



VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS)
IBRAHIMBAGH, HYDERABAD
Department of Electronics and communication Engineering

Microprocessors and Microcontrollers

Activity : Simulation and case Study

Display temperature (Im 35) and moisture (pot-lin) values on lcd (16*2) (first row : temperature and second row: moisture) by interfacing 0808adc ic with 8051 microcontroller and whenever either temperature value or moisture value crosses threshold value (set as you like) indicate danger on lcd and give buzzer sound.

Program:

```
#include <reg51.h>
#include "lcd1.h"
#define adc_data P0

sbit OE  =P2^0;
sbit EOC =P2^1;
sbit START =P2^2;
sbit AA  =P2^4;
sbit BB  =P2^5;
sbit CC  =P2^6;
sbit ALE =P2^7;
sbit buz =P3^5;

unsigned char temp;
unsigned char moist;
unsigned char adc_val;
unsigned char adc(unsigned int ch);
void ch_sel(unsigned int sel);
void main()
{

    lcd_init();
    stringdata("TEMP: ");
```

```

while(1) {

    lcd_init();

    cmd(0x86);

    stringdata("temp:");

    temp=adc(0);        //Reading Value from ADC Channel 0
    dat((temp/100)%10 +0x30);
    dat((temp/10)%10 +0x30);
    dat(temp%10 +0x30);

    delaylcd(1);
    lcd_init();
    cmd(0xc0);
    cmd(0x86);
    stringdata("Moist:");

    moist=adc(1);      //Reading Value from ADC Channel 1
    dat((moist/100)%10 +0x30);
    dat((moist/10)%10 +0x30);
    dat(moist%10 +0x30);

    delaylcd(1);
    if(temp>0x36)
    {
        lcd_init();
        cmd(0x01);
        buz=1;
        cmd(0xc0);
        stringdata("danger");
    }
}

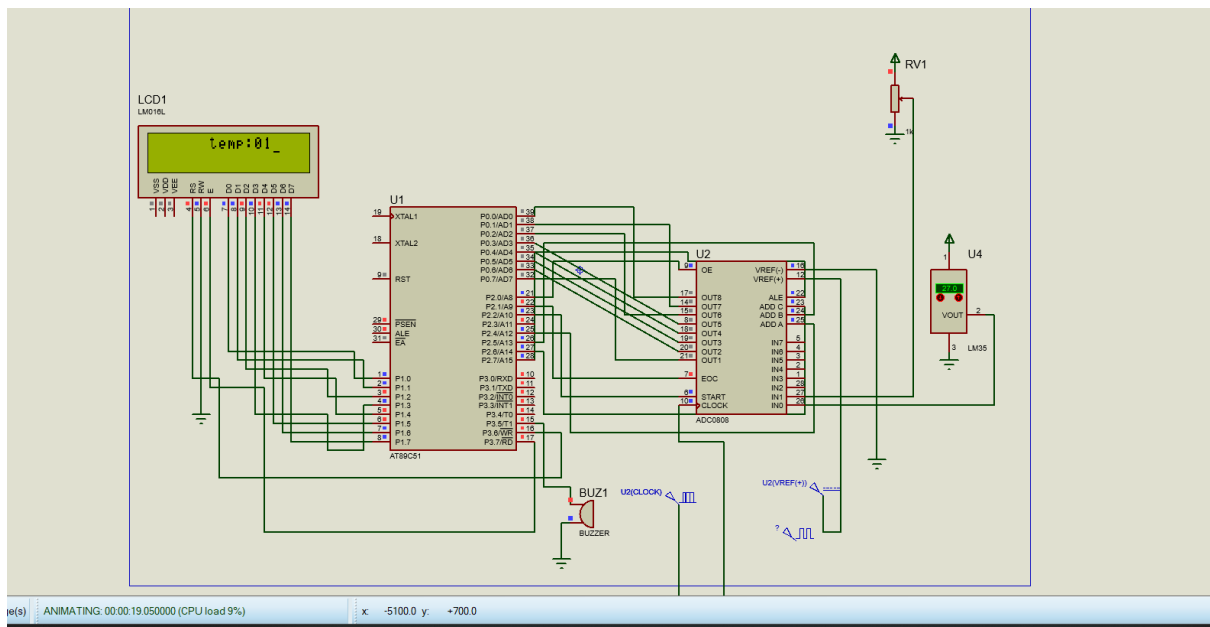
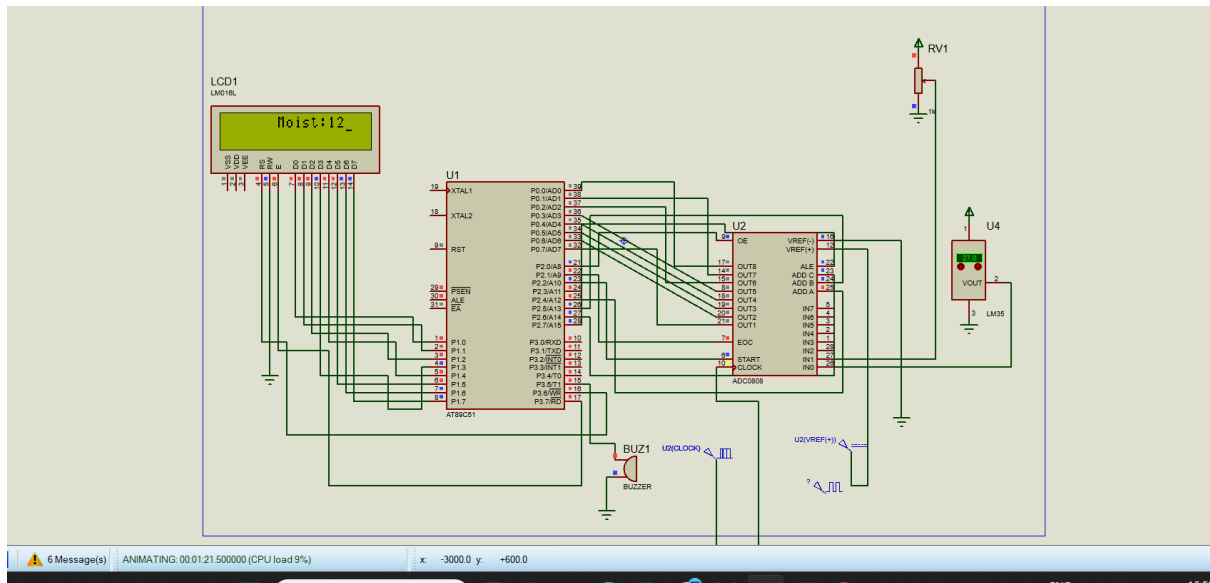
```

```

    }
unsigned char adc(unsigned int ch)
{
    adc_data=0xff;
    ALE=START=OE=AA=BB=CC=0;
    EOC=1;
    ch_sel(ch);
    ALE=1;
    START=1;
    ALE=0;
    START=0;
    while(EOC==1);
    while(EOC==0);
    OE=1;
    adc_val=adc_data;
    OE=0;
    return adc_val;
}
void ch_sel(unsigned int sel)
{
    switch(sel) {
        case 0: CC=0;BB=0;AA=0; break;    //000
        case 1: CC=0;BB=0;AA=1; break;    //001
        case 2: CC=0;BB=1;AA=0; break;    //010
        case 3: CC=0;BB=1;AA=1; break;    //011
        case 4: CC=1;BB=0;AA=0; break;    //100
        case 5: CC=1;BB=0;AA=1; break;    //101
        case 6: CC=1;BB=1;AA=0; break;    //110
        case 7: CC=1;BB=1;AA=1; break;    //111
    }
}

```

Output:



2) Write an alp to generate 100hz square wave with 50% duty cycle using timer 1 in mode-2 which is controlled by external hardware i.e hardware controlled. With all the necessary calculations.

Program:

```
#include <reg51.h>
```

```
void main(void)
```

```
{
```

```
    TMOD |= 0x20; // Set Timer 1 to mode-2 (8-bit auto-reload)
```

```
    while (1)
```

```
    {
```

```
        TR1 = 1; // Start Timer 1
```

```
        // Wait for external hardware control
```

```
        // You may need to implement a function or check a flag based on your hardware setup
```

```
        P1 = 0xFF; // Set P1 to 0xFF for a high signal (50% duty cycle)
```

```
        // Wait for external hardware control
```

```
        // You may need to implement a function or check a flag based on your hardware setup
```

```
        TR1 = 0; // Stop Timer 1
```

```
        P1 = 0x00; // Set P1 to 0x00 for a low signal (50% duty cycle)
```

```
    }
```

```
}
```

Output:

