROPERTIES OF THIN FILMS

Electrical conduction in continuous and discontinuous metallic thin films. Transport and optical properties of metallic, semiconducting and dielectric films.

UNIT-V: THIN FILM DEVICES AND APPLICATIONS

Anti-reflection coatings, fabrication of thin film gas sensors and temperature sensors. Thin film solar cells, Quantum well and Quantum dot solar cells. Application of thin films in different areas such as electronics, medical, defense, sports, automobiles, applications of thin films in various fields etc.

Learning resources:

- Kasturi Chopra Thin Film Device Applications, Mac Graw Hill, New York, 2012
- A. Goswami, thin film fundamentals, New age international, 2006

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests:	02	Max.Marks for each Internal Test:	30
2	No. of Assignments:	03	Max. Marks for each Assignment:	05
3	No. of Ouizzes:	03	Max Marks for each Quiz Test:	05

Duration of Internal Test: 90 Minutes

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DEPARTMENT OF HUMANITIES AND SOCIAL SCIENCES

Basics of Entrepreneurship SYLLABUS FOR B.E V Semester (Open Elective-III)

L:T: P (Hrs./week):3: 0 : 0	SEE Marks:60	Course Code: U210E540EH	
Credits: 3	CIE Marks:40	Duration of SEE: 3 Hours	

	Course objectives	Course Outcomes
The	e objectives of this course are to:	On completion of the course the student
1.	Deeply understand and discover	will be able to:
	entrepreneurship	Take-up entrepreneurship as a career
2.	Build a strong foundation for the	choice
	students to start, build, and	2. Create and Validate business models.
	grow a viable and sustainable	Build a Minimum Viable Product (MVP).
	venture	Identify various costs and revenue
3.	Develop an entrepreneurial	streams for a venture.
	mind-set equipped with the	4. Build successful teams and acquire
	critical skills and knowledge	sales skills.
	required	5. Understand the business regulations
		and various Government schemes
		available

UNIT-I

Introduction to Entrepreneurship: Definition of Entrepreneurship, Entrepreneurship as a career choice, Benefits and Myths of Entrepreneurship; Characteristics, Qualities and Skills of an Entrepreneur. Impact of entrepreneurship on the Economy and Society.

Opportunity and Customer Analysis: Identify your Entrepreneurial Style, Identify Business Opportunities, Methods of finding and understanding Customer Problems, Process of Design Thinking, Identify Potential Problems, Customer Segmentation and Targeting, Customer Adoption Process, Crafting your Value Proportions, Customer-Driven Innovation

UNIT-II

Business Model and its Validation: Types of Business Models, Lean Approach, the Problem-Solution Test, Solution Interview Method,

Difference between Start-up Venture and small Business, Industry Analysis, Identify Minimum Viable Product (MVP), Build-Measure-Lean Feedback Loop, Product-market fit test.

UNIT-III

Economics and Financial Analysis: Revenue streams and pricing, Income analysis and Cost Analysis-Product Cost and Operation Cost, Basics of Unit Costing, Profit Analysis, Customer Value Analysis, Different Pricing Strategies, Investors' Expectations, Pitching to Investors and Corporate.

UNIT-IV

Team Building and Project Management: Leadership Styles, Team Building in Venture, Role of good team in Venture, Roles and Respondents, Explore Collaboration Tools and Techniques-brainstorming, Mind Mapping. Importance of Project Management, Time Management, Work Flow, Network Analysis Techniques.

UNIT-V

Marketing & Business Regulations: Positioning, Positioning Strategies, Building Digital Presence and Leveraging Social Media, Measuring effectiveness of Channels, Customer Decision-making Process, Sales plans and Targets, Unique Sales Proposition (USP), Follow-up and Close Sales. Business Regulations of starting and operating a Business, Start-up Ecosystem, Government schemes.

Learning Resources:

- 1. Robert D. Hisrich, Michael P Peters, "Entrepreneurship", Sixth edition, McGraw-Hill Education.
- 2. Thomas W. Zimmerer, Norman M. Scarborough, "Essentials of Entrepreneurship and small businessManagement", Fourth edition, Pearson, New Delhi, 2006.
- 3. Alfred E. Osborne, "Entrepreneurs Toolkit", Harvard Business Essentials, HBS Press, USA, 2005
- 4. MadhurimaLall and ShikhaSahai, "Entrepreneurship", Excel Books, First Edition, New Delhi, 2006

Web Resource: http://www.learnwise.org

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests: 02 Max.Marks for each Internal Test: 30

2 No. of Assignments: 03 Max. Marks for each Assignment: 05

3 No. of Quizzes: 03 Max. Marks for each Quiz Test: 05 Duration of Internal Test: **1 Hour 30 Minutes**

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IBRAHIMBAGH, HYDERABAD - 500 031

DEPARTMENT OF HUMANITIES AND SOCIAL SCIENCES

DESIGN THINKING

OPEN ELECTIVE-III - B.E. V Semester (Common to all branches)

L:T:P(Hrs/Week):3:0:0	SEE Marks:60	Course Code: U210E530EH	
Credits: 3	CIE Marks:40	Duration of SEE:Hours:03	

COURSE OBJECTIVES The course will enable the learners to:

- Understand the critical design thinking skills needed to either improve an existing product or thinking design a new product.
- Learn to identify customer needs and draft customer needs statements as your first step toward user innovations.
- Learn how to translate user needs into product specifications quantitatively, and how establishing product metrics can help to define those specifications.
- 4. Learn to apply creativity, brainstorming, and concept generation process in designing needs solutions.
- 5. Learn to select and implement a product development process that's aligned with your project needs. Explore prototyping methods, strategies, and real-life examples where these have been applied to create a design that represents customer needs and product specifications.

COURSE OUTCOMES At the end of the course the learners will be able to: -

- 1. Learn the concepts that drive design thinking.
- Submit project ideas around user Innovations.
- 3. Identify prospective customer needs and user groups.
- 4. Translate needs into product specifications
- 5. Build out the product architecture, Create a prototype and present the prototype.

Unit 1: Design Thinking Skills

Understand the critical design thinking skills needed to either improve an existing product or design a new product.

- 1.1 The Need for Design Thinking
- 1.2 What makes design thinking unique?
- 1.3 Design thinking checklist

Unit 2: Identifying Customer Needs

Learn to identify customer needs and draft customer needs statements as your first step towards user innovations.

- 2.1 Think Users' First
- 2.2 Users' inherent needs
- 2.3 Empathy and Design Thinking
- 2.4 Asking the Right Questions
- 2.5 Persona Empathy map

Unit 3: Product Specifications

Learn how to translate user needs into product specifications quantitatively, and how establishing product metrics can help define those specifications

- 3.1 Creating a Design Brief Template
- 3.2 Stakeholder map template
- 3.3 Customer journey template
- 3.4 Context map template
- 3.5 Opportunity map template

Unit 4: Applied Creativity

Learn to apply creativity, brainstorming, and concept generation process in designing needs solutions.

- 4.1 The need to ideate
- 4.2 The Rules of ideation
- 4.3 Participating in an ideation session
- 4.4 Building a Creative Culture
- 4.5 Divergent—5 common ideation techniques

Unit 5: Product Development Processes and Prototyping

Learn to select and implement a product development process that's aligned to your project needs. Explore prototyping methods, strategies, and real-life examples where these have been applied to create a design that represents customer needs and product specifications.

5.1 The need for a prototype

- 5.2 The Need to Test and how to conduct a structured test
- 5.3 How to conduct the observers' debrief

METHODOLOGY

ASSESSMENTS

Online assignmentsIndividual and Group

- Case Studies
- Demonstration
- Presentations
- Expert lectures
- Writing and Audio-visual lessons

Suggested Books

The Art of Innovation, by Tom Kelley*
Insight Out, by Tina Seelig*
Change by Design, Tim Brown
Weird Ideas That Work, by Robert Sutton*
Wired to Care, by Dev Patnaik
Rapid Viz, by Kurt Hanks and Larry Belliston

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests: 02 Max.Marks for each Internal Test: 30

No. of Assignments:
 No. of Quizzes:
 Max. Marks for each Assignment:
 Max. Marks for each Quiz Test:

Duration of Internal Tests: 90 Minutes

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DEPARTMENT OF HUMANITIES AND SOCIAL SCIENCES

TECHNICAL WRITING AND PROFESSIONAL PRESENTATIONS

(Open Elective-III)

SYLLABUS FOR B.E. - V Semester

Instruction: 3 Hours	SEE : 60	Course code: U220E020EH
Credits: 3	CIE : 40	Duration of SEE : 3 Hours

COURSE OBJECTIVES The course will enable the learners to:

- 1. Understand the principles and mechanics of technical writing for students of engineering.
- Identify different kinds of business correspondences and the dos and don'ts for each of them.
- 3. Make effective presentations as part of today's workplace demands.
- Recognize the need for Video and Written CVs with focus on specific elements.
- Comprehend skills associated with technical writing and understand different papers ranging from process description and feasibility reports to research projects, project proposals, and SOPs

COURSE OUTCOMES At the end of the course the learners will be able to: -

- 1. Write effective reports.
- Articulate business correspondences based on need.
- 3. Make persuasive presentations.
- 4. Design their videos CVs.
- Write papers ranging from process description and feasibility reports to research projects, project proposals, and statement of purpose

UNIT 1: FORMAL & INFORMAL TECHNICAL REPORTS

- 1.1 Informal Report Formats
- 1.2 Project and Research Reports
- 1.3 Formal Report Components, Feasibility Reports, Evaluation reports
- 1.4 Analytical and Informational reports
- 1.5 Executive summaries.

UNIT 2: BUSINESS CORRESPONDENCE

- 2.1 Electronic communication
- 2.2 Effective emails
- 2.3 Instant and text messaging guidelines

UNIT 3: PROFESSIONAL PRESENTATIONS

- 3.1 Paper presentations & Poster presentations
- 3.2 PowerPoint presentations
- 3.3 Storyboard writing

UNIT 4: RESUME & CVs

- 4.1 Technical Resume
- 4.2 Cover letter, resume format
- 4.3 Video CVs

UNIT 5: WRITING PROPOSALS & SOPs

- 5.1 Types of proposals
- 5.2 Request for proposals
- 5.3 Stating your objective.

METHODOLOGY

- Case Studies
- Demonstration
- Presentations
- Expert lectures
- Writing and Audio-visual lessons

LEARNING RESOURCES

learn.talentsprint.com

- 1. Read Me First!: A Style Guide for the Computer Industry by Sun Technical Publications
- 2. Eats, Shoots and Leaves Paperback 18 February 2010 by Lynne Truss
- 3. Don't Make Me Think, Revisited: A Common Sense Approach to Web & Mobile Usability | Third Edition | By Pearson Paperback –
- 4. The Design of Everyday Things: Revised and Expanded Edition Paperback Illustrated, 5 November 2013 by Don Norman (Author)

The break-up of CIE : Internal Tests + Assignments + Quizzes

1. No. of Internal Tests : 2 Max. Marks for each Internal Test : 30

2. No. of Assignments : 3 Max. Marks for each Assignment : 5

3. No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Test: 90 Minutes

ASSESSMENTS

- Online assignments

- Individual and Group

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DEPARTMENT OF HUMANITIES & SOCIAL SCIENCES

Skill Development Course-V (Communication Skills in English II) SYLLABUS FOR B.E.V-SEMESTER

L:T:P(Hrs/Week): 2:0:0	SEE Marks: 40	Course Code: U21HS510EH
Credits: 1	CIE Marks: 30	Duration of SEE: 3 Hours

COURSE OBJECTIVES The course will enable the learners to:

- Get students proficient in both receptive and productive skills
- Enable students to build strategies for effective group interaction and help them in developing decisive awareness and personality while maintaining emotional balance.
- 3. To introduce students to an ideal structure for a presentation
- 4. To develop and improve writing and study skills needed for college work.

COURSE OUTCOMES At the end of the course the learners will be able to: -

- Participate in group and forum discussions by providing factual information, possible solutions, and examples
- 2. Present a topic by picking up the key points from the arguments placed.
- 3. Read between the lines and write informed opinions.
- 4. Prepare, present, and analyze reports

Unit 1: Delightful Discussions

- 1.1 Six Thinking Hats
- 1.2 Group Discussion Techniques (Initiation Techniques, Generating Points, Summarization techniques)
- 1.3 Case Study Based Group Discussions

Unit 2: Powerful Presentations

- 2.1 Concise Cogent Presentation
- 2.2 Persuasion skills
- 2.3 Toulmin Model
- 2.4 BikerB JAM and Extempore

Unit 3: Fact, Observation and Inference

- 3.1 Discernment of fact and opinion
- 3.2 Note making and Inference
- 3.3 Main idea identification
- 3.4 Logical Conclusions

Unit 4: Effective Technical Writing

- 4.1 Report writing
- 4.2 Image Writing
- 4.3 Book Reviews
- 4.4 Movie Reviews

Learning Resources:

- 1. How to Win Friends and Influence People by Dale Carnegie. ...
- 2. Crucial Conversations: Tools for Talking When Stakes Are High by Kerry Patterson, Joseph Grenny, Ron McMillan, and Al Switzler. ...
- 3. Difficult Conversations: How to Have Conversations that Matter the

	Most by Douglas Stone, Bruce Patton, Sheila Heen, and Roger Fisher.				
The	e break-up of CIE: Inte	rnal Tests + Assignments + Quizzes			
1	No. of Internal Tests	: 2 Max. Marks for each Internal Test	:	20	
2	No. of Assignments	· Max Marks for each	. 1		
2	No. of Assignments	: 2 Max. Marks for each Assignment	•	5	
3	No. of Quizzes	: Max. Marks for each Quiz Test	:	5	
			,		

Duration of Internal Tests : 1 Hour 30 Minutes

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DEPARTMENT OF HUMANITIES & SOCIAL SCIENCES

Skill Development Course-VI (Technical Skills-II) Industry Standard Coding Practices - 2023

SYLLABUS FOR B.E.V-SEMESTER

L:T:P(Hrs/Week): 1:0:0	SEE Marks: 40	Course Code: UII21PE510CS
Credits: 1	CIE Marks: 30	Duration of SEE: 2 Hours

Understand importance of problem solving approaches for programming complex data structure problems. Understand importance of

- Understand importance of optimized solutions for problems solving and its relevance to industry.
- 3. Implement mathematical and logical understanding approaches to implement test driven development practices.
- 4. Start participating in global coding competitions relevant to the syllabus.

COURSE OUTCOMES On completion of the course, students will be able to

- Able to understand test and development aspects of programming by solving problems at Industry standards.
- 2. Able to identify and implement appropriate algorithm for a given problem.
- Able to learn and apply string algorithms to optimize solutions to problems relevant to industry
- 4. Able to solve scenario based problems using trees
- 5. Able to code efficiently implementing the sorting algorithms for quick search operations

Review of Abstract Data structures (theory + practice)

Coding implementation of stacks using array and linked list, Problem Solving using stack data structure, coding implementation of queues using array and linked list, Problem Solving using queue data structure

Sorting Algorithms(theory + practice)

Coding solutions for Search operations implementing linear/binary search. Problem solving using Sorting algorithms: Bubble Sort, Selection Sort, Insertion Sort, Evaluation of sorting Algorithms. Problem solving using

Quick Sort, Merge Sort, O(n log n) algorithms. Scenario based problem solving using sorting techniques

Non-linear Data structures: Binary Trees(theory + practice)

Problem solving approaches using Non-linear data structures, Coding problems on the height of a binary tree, Size of a binary tree, Tree order traversals, Formation of binary trees, problem solving using Binary trees

Non-linear Data structures: Binary Search Trees(theory + practice) Problems solving on key search on binary search trees, Time comparison and analysis on Binary Search Trees, Coding on a binary search tree problems, Search/probe sequence validation, Significance of height balancing the tree, Balancing by rotations

Tree Algorithms(theory + practice)

Problem solving using Tree algorithms, right view of a tree, top view of a tree, mirror tree, tree comparison

Algorithms – Greedy Methods -1(theory + practice)

Greedy Strategy, Problem solving on greedy problems: coin change, Activity selection problem, Examples

Technical Aptitude(theory + practice)

Company Specific Technical Aptitude questions on:

- 1. Debugging Skills on Language
- 2. Pseudo code Questions
- 3. Data Structures

The break-up of CIE: Inter	nal <u>Tes</u>	ts	+ Assignments + Quizzes		
1 No. of Internal Tests	:		Max. Marks for each Internal Test	:	30

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Computer Science & Engineering

FULL STACK WEB DEVELOPMENT LAB

SYLLABUS FOR B.E. VI - SEMESTER

L:T:P(Hrs./week):0:0:2	SEE Marks : 50	Course Code: UII21PC511CS
Credits: 1	CIE Marks: 30	Duration of SEE: 3 Hours

	COURSE OBJECTIVES	On comp	COURSE OUTCOMES Deletion of the course, will be able to
1	Develop web applications.	1 Desig CSS.	n a website using HTML and
2	Publish web services.	_	n interactive web pages using script.
			lop component driven user face using React.
			lop dynamic web applications Node.js and Mongo DB.
		5 Creat	te and publish Web Services.

Programming Exercise:

- 1. Creation of Static Web Site using HTML.
- 2. Creation of Static Web Site using HTML Forms.
- 3. Apply CSS to the Static Web Site.
- 4. Validation of Static Website using JavaScript.
- 5. Creation of Web Site using React.
- 6. Creation of web app using Node JS.
- 7. Providing data store support using Mongo DB.
- 8. Publishing and Consuming a Web Service using REST.
- 9. Develop a web application and deploy it to the cloud.
- 10. Upgradation of the software.
- 11. Develop a web application for a given problem statement.

Learning Resources:

- 1. Paul J. Deitel, Harvey M. Deitel, Abbey Deitel, Internet & World Wide Web How to Program, 5th Edition, Pearson Education.
- Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramaniam, Apress, 2019
- 3. Modern Full-Stack Development, Frank Zammetti, Apress, 2022
- 4. The Node Craftsman Book, Manuel Kiessling, Packt Publishers, 2017
- Robert W. Sebesta, Programming the World Wide Web, 8th Edition (2020), Pearson Education.
- 6. https://www.w3schools.com/html/
- 7. https://react.dev/learn
- 8. https://nodejs.dev/learn
- 9. https://aws.amazon.com/lambda

No. of Internal Tests:	01	Max. Marks for Internal Test:	12
Marks for day-to-day laboratory class work			18
Duration of Internal Test: 2 Hours			

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Department of Computer Science & Engineering

COMPUTER NETWORKS LAB

SYLLABUS FOR B.E. V-SEMESTER

L:T:P(Hrs./week): 0:0:2	SEE Marks : 50	Course Code: UII21PC521CS
Credits: 1	CIE Marks: 30	Duration of SEE : 3 Hours

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1	Implement major functions of TCP/IP protocol stack with suitable algorithms.	1 Implement functionalities of TCP/IP protocol stack
2	Develop client server application using socket API.	2 Develop iterative and concurrent echo server using socket API.
		 Design wired and wireless topologies using NS3 Simulate networking protocols using NS3.

Programming Exercise:

- 1. Understanding and using the following commands: ifconfig, netstat, ping, arp, telnet, tftp, ftp, nslookup and dig.
- 2. Implementation of Data Link Framing Methods- Bit, Byte and Character Stuffing using socket programming
- 3. Implementation of 16-bit CRC Error Detection Technique.
- 4. Implementation of Sliding Window Protocol.
- 5. Implementation of Dijkstra's Algorithm for computing the shortest path in a graph and Implementation of Distance vector routing algorithm.
- 6. Implementation of Iterative Echo Server using Connection Oriented Protocol (TCP)
- 7. Implementation of Concurrent Echo Server using Connection Oriented Protocol (TCP)

- 8. Implementation of Iterative Echo Server using Connection Less Protocol (UDP).
- 9. Implementation of Concurrent Echo Server using Connection Less Protocol (UDP).
- 10. Simulate a three nodes point to point network with duplex links between them. Set the queue size and vary the bandwidth and find the number of packets dropped.
- 11. Packet Sniffing: using wireshark

Learning Resources:

- W. Richard Stevens, Unix Network Programming The Sockets Networking, Volume I – 3rd Edition (2003), Pearson Education, India
- 2. Andrew S. Tanenbaum, David J. Wetherall, Computer Networks, 5th Edition (2012), Pearson Education, India
- Cryptography & Network Security: Principles and Practices, 6th Edition (2013), Pearson India
- 4. James F. Kurose, Computer Networking: A Top-Down Approach, 5th Edition (2012), Pearson Education.
- Data Communications & Networking, Behrouz. A. Forouzan, 5th Edition (2012), Tata McGraw Hill.
- 6. https://www.isi.edu/nsnam/ns/ With effect from the A.Y 2018-19

No. of Internal Tests:	01	Max. Marks for Internal Test:	12	
Marks for day-to-day laboratory class work			18	
Duration of Internal Test: 2 Hours				

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Department of Computer Science & Engineering

ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING LAB

SYLLABUS FOR B.E. V-SEMESTER

L:T:P(Hrs./week):0:0:2	SEE Marks:50	Course Code: UII21PC531CS
Credits: 1	CIE Marks:30	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
Understand issues and techniques involved in the creation of intelligent systems	 Design python programs for various learning algorithms. Identify and apply machine learning algorithms to solve real world problems. Implement uninformed and informed search to solve the search problems. Implement the Game playing algorithm such as Minimax and AlphaBeta pruning Build Neural network to solve classification problems.

Programming Exercise:

- 1. Implement and demonstrate the FIND-S algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a CSV file.
- 2. Write a program to implement k-Nearest Neighbor algorithm to classify the dataset. Print both correct and wrong predictions Python MLlibrary classes can be used for this problem.
- 3. Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs.
- 4. Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can addPython ML library classes/API in the program.

- 5. Write a machine learning program for the perception model and calculate the Error for the back propagation.
- 6. Implement an AI program on Uninformed search algorithm Breadth first search, Depth First search, IDFS.
- 7. Implement an AI program for Water jug problem.
- 8. Implement an AI program on 8-Puzzle problem using A*
- 9. Implement an AI program on 8-queens problem.
- 10. Implement an AI program for Alpha beta pruning.
- 11. Implement an AI Program for the TIC TACTOE using minimax method.
- 12. Implement an AI program for missionaries and cannibals Problem.

Learning Resources:

- 1. Tom Mitchell, "Machine Learning", McGraw-Hill Science, First edition.
- Stuart Russell, Peter Norvig, Artificial Intelligence A Modern Approach, Third Edition (2015).
- Daniela Witten, Gareth James, Robert Tibshirani, and Trevor Hastie, An Introduction to Statistical Learning with Applications in R (Springer Texts in Statistics).
- 4. George F Luger , Artificial Intelligence, Structures and strategies for Complex Problem Solving, Sixth Edition, (2009), Pearson
- 5. Elaine Rich, Kevin Knight, Shivashankar B Nair, Artificial Intelligence, Third Edition(2009), Tata McGraw Hill
- http://www.nptel.ac.in/courses/106105077
- 7. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-034-artificial-intelligence-spring-2005
- 8. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-034-artificial-intelligence-fall-2010/lecture-videos

No. of Internal Tests: 01		Max. Marks for Internal Test:	12	
Marks for day-to-day laboratory class work			18	
Duration of Internal Test: 2 Hours				

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Department of Computer Science & Engineering

MINI PROJECT

SYLLABUS FOR B.F. V-SEMESTER

L:T:P(Hrs./week):0:0:2	SEE Marks:50	Course Code: UII21PW519CS		
Credits: 1	CIE Marks:30	Duration of SEE :		

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students we be able to		
1	Develop an application in the relevant area of Computer Science.	1	Review the literature survey to identify the problem.	
2	Learn contemporary technologies.	2	Design a model to address the proposed problem.	
		3	Develop and test the solution.	
		4 5	Demonstrate the work done in the project through presentation and documentation. Adapt to contemporary technologies.	

The students are required to carry out mini projects in any areas such as Data Structures, Microprocessors & interfacing, Database Management Systems, Operating Systems and Design & Analysis of Algorithms.

Project coordinator will coordinate the following:

Grouping of students (maximum of 2 in a group) Allotment of projects Project monitoring at regular intervals

All projects will be monitored twice in a semester through student presentation for the award of sessional marks. Sessional marks are awarded by a monitoring committee comprising of faculty members as well the supervisor. The first review of projects for 15 marks is conducted after

completion of five weeks. The second review for another 35 marks is conducted after 14 weeks of instruction.

The students are required to submit copies of their project report following IEEE standards one week before the last instruction date.

VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) SCHEME OF INSTRUCTION AND EXAMINATION(R-21)

B.E CSE (AI & ML) VI Semester								
_			heme struct		Scheme of Examination			
Course Code	Name of the Course	Hours per Week				Maximum Marks		Credits
			Т	P/D	in Hrs	SEE	CIE	Ş
	THEORY							
UII21PC610CS	Internet of Things	3	-	-	3	60	40	3
UII21PC620CS	Software Engineering	3	-	-	3	60	40	3
UII21PC630CS	Deep Learning	3	-	-	3	60	40	3
UII21PC640CS	Image Processing	3	-	-	3	60	40	3
U210E6XXXX	Open Elective-IV	3	-	-	3	60	40	3
U21HS630EH	Skill Development Course-VII - Verbal Aptitude	1	-	-	2	40	30	1
UII21PE610CS	Skill Development Course-VIII(Technical Skills –III)	1	-	-	2	40	30	1
	PRACTICALS							
UII21PC611CS	Internet of Things Lab	-	-	2	3	50	30	1
UII21PC621CS	Software Engineering Lab	-	-	2	3	50	30	1
UII21PC631CS	Deep Learning Lab	-	-	2	3	50	30	1
UII21PW619CS	Theme Based Project	-	-	2	3	50	30	1
	NPTEL Course	-	-	-	-	-	-	2
	TOTAL	17	0	8		580	380	22
	GRAND TOTAL		25			96	50	23

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Department of Computer Science & Engineering

INTERNET OF THINGS

SYLLABUS FOR B.E. VI - SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code: UII21PC610CS
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1	Explore IoT technologies, architectures and standards.	1 Describe IoT architecture.
2	Develop IoT solutions for a given problem	 Develop applications using Raspberry PI. Apply wireless protocols to develop an IoT solution Integrate IoT application with Cloud. Recognize IoT opportunities in the industry.

UNIT-I:

Internet of Things (IoT): Definition and Characteristics of IoT, Physical Design of IoT, Logical Design of IoT, IoT Enabling Technologies, IoT Levels & Deployment, Sensors and Actuators, Envisioning the Internet of Things Era, Emergence of the IoT Platform as a Service (PaaS), Emerging IoT Flavors.

M2M and IoT Technology Fundamentals: Devices and Gateways, Local and Wide Area Networking, Data Management, Business Processes in IoT, Everything as a Service (XaaS), M2M and IoT.

UNIT-II:

Raspberry Pi: Board Components, Linux on Raspberry Pi, Raspberry Pi Interfaces, Programming Raspberry Pi with Python. Arduino Uno Platform, Interfacing with Uno.

IoT Ecosystem Using Wireless Technologies: Architecture for IoT Using Mobile Devices, Mobile Technologies, 5G, Software-Defined Networking, Ultra Wide Band Technology, Near Field Communication Technology, Low Power Wide Area Networking Technologies – Sigfox, Weightless, LoRa.

UNIT-III: Infrastructure and Service Discovery Protocols for the IoT Ecosystem: Layered Architecture for IoT, Protocol Architecture of IoT, IEEE 802.15.4, IPv6 over Low-Power Wireless Personal Area Networks (6LoWPAN), Bluetooth Low Energy, Long Term Evolution-Advanced, RFID, Z-Wave, Zigbee, Device or Service Discovery for IoT- Bluetooth Beacons, Wi-Fi aware, Open Hybrid.

UNIT-IV:

Integration Technologies and Tools for IoT Environments: Sensor and Actuator Networks, Sensor-to-Cloud Integration, IoT Device Integration Concepts, Standards, and Implementations – Service Oriented Device Architecture, Device Profile for Web Services, Open Service Gateway Initiative (OSGi), REST Paradigm, Message Queue Telemetry Transport (MQTT), Advanced Message Queuing Protocol (AMQP), Constrained Application Protocol (CoAP).

Next-Generation Clouds for IoT Applications and Analytics : Hybrid and Federated Clouds, Edge or Fog Clouds, Software-Defined Clouds, Cognitive Clouds, Amazon Web services for IoT.

UNIT-V:

Industry 4.0: Industrial Internet of Things (IIoT), Reference Architecture, Characteristics of Industry 4.0.

Case Studies: Introduction, Smart Cities, Smart Homes, Smart Lighting, Smart Transportation, Industrial Automation, Smart Healthcare, Agriculture.

Learning Resources:

- 1. Pethuru Raj and Anupama C. Raman, "The Internet of Things: Enabling Technologies, Platforms, and Use Cases", CRC Press.
- 2. ArshdeepBahga, Vijay Madisetti, "Internet of Things: A Hands-on Approach", Universities Press, 2014.
- 3. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1st Edition, Academic Press, 2014.

- 4. Srinivasa K.G., Siddesh G.M., Hanumantha Raju R., "Internet of Things", 1st Edition, Cengage, 2018.
- 5. "IoT Fundamentals: Networking Technologies, Protocols and Use Cases for the Internet of Things", Pearson, 2017.
- 6. Jean-Philippe Vasseur, Adam Dunkles, "Interconnecting Smart Objects with IP", Morgan Kaufmann, 2010.
- 7. Peter Waher, "Learning Internet of Things", PACKT Publishing, 2015.
- 8. Bernd Scholz-Reiter, Florian Michahelles, "Architecting the Internet of Things", Springer
- 9. Daniel Minoli, "Building the Internet of Things with IPv6 and MIPv6: The Evolving World of M2M Communications", Wiley Publications.
- 10. https://www.postscapes.com/internet-of-things-protocols/
- 11. https://nptel.ac.in/courses/106105166/

Duration of Internal Tests : 1 Hour 30 Minutes

The	break-up of CIE: Interi	nal Tests +	Assignments + Quizzes		
1	No. of Internal Tests	: 2 M	ax. Marks for each Iternal Test	:	30
2	No. of Assignments	: 3 M	ax. Marks for each	:	5
3	No. of Quizzes		ax. Marks for each Quiz	:	5

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Department of Computer Science & Engineering

SOFTWARE ENGINEERING

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code: UII21PC620CS
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
Explain the concepts involved in the lifecycle of software development Design Software Requirements Specifications, analyze risks and apply DevOps to develop, test and maintain software project	1 State the software process, compare prescriptive and evolutionary process models 2 Explain Agile software process methodology and design Software Requirements Specifications (SRS) document 3 Apply DevOps lifecycle for developing an application 4 Develop test cases and apply relevant testing strategies for various applications 5 Analyze security requirements of a given application and choose the appropriate product metric for quality assurance

UNIT-I:

Introduction to Software Engineering

The Nature of Software: Defining Software, Software Application Domain, Legacy Software, The changing Nature of the software: WebApps, Mobile Applications, Cloud Computing, Product line software

Software Engineering: The Process Frame work, Umbrella Activities, Process Adaption, Software development myths

The Software Process: Defining framework activities, Identifying a task set, Process patterns, Process Assessment and improvement

Process Models: Prescriptive models, Waterfall Model, Incremental Process Models, Evolutionary Process Models, Specialized Process Models, The Unified Process, personal software process, Team Software Process.

UNIT-II:

Agile Development: What is Agility, Agility and the cost of change, What is an Agile Process, Agile Process Extreme programming, SCRUM, Dynamic Systems Development Method, Agile Unified Process.

Requirements Engineering: Establishing the ground work, Eliciting requirements, Developing use cases, Building the Analysis model, Negotiating Requirements, Requirement Monitoring, Validating Requirements.

Design concepts: The Design Process, Design Concepts, The Design Model.

UNIT-III:

DevOps: Introduction to DevOps, why DevOps DevOps process and continues delivery, Pipeline, Release management, Kanban DevOps Architecture, DevOps life cycle for business Agility and Continuous testing.

UNIT-IV:

Testing Strategies: A Strategic approach to software testing ,Strategic issues, Test strategies for Object Oriented Software, Test strategies for WebApps, Test strategies for MobileApps, Validation testing, System testing, the art of debugging.

Testing Conventional Applications: Software testing fundamentals, Black box and White box testing, Basis path testing, Control Structure, O-O testing methods, Class level testing methods, Inter class test case design, Testing for specialized environments, architectures and Applications testing patterns.

UNIT-V:

Software Configuration Management : Software Configuration Management, The SCM Repository, The SCM process, Configuration Management for Web and Mobile Apps

Product Metrics: Software quality, A frame work for Product metrics , Metric for the analysis model, Metrics for the Design Model , Metrics for Source code, Metrics for testing, Metrics for maintenance

Learning Resources:

- 1. Roger S. Pressman, Software Engineering: A Practitioner's Approach, 8th Edition (2005), Tata McGrawHill.
- Joakin Verona " Practical DevOps" , 2nd Edition, Ingram short Title; 2nd Edition, 2018
- 3. Deepak Gaikwad, Viral Thakkar, "DevOps Tools from Practioner's viewpoint" Wiley Publications, 2019.
- 4. Shari Lawrence Pfleeger, Software engineering Theory and Practices, 4th Edition (2011), Pearson Education, India.
- 5. Pankaj Jalote, An Integrated Approach to Software Engineering, 3rd Edition (2005), Narosa Publishing House.
- 6. http://nptel.ac.in/courses/106101061/
- 7. http://freevideolectures.com/Course/2318/Software-Engineering
- 8. http://www.ece.rutgers.edu/~marsic/books/SE/instructor/slides/
- https://ocw.mit.edu/courses/aeronautics-and-astronautics/16-355j-softwareengineering-concepts-fall-2005/lecture-notes/

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests	:	2 Max. Marks for each Internal Test	:	30
2	No. of Assignments	:	3 Max. Marks for each Assignment	:	5
3	No. of Quizzes	:	3 Max. Marks for each Quiz Test	:	5

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Computer Science & Engineering

DEEP LEARNING

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code: UII21PC630CS
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

COURSE OBJECTIVE	COURSE OUTCOMES On completion of the course, students will be able to
Understand issues and Techniques involved in the creation of Deep Learning Models.	 Ability to understand the Concepts of Deep Feed forward Networks. Identify the deep learning algorithms which are more appropriate for various types of learning tasks in various domains Design deep learning systems by applying convolution, pooling operations in convolution neural network. Implement sequence modelling algorithms to solve real-world problems. Ability to apply Optimization strategies for large scale applications and GAN's.

UNIT I:

Introduction: Introduction to DL, Historical Trends in DL.

Deep Feed-forward Networks:Learning XOR, Gradient-Based Learning, Hidden Units, Architecture Design, Back Propagation and other differential Algorithms.

UNIT II:

Regularization for Deep Learning: Parameter Norm Penalties, Norm Penalties as constrained optimization, Regularization and under Constrained problem, Dataset Augmentation, Noise Robustness, Semi

Supervised Learning, Multi Task Learning, Early stopping, Bagging and other ensemble methods, Dropouts.

UNIT III:

Convolutional Networks: The Convolution Operations, Motivation, Pooling, Convolution and Pooling as an infinitely strong prior, Variants of Basic Convolution Function, Structured outputs, Data Types, Efficient Convolution Algorithms, Random or unsupervised features.

UNIT IV:

Sequence Modelling: Recurrent and Recursive Nets: Unfolding Computational Graphs, Recurrent Neural Networks, Bidirectional RNNs, Encoder Decoder Sequence-to –Sequence Architecture, Deep Recurrent Networks, Recursive Neural Network.

UNIT V:

Optimization for Learning Deep Models: How learning Differs from pure optimization, Challenges in Neural Network Optimization, Basic Algorithms, Parameter initialization strategy, Algorithm with adaptive Learning Rates.

Introduction to Generative Adversarial Search (GAN's)

Learning Resources:

- 1. Ian Goodfellow, YoshuaBengio, Aaron Courville, Deep Learning: Adaptive Computations and Machine Learning Series, 2016 edition, An MIT Press Book
- 2. Eugene Charniak, Introduction to Deep Learning, 2019 Edition.
- 3. Kuntal Ganguly, Learning generative Adversarial Network Next Generation Deep Learning Simplifier, Packt Publications, 2017.
- Nikhil Buduma, Nicholas Locascio, "Fundamentals of Deep Learning: Designing Next-Generation Machine Intelligence Algorithms", O'Reilly Media, 2017
- 5. Bishop, C., M., Pattern Recognition and Machine Learning, Springer, 2006
- 6. Raúl Rojas, Neural Networks: A Systematic Introduction, Springer, 1996
- 7. https://nptel.ac.in/courses/106106184
- 8. https://www.deeplearning.ai/program/deep-learning-specialization/
- https://www.coursera.org/specializations/deeplearning?action=enroll&utm_c ampaign=WebsiteCoursesDLSTopButton&utm_medium=institutions&utm_sou rce=deeplearningai
- 10. https://www.udemy.com/course/basics-of-deep-learning/
- 11. https://www.udemy.com/course/tensorflow-20-recurrent-neural-networks-lstms-grus/

1	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30
2	No. of Assignments	•	3	Max. Marks for each Assignment	:	5
3	No. of Quizzes	:	3	Max. Marks for each Quiz Test	:	5

The break-up of CIE: Internal Tests + Assignments + Quizzes

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Computer Science & Engineering

IMAGE PROCESSING

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code: UII21PC640CS
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

		COURSE OUTCOMES		
CC	OURSE OBJECTIVES	On completion of the course, students will be		
		able to		
1	Understand the fundamentals of image processing algorithms.	1 Distinguish sampling and quantization processes in obtaining digital images from continuously sensed data and describe the steps in image processing.		
2	Apply image processing algorithms to solve real problems.	 Apply techniques in spatial domain to enhance and segment digital images. Apply Fourier transformation and other transformation techniques to enhance digital image. 		
		4 Describe methods to encode raw image data into standard compressed image format.		
		5 Demonstrate most commonly applied image restoration and color models and their use in basic image processing.		

UNIT-I:

Introduction to Digital Image Processing, Origins and Applications of Digital Image Processing. Fundamental Steps in Digital Image Processing, Components of Digital Image Processing System. Elements of Visual Perception, Light and the Electromagnetic Spectrum, Image Sensing and Acquisition, Image Sampling and Quantization.

UNIT-II:

Intensity Transformations and Spatial Filtering: Histogram Processing, Fundamental of Spatial Filtering, Smoothing and Sharpening Spatial Filters.

Image Segmentation: Point, Line and Edge Detection, Thresholding, Region-Based Segmentation.

UNIT-III: Filtering in the Frequency Domain:

Preliminary Concepts, Sampling and the Fourier Transform of Sampled Functions, The Discrete Fourier Transform (DFT) of One Variable, Extension to Function of Two Variables, Image Smoothing and Sharpening using Frequency Domain Filters.

UNIT-IV:

Image Compression: Fidelity Criteria, Image Compression Models, Image Formats, Containers and Compression Standards, Compression Methods: Huffman Coding, Golomb Coding, Arithmetic Coding, LZW Coding, Run-Length Coding.

UNIT-V:

Restoration: Noise Models, Inverse filtering, Least squares filtering. **Color Image Processing:** Color fundamentals, Color models, Pseudocolor Image Processing, Basics of full color image processing.

Learning Resources:

- 1. Gonzalez R.C., Woods R.E, Digital Image Processing, Third Edition (2007), Prentice Hall, USA.
- 2. Jayaraman S, Esakkirajan S, Veerakumar T, Digital image processing, 13th reprint (2014), McGraw Hill Education, New Delhi.
- 3. William K. Pratt, Digital Image Processing, 3rd Edition (2001), John Wiley & Sons Inc, UK.
- McAndrew, Introduction to Digital Image Processing, (2004), Cengage Learning.
- 5. Sonka, Hlavac, Boyle, Digital Image Processing and Computer Vision, (2008), Cengage Learning.
- Rosenfeld A. Kak AC, Digital Picture Processing Vol.I & II Acad, Press, 2nd Edition.
- 7. https://ocw.mit.edu/resources/res-6-008-digital-signal-processing- spring-2011/introduction/.
- 8. http://freevideolectures.com/Course/2316/Digital-Image-Processing-IIT-Kharagpur

Th	e break-up of CIE: Inter	nal	Tests + Assignments + Quizzes		
1	No. of Internal Tests	:	2 Max. Marks for each Internal Test	:	30
2	No. of Assignments	:	3 Max. Marks for each Assignment	:	5
	No. of Quizzes		3 Max. Marks for each Quiz Test	:	5

OPEN ELECTIVES OFFERED IN B.E. VI SEMESTER (2022-23)

Dept	Title Open Elective -IV	Code	Credits
Civil	Project Management	U210E610CE	3
ECE	Internet of Things and Applications	U210E610EC	3
	Introduction to Wireless Communications	U210E620EC	3
EEE	Mathematical Programming for Numerical Computation	U210E610EE	3
	Additive Manufacturing and its Applications	U210E610ME	3
Mech.	Alternative Fuels and Energy Systems	U210E620ME	3
	Industrial Administration and Financial Management	U210E630ME	3
H&SS	Advanced Course in Entrepreneurship	U210E630EH	3

VASAVI COLLEGE OF ENGINEERING (Autonomous) ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD – 500 031

DEPARTMENT OF CIVIL ENGINEERING

PROJECT MANAGEMENT (Open Elective-IV)

SYLLABUS FOR B.E. VI SEMESTER

L:T:P (Hrs./week):3: 0 : 0	SEE Marks:60	Course Code: U210E610CE
Credits: 3	CIE Marks:40	Duration of SEE: 3 Hrs

COURSE OBJECTIVES	COURSE OUTCOMES
Objectives of this course are to:	Upon the completion of this course the students will be expected to:
Learn the concept of project management along with function and objectives.	Understand the objectives, functions and principles of management in projects.
2. Understand the various techniques used for project planning such as bar charts, CPM, PERT and crashing of networks.	2. Practice the network techniques like CPM and PERT for better planning and scheduling of engineering works.3. Analyse the importance of cost
3. Acquire knowledge on various types of contracts, tenders.	and time in network analysis and planning the work accordingly.
	4. Knowledge on Contracts, Tenders, and Work orders related to the projects.
	5. Interpret the concept of Linear Programming and solve problems by Graphical and Simplex methods.

UNIT-I: Significance of Project Management: Importance of Project Management, Types of projects, Project Management Cycle, Objectives and functions of project management, management team, principles of organization and types of organization.

UNIT-II: Planning: Project Planning, bar charts, network techniques in project management – CPM Expected likely, pessimistic and optimistic time, normal distribution curve and network problems of PERT.

UNIT-III: Time Cost Analysis: Cost time analysis in network planning, updating

UNIT-IV: Contracts: Introduction, types of contracts and their advantages and disadvantages, conditions of contracts, Introduction to Indian contract act.

Lender: Lender form, Lender documents, Lender notice, work order.

UNIT-V: Linear Programming and Optimization Techniques: Introduction to optimization-Linear programming, Importance of optimization, Simple problems on formulation of LP. Graphical method, Simplex method.

Learning Resources:

- 1. Srinath L.S., PERT and CPM., Principles and Application, East West Press, 2001.
- Peret, F., Construction Project Management an Integrated Approach, Taylor and Francis, Taylor and Francis Group, London & New York, 2009.
- 3. Punmia B.C. and Khandelwal, PERT and CPM, Laxmi Publications, 2006
- 4. Gahloj. P.S. and Dhiv. B.M., Construction Planning and Management, Wiley Eastern Ltd., 2018.
- 5. Kumar NeerajJha., Construction Project Management: Theory and Practice, Pearson Education, India, 2015.
- 6. Seetharaman S., Construction Engineering and Management, Umesh Publications, 2012.

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal : 2 Max. Marks for each Internal : 30 Tests Test

2 No. of Assignments : 3 Max. Marks for each Assignment : 5 3 No. of Ouizzes : 3 Max. Marks for each Ouiz Test : 5

Duration of Internal Tests : 90 Minutes

VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD – 500 031

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

Internet of Things and Applications (Open Elective - IV)

SYLLABUS FOR B.E. VI - SEMESTER (EEE & Mechanical)

L:T:P (Hrs./week) : 3:0:0	SEE Marks : 60	Course Code: U210E610EC
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES			
The purpose of this course is to impart knowledge on IoT	On completion of the course, students will be able to			
Architecture, practical constrains. 2. To study various protocols And	Understand the Architectural Overview of IoT			
to study their implementations	Enumerate the need and the challenges in Real World Design			
	Constraints			
	3. Compare various IoT Protocols.4. Build basic IoT applications using			
	Raspberry Pi.			
	Understand IoT usage in various applications.			

UNIT - I: OVERVIEW

Introduction to IoT – Improving Quality of life.

IoT-An Architectural Overview, M2M and IoT Technology Fundamentals-Devices and gateways, Local and wide area networking, Data management, Business processes in IoT.

UNIT - II : Real-World Design Constraints

Real-World Design Constraints- Introduction, Technical Design constraints-hardware is popular again, Data representation and visualization, Interaction and remote control. Power Management in IoT device, Power conditioning using energy harvesting.

UNIT - III: IOT PROTOCOLS

Introduction to MQTT, Quality of services in MQTT, standards and security in MQTT.

Introduction and implementation of AMQP, Implementation of CoAP and MDNS.

UNIT - IV: Device for IoT

Choice of Microcontroller, Introduction to Raspberry Pi, Features of Pi, Programming platform, Phython programming for Pi. Building basic IoT Applications using Raspberry Pi.

UNIT - V : IoT case studies

Smart Cities and Smart Homes, Connected Vehicles, Agriculture, Healthcare, Activity Monitoring.

Learning Resources:

- Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, StamatisKarnouskos, David Boyle, "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1 st Edition, Academic Press, 2014.
- Peter Waher, "Learning Internet of Things", PACKT publishing, BIRMINGHAM – MUMBAI
- 3. Bernd Scholz-Reiter, Florian Michahelles, "Architecting the Internet of Things", ISBN 978-3-642-19156-5 e-ISBN 978-3-642-19157-2, Springer
- 4. Daniel Minoli, "Building the Internet of Things with IPv6 and MIPv6: The Evolving World of M2M Communications", ISBN: 978-1-118-47347-4, Willy Publications
- 5. https://nptel.ac.in/courses/106105166/5
- 6. https://nptel.ac.in/courses/108108098/4

The break-up of CIE: Internal Tests + Assignments + Quizzes

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1. No. of Internal Tests	: [2	Max. Marks for each Internal Test	:	30
	г			1	
2. No. of Assignments	:	3	Max. Marks for each Assignment	:	5
	_				
3. No. of Quizzes	:	3	Max. Marks for each Quiz Test	:	5

Duration of Internal Tests: 90 Minutes

VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD – 500 031

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

Introduction to Wireless Communications (Open Elective - IV)

SYLLABUS FOR B.E. VI - SEMESTER (CSE & IT)

L:T:P (Hrs./week) : 3:0:0	SEE Marks : 60	Course Code: U210E620EC
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES
1. To understand the	On completion of the course, students will be
technology trends	able to
changing from	1. Identify key concepts related to frequency
generation to	reuse, handoff strategies, and channel
generation.	assignment in cellular networks.
2. To have an insight into	2. Explain the architecture, services, and
the various	features of 2G wireless systems, specifically
propagation models	the Global System for Mobile (GSM)
and the effects of	3. Analyze the benefits of MIMO and OFDM in
fading.	enhancing data rates and spectral efficiency in
3. To understand the	4G and beyond.
multiple access	4. Compare and contrast the evolution of 3G,
techniques and Mobile	4G, and 5G technologies, highlighting their
communication system	advancements and implications.
specifications.	5. comprehend the architecture of 5G networks,
	including the New Radio (NR) standard,
	standalone and non-standalone modes,
	massive MIMO

UNIT - I:

Introduction to Wireless Communication Systems: Evolution of Mobile Radio Communications, Examples of Wireless Communications Systems, Trends in Cellular Radio and Personal Communication Systems.

The Cellular Concept – System Design Fundamentals: Introduction, Frequency Reuse, Channel Assignment Strategies, Handoff Strategies, Interference and System Capacity, Improving Coverage and Capacity in Cellular Systems.

UNIT - II:

2G Wireless Systems and Standards: Global System for Mobile (GSM) – Services and features, System architecture, GSM Radio subsystem, channel types, Frame structure for GSM.

UNIT - III:

Evolution from 3G to 4G: 3G UMTS, W-CDMA, HSPA, HSPA+, 3G services and data rates; IMT advanced: 4G, LTE, VoLTE, OFDM, MIMO, LTE Advanced Pro (3GPP release 12+); IMT2020: 5G enhancements in comparision to IMT advanced.

UNIT -IV:

Basics of 5G: 5G potential and applications; Usage scenarios: enhanced mobile broadband (eMBB), ultra reliable low latency communications (URLLC), massive machine type communications (MMTC), D2D communications, V2X communications; Spectrum for 5G, spectrum access/sharing; millimeter Wave communication, channels and signals/waveforms in 5G, carrier aggregation, small cells, dual connectivity.

UNIT -V:

5G Network: New Radio (NR), Standalone and non-standalone mode; non-orthogonal multiple access (NOMA); massive MIMO, beam formation, FAPI: PHY API specification, flexible frame structure, Service Data Adaptation Protocol (SDAP); centralized RAN, open RAN; multi-access edge computing (MEC); software defined networking (SDN), network function virtualization (NFV); network slicing; restful API for service-based interface; private networks.

Learning Resources:

- Theodore S. Rappaport, Wireless Communications Principles and Practices, 2nd edition, Pearson Education.
- 2. 4G, LTE-Advanced Pro and The Road to 5G by Erik Dahlman.
- 3. Fundamentals of 5G Mobile Networks Hardcover, by Jonathan Rodriguez, Wiley.
- 4. 5G NR: Architecture, Technology, Implementation, and Operation of 3GPP New Radio.
- 5. Introduction to Wireless and Cellular CommunicationsCourse url: https://swayam.gov.in/nd1_noc19_ee48/preview

The break-up of CIE: Internal Tests + Assignments + Quizzes			
1. No. of Internal Tests	: 2	Max. Marks for each Internal Test	: 30
2. No. of Assignments	: 3	Max. Marks for each Assignment	: 5
3. No. of Quizzes	: 3	Max. Marks for each Quiz Test	: 5

Duration of Internal Tests: 90 Minutes

ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD - 500 031

DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING

MATHEMATICAL PROGRAMMING FOR NUMERICAL COMPUTATION

Open Elective-IV SYLLABUS FOR B.E. VI SEMESTER

L: T: P (Hrs/Week):3:0:0	SEE Marks: 60	Course Code: U210E610EE
Credits:3	CIE Marks: 40	Duration of SEE: 3Hours

COURSE OBJECTIVES	COURSE OUTCOMES
The course will enable the	
	On completion of the course,
students to:	students will be able to
To provide fundamental knowledge of programming language for solving problems.	 Generate arrays and matrices for numerical problemssolving. Represent data and solution in graphicaldisplay. Write scripts and functions to easily execute series of tasks in problemsolving. Use arrays, matrices and functions in Engineeringapplications Design GUI for basic mathematical applications.

UNIT - I : Introduction:

Basics of MATLAB, MATLAB windows, Advantages of MATLAB, on- line help, file types.

MATLAB Basics: Variables and Constants – Vectors and Matrices- Arrays - manipulation- Built-in MATLAB Functions. Creating and printing simple plots, Creating ,Saving and Executing a Script File, Creating and Executing a function file.

Programming Basics: Data types-Operators – Hierarchy ofoperations, Relational and logical operators, if-end structure, if- else-end structure, if-elseif-else-end structure, switch-case statement, for-end loop, while-end loop, break and continue commands.

UNIT - II : Scripts and Functions

Script Files, Function Files, Debugging methods in MATLAB. **Graphics: Basic 2D plots:** Printing labels- grid and axes box- Entering text in a box-Axis control-Style options-Multiple plots- subplots-specialized 2D plots: stem-,bar, hist, pi, stairs, loglog , semilog ,polar ,comet 3D plots: Mesh,Contour,Surf,Stem3,ezplot.

UNIT - III: Numerical Methods Using MATLAB

Numerical Differentiation, Numerical integration- Newton-Cotes integration formulae, Multi-step application of Trapezoidal rule, Simpson's 1/3 Rule for Numerical Integration. MATLAB functions for integration.

Linear Equations- Linear algebra in MATLAB, Solving a linear system, Gauss Elimination, Finding eigen values and eigen vectors, Matrix factorizations, Advanced topics.

UNIT - IV : Nonlinear Equations

System of Non-linear equations, Solving System of Equations Using MATLAB function fsolve, Interpolation-Lagrange Interpolation, Two dimensional Interpolation, Straight line fit using Least Square Method, Curve fitting using built-in functions ployval and polyfit ,

cubic fit using least square method. Finding roots of a polynomial - roots function, Newton-Raphson Method.

UNIT - V:

Solution of Ordinary differential Equations(ODEs)-The 4th order Runge-kutta Method, ODE Solvers in MATLAB,Solving First – order equations using ODE23 and ODE45.

Structures and Graphical user interface(GUI):Advanced data Objects, How a GUI works, Creating and displaying a GUI. GUI components, Dialog Boxes.

- 1. Getting started with MATLAB "A quick introduction for scientist and engineers by RudraPratap, Oxfordpublications.
- Advanced Guide to MATLAB-Practical Examples in Science and Engineering by S.N.Alam, S.Islam, S.K. Patel-I.K. International Publishing House Pvt.Ltd.
- 3. Stephen J. Chapman-"MATLAB Programming for Engineers"- 5th Edition- Cengage Learning- 2015. Getting started with MATLAB

(Version 9) The Mathworks.

- 4. An Introduction to MATLAB® Programming and Numerical Methods for Engineers 1st Edition by Timmy SiauwAlexandreBayen,Elsevier-18th April2014.
- 5. https://nptel.ac.in/courses/103106118/2

The break-up of CIE: Internal Tests+Assignments+Quizzes

No. of Internal Tests : 2 Max. Marks for each Internal Test : 30
 No. of Assignments : 3 Max. Marks for each Assignment : 5

3. No. of Quizzes : 3 Max. Marks for each Quiz Test

Duration of Internal Tests: 90 Minutes

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DEPARTMENT OF MECHANICAL ENGINEERING

SYLLABUS FOR B.E VI Semester

Additive Manufacturing and its Applications (Open Elective-IV)

L:T: P(Hrs./week):3: 0 : 0	SEE Marks:60	Course Code: U210E610ME
Credits: 3	CIE Marks:40	Duration of SEE: 3 Hours

Course objectives	Course Outcomes
The objectives of this course	On completion of the course the student
are to:	will be able to:
	 Understand the fundamentals of
understand the fundamentals of	prototyping and the various data
various additive manufacturing	formats used in Additive
technologies and their applications	Manufacturing.
in Engineering Industry.	Study the principle, process,
	advantages, limitations and case
	studies of liquid based AM systems.
	Study the principle, process,
	advantages, limitations and case
	studies of solid based AM systems.
	4. Study the principle, process,
	advantages, limitations and case
	studies of powder based AM
	systems.
	Study the applications of AM in
	various engineering industries as
	well as the medical field.

Unit-I

Introduction, Prototyping fundamentals, Historical development, Advantages of AMT, Commonly used terms, **Fundamental Automated Processes**, process chain, 3D modeling, Data Conversion, and transmission, Checking and preparing, Building, Post processing, RP data formats, **Newly Proposed formats**, Classification of AMT process.

Unit-II

Liquid based systems: Stereo lithography apparatus (SLA): Models and specifications, process, working principle, photopolymers, photopolymerization, layering technology, laser and laser scanning, applications, advantages and disadvantages, case studies.

Solid ground curing (SGC): Models and specifications, process, working, principle, applications, advantages and disadvantages, case studies.

UNIT III

Solid based systems: Laminated object manufacturing (LOM): Models and specifications, Process, Working principle, Applications, Advantages and disadvantages, Case studies.

Fused Deposition Modeling (FDM): Models and specifications, Process, Working principle, Applications, Advantages and disadvantages, Case studies.

Unit-IV

Powder Based Systems: Selective laser sintering (SLS): Models and specifications, process, **materials**, working principle, applications, advantages and disadvantages, case studies.

Three dimensional printing (3DP): Models and specification, process, working principle, applications, advantages and disadvantages, case studies.

UNIT-V

Applications of AM systems: Applications in **Design**, aerospace industry, automotive industry, jewellery industry, coin industry, GIS Application, arts and architecture.

RP medical and bio engineering Application: planning and simulation of complex surgery, customized implant and prosthesis, design and production of medical devices, forensic science and anthropology, visualization of bio-molecules.

- 1. Chua C.K., Leong K.F. and LIM C.S Rapid prototyping: Principles an Applications, World Scientific publications, 3rdEd., 2010
- 2. D.T. Pham and S.S. Dimov, "Rapid Manufacturing", Springer, 2001
- 3. Terry Wohlers, "Wholers Report 2000", Wohlers Associates, 2000
- 4. Paul F. Jacobs, "Rapid Prototyping and Manufacturing"-, ASME Press, 1996

5. Ian Gibson, Davin Rosen, Brent Stucker "Additive Manufacturing Technologies, Springer, 2nd Ed, 2014.

The break-up of CIE: Internal Tests + Assignments + Quizzes

			Max.Marks for each Internal Test:	30
2	No. of Assignments:	03	Max. Marks for each Assignment:	05
3	No. of Quizzes:	03	Max. Marks for each Quiz Test:	05
	Duration of Internal Tes	t: 1	Hour 30 Minutes	

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DEPARTMENT OF MECHANICAL ENGINEERING

Alternative Fuels and Energy Systems (Open Elective-IV) SYLLABUS FOR B.E VI Semester

L:T: P (Hrs./week):3: 0 : 0	SEE Marks:60	Course Code: U210E620ME
Credits: 3	CIE Marks:40	Duration of SEE: 3 Hours

Course objectives	Course Out comes
The objectives of this Course	On completion of the Course, the student
are:	will be able to:
To broaden the knowledge of	 Identify the need for alternative
alternate fuels and energy	fuels.
system and to understand the	Explain the characteristic features of
manufacturing and operating	bio-fuels.
characteristics of alternative	Elucidate the properties of biogas,
fuels.	LPG & CNG.
	Identify the merits and challenges of
	hydrogen and fuel cell based
	vehicles.
	2. 5. Explain the characteristics of
	electric and hybrid vehicles.

UNIT - I

Need for Alternative Fuels:

Working of I.C. Engine; Properties of Fuels; Fuel Rating; Study of various performance parameters related to properties of different types of fuels; Fossil Fuels: Sources, scope of availability; Need for Alternative Fuels; Effects of constituents of Exhaust gas emission on environment; Green house effect, Factors affecting green house effect.

UNIT – II

Alcohols:

Sources of Methanol and Ethanol, methods of it's production. Properties of methanol & ethanol as engine fuels, Use of alcohols in S.I. and C.I. engines, performance of blending methanol with gasoline. Emulsification of

alcohol and diesel. Dual fuel systems. Improvement / Change in emission characteristics with respect to % blending of Alcohol.

Bio-diesels:

Base materials used for production of Bio-diesel; Properties of Diesel blended with vegetable oils and difference in performance characteristics of Engine.

Synthetic Alternative Fuels: Di-Methyl Ether (DME), P-Series, Eco-friendly Plastic fuels (EPF).

UNIT - III

Biogas:

Introduction to Biogas system; Extraction process; Factors affecting biogas formation; Usage of Biogas in SI engine & CI engine;

LPG & CNG: Properties of LPG & CNG as engine fuels, fuel metering systems, combustion characteristics, effect on performance, emission, cost and safety.

UNIT - IV

Hydrogen:

Hydrogen as a substitute fuel; Properties, Sources and methods of Production of Hydrogen; Storage and Transportation of hydrogen; Advantages of hydrogen (Liquid hydrogen) as fuel for IC engine/ hydrogen car; Layout of a hydrogen car;

Fuel Cells: Concept of fuel cells based on usage of Hydrogen and Methanol; Power rating and performance; Layout of fuel cell vehicle.

UNIT - V

Electric & Hybrid Vehicles:

Layout of an electric vehicle; Systems and components; electronic controlled systems; high energy and power density batteries; Types of hybrid vehicles; advantages & limitations.

Solar Powered Vehicles:

Solar cells for energy collection, Storage batteries; Layout of solar powered automobiles; Advantages and limitations.

The break-up of CIE: Internal Tests + Assignments + Quizzes

- 1 No. of Internal Tests: 02 Max.Marks for each Internal Test: 30
- 2 No. of Assignments: 03 Max. Marks for each Assignment: 05
- 3 No. of Quizzes: 03 Max. Marks for each Quiz Test: 05

Duration of Internal Test: 1 Hour 30 Minutes

ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD - 500 031

DEPARTMENT OF MECHANICAL ENGINEERING

Industrial Administration and Financial Management (Open Elective-IV) SYLLABUS FOR B.E VI Semester

Instruction: 3 Hrs / week	SEE Marks:60	Course Code: U210E630ME
Credits: 3	CIE Marks:40	Duration of SEE: 3 Hours

Course objectives	Course Out comes
 The objectives of this course are to: aware about types of business forms, organization structures, plant layouts, merits, demerits and applications. understand method study procedure, PME, time study techniques and wage incentives. importance of PPC and improving quality by control charts and sampling plants. optimization of inventory to minimize total cost and other optimization techniques like LPP, project management techniques. estimate selling price of a product, TVM and budgeting techniques, depreciation methods. 	 On completion of the course, the student will be able to: understand business forms, organization structures and plant layouts. implementation of method study and estimation of standard time. understand types of production, functions of PPC, quality control by charts and sampling. implement optimization techniques like LPP, assignment and project management techniques. understand BEA, estimation of depreciation, selling price of a product and capital budgeting techniques.

UNIT - I

Industrial Organization: Types of various business organisations. Organisation structures and their relative merits and demerits. Functions of management.

Plant location and layouts: Factors affecting the location of plant and layout. Types of layouts and their merits and demerits.

UNIT - II

Work study: Definitions, Objectives of method study and time study. Steps in conducting method study. Symbols and charts used in method study. Principles of motion economy. Calculation of standard time, by time study and work sampling. Performance rating factor. Types of ratings. Jobs evaluation and performance appraisal. Wages, incentives, bonus, wage payment plans.

UNIT - III

Inspection and quality control: Kinds and Types, objectives of inspection, Sampling inspection quality control by chart for variable and attributes sampling plans. Quality circles.

Production planning and control: Types of manufacture. Types of production. Principles of PPC and its functions.

UNIT - IV

Optimisation: Introduction to linear programming and graphical solutions. Assignment problems.

Project Management: Introduction to CPM and PERT. Determination of critical path.

Material Management: Classification of materials. Materials planning. Purchasing procedure of a material for an industry, Duties of purchase manager and Stores department. Determination of economic order quantities. Types of materials purchase.

UNIT - V

Cost accounting: elements of cost, Various costs, Types of overheads, calculation of selling price. Break even analysis and its applications. Depreciation. Methods of calculating depreciation fund. Nature of financial management. Time value of money. Techniques of capital budgeting and methods.

- Pandey I.M., "Elements of Financial Management", Vikas Publ. House, New Delhi, 1994
- Khanna O.P., "Industrial Engineering and Management", Dhanapat Rai & Sons.
- 3. Everrete E Admaa & Ronald J Ebert, "production and Operations Management", 5th Ed., PHI, 2005

- 4. S N Chary, "Production and Operations Management", 3rd Ed., Tata McGraw Hill, , 2006
- 5. Pannerselvam, "production and Operations Management", Pearson Education, 2007

The break-up of CIE: Internal Tests + Assignments + Quizzes

No. of Internal Tests:
 No. of Assignments:
 No. of Quizzes:
 Max. Marks for each Assignment:
 No. of Quizzes:
 Max. Marks for each Quiz Test:
 Duration of Internal Test:
 Hour 30 Minutes

ACCREDITED BY NAAC WITH 'A++' GRADE IBRAHIMBAGH, HYDERABAD-31

DEPARTMENT OF HUMANITIES & SOCIAL SCIENCES

ADVANCED COURSE IN ENTREPRENEURSHIP (Open Elective-IV)

SYLLABUS FOR B.E.VI-SEMESTER

L:T:P(Hrs/week):3:0:0	SEE Marks:60	Course Code: U200E630EH
Credits :03	CIE Marks:40	Duration of SEE: 03Hours

Course objectives Course Outcomes The objectives of this course On completion of the course the Develop an A-team 1. Acquire additional 1. knowledge and skills for 2. Refine business models and developing expand customer segments, brand customer traction into a strategy and create digital repeatable business. presence. channel strategy for They will learn the tools 2. customer outreach and methods Develop strategies grow to revenues and markets, understand achieving sustainable growth, such as refining Advance Concepts of business the product or service finance, do Financial Planning, find Funding for growth and business models. building brand strategy, 4. Leverage technologies and platforms for growth making a sales and stage financial plan etc. companies Develop key metrics to track 5. progress, understand Basics of registering a company.

Unit I: Pivoting and New Business Model

Introduction to Advance Course and Recapping the key concepts; Revisit of idea/ solution, business model and team members, Need for a mentor; Pivoting and its need; Types of Business models; Refining business model; Analyzing the Business Model of Competitors; Adding new customer segments to existing business model.

Unit II: Business Planning

Product Management: Need for a product management with examples; Making a sales plan; Building sales organization: Entrepreneur interview, Hiring sales team; Making a people plan for the venture; Introduction and understanding financial planning and forecasting template; Discussing financial planning and revisiting business model; Creating a procurement plan; Negotiation.

Unit III: Customer Life cycle and Building the A-team

Customer life cycle; identifying secondary revenue streams; Funding Landscape: Funding options for an entrepreneur; Investor hunt: Creating funding plan and designing the pitch deck; Attracting right talent – I: Intro to building the A-team; Examples; Setting the team for success.

Unit IV: Branding and Channel Strategy, Leveraging TechnologiesCreating brand Strategy: Drawing venture's golden circle; Defining the positioning statement: values; Creating a Public Image and Presence of the Venture; Identifying the right channel; Platforms for Marketing and Promotion; Platforms for Communication and Collaboration; Making the

Tech Plan.

Unit V: Measuring Progress, Legal Matters and Role of Mentors & Advisors

Metrics for Customer Acquisition and Retention; Financial Metrics: Finding new revenue streams based on key financial metrics; Re-forecasting financial plan to increase margin; Professional Help and Legal & Compliance Requirements; Selecting IP for organization; Identifying mentors and advisors; Scouting board of directors; Capstone Project.

- http://www.learnwise.org
- 2. Clancy, Ann L. & Binkert, Jacqueline, "Pivoting- A coach's guide to igniting substantial change" Palgrave Macmillan US 2017
- 3. Porter, Michael, E., "Competitive Advantage: Creating and Sustaining Superior Performance", Free press, 1st edi.
- 4. Schwetje, Gerald & Vaseghi Sam, "The Business Plan", Springer-Verlag Berlin Heidelberg.
- 5. LeMay, Matt, "Product Management in Practice", O'Reilly Media Inc.
- 6. Smart, Geoff & Randy, Street., "Who: The A method of hiring", Ballantine books, 2008.

7. Blokdyk, Gerardus., "Customer Lifecycle Management - A complete guide", 5starcooks, 2018

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests:	02	Max. Marks for each Internal Test:	30
2	No. of Assignments:	03	Max. Marks for each Assignment:	05
3	No. of Quizzes:	03	Max. Marks for each Quiz Test:	05

Duration of Internal Test: 1 Hour 30 Minutes

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DEPARTMENT OF HUMANITIES & SOCIAL SCIENCES

Skill Development Course-VII - Verbal Aptitude

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs/Week):2 SEE Marks:40		Course Code: U21HS630EH
Credits: 1	CIE Marks :30	Duration of SEE: 3 Hours

COURSE OBJECTIVES			COURSE OUTCOMES
The course will enable the learners		At the end of the course the	
to:		lear	rners will be able to:
1.	Introduce students to higher order	1.	Use vocabulary as a tool to
	thinking and problem solving via		solve questions in verbal ability
	vocabulary and its various	2.	Identify meanings of words
_	components	_	using theme and context
2.	Train students to understand	3.	Solve questions based on
	context & theme and use it to		jumbles- sentences and
2	complete sentences.	4	paragraphs
3.	Train students to identify the structure of sentences &	4.	Develop skills to critically analyze texts and then the
	paragraphs		ability to identify its theme
4.		5.	Improve the quality of their
т.	e.g., simple outlining and note	٥.	writing by being aware of the
	taking, summarize, draw		common errors
	conclusions, and apply information		
	to personal experiences		
5.	Train students to improve the		
	quality of sentences by fixing		
	errors		

Unit 1: Vocabulary- Reading for Content and Context Overview:

This course is designed for students to not just understand the importance of vocabulary but also to build on it by using the appropriate tools and methods. After which they will be able to solve vocabulary based questions and also use vocabulary as a tool to solve problems.

- 1.1 Concepts & Context Rules: Collocations & Phrasal Verbs
- 1.2 Prefixes/ Suffixes & Root Words
- 1.3 Phrases & Idioms; Questions based on it
- 1.4 One Word Substitution; Questions based on it
- 1.5 Antonyms, Synonyms & Incorrect Word Usage

Unit 2: Fill in the Blanks- Applying Content and Context Overview:

This course is designed for students to identify the clue/ theme words in sentences, then understand the context in which the words are used and finally apply concepts like collocation, antonyms, and synonyms to solve questions.

- 2.1 Concepts & Rules: Single Fill in the Blanks
- 2.2 Double/ Triple Fill in the Blanks
- 2.3 Cloze Test

Unit 3: Jumbles

Overview:

This course is designed to develop and improve reading and study skills needed for college work. Topics include identifying main idea and supporting details, determining author's purpose and tone, distinguishing between fact and opinion, identifying patterns of organization in a sentence or passage and the transition words associated with each pattern, recognizing the relationships between words and sentences, identifying and using context clues to determine the meanings of words, identifying logical inferences and conclusions.

- 3.1 Concepts- Purpose, Tone, Point of view
- 3.2 Parajumbles
- 3.3 Jumbled Sentences

Unit 4: Critical Reading Skills

Overview:

Research shows that good reading skills can lead to well written assignments. In this unit, students will learn, develop and improve reading and study skills needed for college work. Building on these basic strategies, students will develop skills to critically analyze texts and then the ability to identify its theme.

- 4.1 Concepts- Basic Introduction & Short Passages
- 4.2 Article & Article Based Passages
- 4.3 Theme Detection

Unit 5: Spotting the Errors Overview:

In this unit students will focus on identifying errors in sentences, rectifying them and improving the quality of sentences. Building on these skills will also have an impact on the written and spoken skills of students since they will be aware of the common and often made errors and therefore be able to avoid them while using language.

- 5.1 Concepts- Basic Introduction & Sentence Fillers
- 5.2 Spot the Errors
- 5.3 Sentence Improvement

METHODOLOGY

- Demonstration
- Presentations
- Expert lectures
- Writing and Audio-visual lessons

ASSESSMENTS

- Online assignments
- Individual and Group

Learning Resources:

learn.talentsprint.com

1 No. of Internal Tests : 2 Max. Marks for each Internal : 20 Test

2 No. of Assignments : 2 Max. Marks for each : 5 Assignment

3 No. of Quizzes : 2 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Computer Science & Engineering

Skill Development Course-VIII (Technical Skills-III) Industry Standard Coding Practices – 2023

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs./week):1:0:0	SEE Marks: 40	Course Code: UII21PE610CS
Credits: 1	CIE Marks: 30	Duration of SEE : 2 Hours

COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1. Understand importance of problem solving approaches for programming complex data structure problems. 2. Understand importance of optimized solutions for problems solving and its relevance to industry. 3. Implement mathematical and logical understanding approaches to implement test driven development practices. 4. Start participating in global coding competitions relevant to the syllabus 5. Write Efficient coding solutions using appropriate algorithm	Choose the right data structure based on the requirements of the problem. Design algorithm for a given problem by choosing appropriate design technique and provide optimal solution.

Algorithms - Greedy Methods - II

Review of Greedy Strategies, Problem solving on greedy problems: Job sequencing solutions, Activity selection problem, Scenario based problem solving implementing Greedy Methods

Algorithms - Dynamic Programming - I

Introduction to Dynamic programming, Coding solutions to form Sub structures, Problem solving on Dynamic Knapsack, Trip optimization

problem, Scenario based problem solving using Dynamic Programming approaches, Coding solutions on Coin-change sub structure, Comparison of Greedy Vs DP for Coin change, Sum of sub sets problem

Algorithms - Dynamic Programming - II

Problem solving using Grid Memo, Problem solving on Longest Common Sub string, Longest Common subsequence, Minimum Edit Distance problems, Longest Increasing Sub sequences, Min sum path matrix, Max sum Sub square, Scenario based problem solving using Dynamic Programming approaches

Non-Linear Data structures – Graph Theory Introduction to Graphs Problems, Types of graphs, Problem solving on graph traversals, Checking the degree sequence, , DFS, BFS, Scenario based problem solving implementing graphs, Practice Problems

Non-Linear Data structures - Graph Algorithms

Problem solving on Graph Coloring, Introduction to DAG, Topological sorting on DAGs, Spanning Tree, Graph Reduction, Kahn's Algorithm, Practice Problems

Backtrack Algorithms

Introduction to Backtracking, Differences between backtracking and brute force methods, State space diagram, N Queens problem, Finding a way, Solving Grid based backtracking problems, practice problems

String Algorithms

TRIE Data structure, Finite state machine for pattern matching, KMP algorithm, Example problem solving

Operating Systems

Operating Systems Overview, Process Management, CPU Scheduling algorithms, Deadlocks, Memory Management, Examples.

Networking

The OSI Model, The TCP/IP Model, Network typologies and Ethernet, Internet Protocol v4 and v6, Media Access Control and Address Resolution Protocols, IP Addressing, Examples.

Introduction to Java and Expressions and control Statements

Introduction to Java, Java Setup, first Java program, Variable and data type, Primitive Data Types, String basics, Type casting, Operators in Java, Control Statements: If Statements, Switch case, For loop, While loop, Do while loop, Break and continue, Nested loops, Modulo operator, Methods parameters and return type, Method overloading, Naming convention, BigDecimal class

Object Oriented Programming Through Java - 1

Orientation to Object oriented programming, Classes, Constructors, introducing inheritance, Type of inheritance, Composition Introduction Encapsulation, Polymorphism, Concepts of Java: Interfaces, Abstract class, Example Problems

Object Oriented Programming Through Java - 2

Introduction, Multiple inheritance using interfaces, Inner classes, Types of nested class, Local inner class, Anonymous object, Anonymous inner class, Advantages of inner class, User input, Static elements, Final keyword, Final keyword with method and class, Packages, Access modifier

Exception Handling through Java

Introduction to Exception handling, Multiple catch blocks, Finally block, Throw and throws, User defined exception, Checked and unchecked exceptions

Strings through Java

Introduction to Strings, Difference between String literal and String Object, String methods, String formatting, String functions, manipulating strings, example problems

DBMS

Introduction to DBMS, SQL Queries, ER And Relational Models, Data Definition And Querying, Transactions And Concurrency, Normalization, case studies, Example Problems.

The break-up of CIE: Internal Tests	+ Assignments + Quizzes	
1 No. of Internal Tests : 1	Max. Marks for each : Internal Test	30
Duration of Internal Tests : 1 H	our 30 Minutes	

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Department of Computer Science & Engineering

INTERNET OF THINGS LAB

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P (Hrs./week): 0:0:2	SEE Marks:50	Course Code: UII21PC611CS
Credits: 1	CIE Marks:30	Duration of SEE: 3 Hours

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1	Develop programs to interface sensors & actuators with Raspberry PI and Arduino Uno.	 Implement programs on Arduino Uno board Develop application programs to interface sensors and actuators with Raspberry PI.
2	Develop applications for smart home.	 Implement programs to demonstrate communication protocols Develop applications to publish data on to the cloud Build an IoT prototype

Programming Exercise:

- 1. Experiments using Arduino Uno Board
- 2. Programming Raspberry PI to read data from onboard sensors
- 3. Interfacing ultrasonic, IR sensors to Raspberry PI
- 4. Interfacing Soil Moisture sensor for Agriculture based Application
- 5. Developing Control applications to interface servo motor
- 6. Developing Control applications to interface stepper motor
- 7. Demonstrate communication protocol Bluetooth
- 8. Demonstrate communication protocol LoRa
- 9. Develop an application using MQTT Protocol

- 10. Demonstration of Zigbee protocol for IoT applications
- 11. Publishing data on to the Cloud
- 12. Develop a project that addresses a specific domain.

- ArshdeepBahga, Vijay Madisetti, "Internet of Things: A Hands-on Approach", Universities Press, 2014.
- 2. https://www.raspberrypi.org/.
- 3. https://www.arduino.cc/.
- 4. http://electronicsforu.com/resources/embedded-systems-overview/.

No. of Internal Tests:	01	Max. Marks for Internal Test:	12
Marks for day-to-day laboratory class work			18
Duration of Internal Test: 2 Hours			

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Department of Computer Science & Engineering

SOFTWARE ENGINEERING LAB

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs./week):0:0:2	SEE Marks :50	Course Code: UII21PC621CS
Credits: 1	CIE Marks: 30	Duration of SEE : 3 Hours

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1	Apply software engineering principles for analyzing, visualizing, specifying, constructing for software intensive system.	1 Identity the functional and non functional requirements and estimate effort /cost for the given system.
2	Document the artifacts of software system.	 Design the Data/Work/Control flow in the modules of the intended system. Construct the Structural, Behavioural, Interaction & State aspects for the intended system. Develop the artifacts of the intended system through forward and reverse engineering. Build test cases and evaluate the software project quality.

Programming Exercise:

Select one large information system/Approach and device the following using CASE TOOL.

- 1. Systems software Requirements and related analysis documents as per the guidance in ANSI/IEEE Std 830-1984.
- 2. Design documents representing the complete design of the software system using Data flow diagram.
- 3. Functional Decomposition and structure.

- 4. Behavioral Modeling- use case diagram demonstration using UML.
- 5. Behavioral Modeling- Interaction diagram demonstration using UML.
- Behavioral Modeling- State machine diagram demonstration using UML.
- 7. Structural Modeling- Class diagram demonstration using UML.
- 8. Familiarization of Forward and reverse engineering the class diagram using tools.
- 9. Architectural Modeling-component and deployment diagram demonstration using UML.
- 10. Git installation and create a repository and perform fetch, pull, branching operations.
- 11. Jenkins Installation and implement continues Integration and Continues deployment, build a job using Jenkins.
- 12. Demonstration on functional testing using RFT.
- 13. Build a design model for a given application.

- Roger S. Pressman, Software Engineering: A Practitioner's Approach, 6th Edition, (2005) Tata McGrawHill.
- 2. Grady Booch, James Rumbagu, Ivor Jacobson, The Unified Modeling Language-User guide, 2nd Edition, (2007), Pearson Education, India.
- 3. Joakim Verona. "Practical Devops", Second Edition. Ingram short title; 2nd edition, 2018.
- 4. 2. Deepak Gaikwad, Viral Thakkar, "DevOps Tools from Practitioner's Viewpoint". Wiley publications, 2019.
- $5. \quad http://www.nyu.edu/classes/jcf/g22.2440-001_sp09/handouts/UMLBasics.pdf$
- https://courses.cs.washington.edu/courses/cse403/11sp/lectures/lecture08uml1.pdf
- 7. https://www.coursera.org/learn/intro-to-devops

No. of Internal Tests:	01	Max. Marks for Internal Test:	12
Marks for day-to-day laboratory class work			18
Duration of Internal Test: 2 Hours			

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Department of Computer Science & Engineering

DEEP LEARNING LAB

SYLLABUS FOR B.E. VI - SEMESTER

L:T:P(Hrs./week):0:0:2	SEE Marks:50	Course Code: UII21PC631CS
Credits: 1	CIE Marks:30	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1.Understand issues and techniques involved in the creation of intelligent systems	 Understanding basics of Deep Learning Libraries Implement the real time applications. Build a model for Classification. Build a model to predict the real world applications using CNN. Develop a model for prediction using RNN.

Programming Exercise:

- 1. Install and work on simple operations on python libraries like Tensorflow, Keras, PyTorch.
- 2. Human Face Recognition on Real Time(Video) and Image(JPEG) using OpenCV and Haarcascade.
- 3. Data preprocessing techniques for training a deep learning model.
 - Reading the Dataset, Handling Missing Data, Conversion to the Tensor Format
- 4. Building Python GUI Application with Tkinter.
- 5. Build a Model to binary classify a given image using deep learning model.
- 6. Apply dimensionality reduction techniques using PCA on dataset.
- 7. Develop a CNN for MNIST Handwritten Digit Classification.
- 8. Build a Model to classify the images of Clothing using Fashion MNIST Dataset.

- 9. Build a Model for Multi Class Classification for CIFAR-10 Dataset.
- 10. Build a Model to predict Stock Price Predictions using LSTM.

- Ian Goodfellow, YoshuaBengio, Aaron Courville, Deep Learning: Adaptive Computations and Machine Learning Series, 2016 edition, An MIT Press Book
- Nikhil Buduma, Nicholas Locascio, "Fundamentals of Deep Learning: Designing Next-Generation Machine Intelligence Algorithms", O'Reilly Media, 2017
- 3. Eugene Charniak, Introduction to Deep Learning, 2019 Edition.
- 4. Michael Nielsen, "Neural Networks and Deep Learning", Determination Press 2015
- 5. Bishop, C., M., Pattern Recognition and Machine Learning, Springer, 2006
- Raúl Rojas, Neural Networks : A Systematic Introduction, Springer, 1996
- 7. https://nptel.ac.in/courses/106106184
- 8. https://www.deeplearning.ai/program/deep-learning-specialization/
- https://www.coursera.org/specializations/deeplearning?action=en roll&utm_campaign=WebsiteCoursesDLSTopButton&utm_medium =institutions&utm_source=deeplearningai
- 10. https://www.udemy.com/course/basics-of-deep-learning/
- 11. https://www.udemy.com/course/tensorflow-20-recurrent-neural-networks-lstms-grus/

No. of Internal Tests:	01	Max. Marks for Internal Test:	12
Marks for day-to-day laboratory class work		18	
Duration of Internal Test: 2 Hours			

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Department of Computer Science & Engineering

THEME BASED PROJECT

SYLLABUS FOR B.E. VI-SEMESTER

L:T:P(Hrs./week):0:0:2	SEE Marks : 50	Course Code: UII21PW619CS
Credits: 1	CIE Marks: 30	Duration of SEE : -

	COURSE OBJECTIVES	COURSE OUTCOMES On completion of the course, students will be able to
1	Develop an application in the relevant area of Computer Science	1 Review the literature survey to identify the problem.
2	Learn contemporary technologies.	2 Design a model to address the proposed problem.3 Develop and test the solution.
		 Demonstrate the work done in the project through presentation and documentation. Adapt to contemporary technologies.

The students are required to carry out a theme based project by selecting any one of themes like Smart Home, Smart Parking, Smart Transport, Smart Waste Management, Smart Healthcare, Smart Agriculture, Smart Lighting, Smart Logistics and Smart Security in the area of Internet of Things or themes in any other area relevant to Computer Science.

Students are required to submit a report on the theme based project at the end of the semester.