# VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) Ibrahimbagh, Hyderabad-31

Approved by A.I.C.T.E., New Delhi and Affiliated to Osmania University, Hyderabad-07

### Sponsored by VASAVI ACADEMY OF EDUCATION Hyderabad



# SCHEME OF INSTRUCTION AND SYLLABI UNDER CBCS FOR M.Tech. (CSE) I and II Semesters (For the batch admitted in 2022-23)

(R-22)



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING Phones: +91-40-23146020, 23146021

Fax: +91-40-23146090

### Institute Vision

Striving for a symbiosis of technological excellence and human values

### Institute Mission

To arm young brains with competitive technology and nurture holistic development of the individuals for a better tomorrow

### **Department Vision**

To be a center for academic excellence in the field of Computer Science and Engineering education to enable graduates to be ethical and competent professionals

### **Department Mission**

To enable students to develop logic and problem solving approach that will help build their careers in the innovative field of computing and provide creative solutions for the benefit of society.

	M.Tech (CSE) Program Educational Objectives (PEO's)					
	Graduates should be able to utilize the knowledge gained from their academic program to:					
PEO I	PEO I  To provide students with the in depth knowledge in the area of Computer Science and Engineering to enable them to analyze and solve complex engineering problems.					
PEO II  To provide the required knowledge to the students and prepare them to pursue research in the area of Computer Science and Engineering.						
PEO III	PEO III  To inculcate effective communication, teamwork and leadership skills and demonstrate an ability to relate engineering issues to social context.					
PEO IV To impart professional, ethical and social attitude and demonstrate the ability towards reflective learning needed for a successful career.						

	M.TECH. (CSE) PROGRAM OUTCOMES (PO's)					
Engir	Engineering Graduates will be able to:					
PO1	<b>Engineering Knowledge:</b> Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.					
PO2	<b>Problem Analysis:</b> Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.					
PO3	<b>Design/development of solutions:</b> Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.					
P04	<b>Conduct investigations of complex problems:</b> Use research based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.					
PO5	<b>Modern tool usage:</b> Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.					

	M.Tech. (CSE) PROGRAM SPECIFIC OUTCOMES (PSO's)						
PSO I Graduates will be able to design efficient algorithms and develop solutions for recovered world problems.							
PSO II	Graduates will possess knowledge in specialized areas of computer science and Engineering.						
PSO III	Graduates will be able to learn advanced technologies towards higher education and Research and Development (R&D).						

### VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) SCHEME OF INSTRUCTION AND EXAMINATION (R-22) M.TECH. – CSE: FIRST SEMESTER (2022-2023)

	M.TECH (CSE) I Sen	nester						
			e of Ins	truction	Scheme of Examination			
Course Code	Name of the Course	Hours per Week			Duration	Maximum Marks		its
			т	P	in Hrs	SEE	CIE	Credits
	THEORY	ı	-1		ı	I	1	
PI22PC110CS	Mathematical Foundations of Computer Science	3	-	-	3	60	40	3
PI22PC120CS	Advanced Data Structures	3	-	-	3	60	40	3
PI22PC130CS	Advanced Data Bases	3	-	-	3	60	40	3
PI22PE1XXCS	Professional Elective - I	3	-	-	3	60	40	3
PI22PE1XXCS	122PE1XXCS Professional Elective - II		-	-	3	60	40	3
PI22HS110EH	Skill Development Course-I: Communication Skills in English	1	-	-	2	40	30	1
PI22PE112CS	PI22PE112CS Skill Development Course-I: Technical Skills 2 3 60 40		40	2				
PI22AC110EH	Audit course-I: English for Research Paper Writing	2	-	-	3	60	40	C
	PRACTICALS		•	•				
PI22PC121CS	Advanced Data Structures Lab	-	-	3	-	-	50	1.
PI22PE131CS	Advanced Data Bases Lab	-	-	3	-	-	50	1.
PI22PC118CS	Seminar	-	-	2	-	-	50	1
	TOTAL	20	-	8		460	460	2
	GRAND TOTAL		28			9:	20	
udent should ac	quire one online course certification equivalent to two	redits d	uring I	Sem to II	I Sem			
Hour allocated	I for Sports							

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### **Department of Computer Science & Engineering**

### MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE

SYLLABUS FOR M.TECH(CSE) – I SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks Marks:60	Course Code:PI22PC110CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

	COURSE OUTCOMES
COURSE OBJECTIVES	At the end of the course, students
	will be able to
<ol> <li>Understand the mathematical fundamentals that is prerequisites for a variety of courses like Data mining, Network protocols, analysis of Web traffic, Computer security,</li> </ol>	1. Understand the basic notions of discrete and continuous probability.     2. Solve simple real world problems of discrete and continuous distributions     3. Understand the methods of statistical
software Engineering, computer architecture, Operating Systems, distributed systems, Bioinformatics, Machine Learning.	inference, and the role that sampling distributions play in those methods.  4. Perform correct and meaningful statistical analyses of simple to
<ol> <li>Develop the understanding of the mathematical and logical basis to many modern techniques in information technology like machine learning, programming language design, and concurrency.</li> </ol>	moderate complexity.
<ol><li>Study various sampling and regression analysis.</li></ol>	

### UNIT - I

Random Variables: Discrete and Continuous Random Variable, Probability Mass, Density and Cumulative Distribution Function, Expected Value, Variance, Moments, Moment Generating Function, Joint Probability Density Function, Marginal, Conditional Probability Distribution, Conditional Expectation and Independent Random Variables.

### UNIT - II

**Applications of Univariate and Multivariate Random Variables:**Central Limit Theorem, Special Discrete Distributions – Binomial and Poisson, Continuous Distributions – Uniform, Gamma, Normal Distributions (univariate and bivariate random variables), Markov Chains.

### UNIT - III

**Sampling Distributions:** Random samples, Sampling Distributions of Estimators, Method of Moments and Maximum likelihood function.

#### UNIT - IV

**Statistical Inference:** Parameters and Statistics, Tests of Hypothesis and Tests of Significance, Critical Region and Level of Significance, Inferences concerning a mean - inferences concerning variances

### UNIT - V

**Regression Analysis:** Curvilinear Regression, Multiple Regression, Correlation, Multiple linear Regression (Matrix Notation)

### **Learning Resources:**

- 1. Miller & Freund's, Probability and Statistics For Engineers, by Richard A. Johnson, Eight Edition, PHI.
- 2. T. Veerarajan, Probability, Statistics and Random Processes, Second Edition, Tata McGraw-Hill.
- 3. John Vince, Foundation Mathematics for computer Science, Springer
- K. Trivedi. Probability and Statistics with Reliability, Queuing, and Computer Science Applications, Wiley.
- 5. M. Mitzenmacher and E. Upfal.Probability and Computing: Randomized Algorithms and Probabilistic Analysis.
- 6. Alan Tucker, Applied Combinatorics, Wiley

Duration of Internal Tests : 1 Hour 30 Minutes

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests	: 2	Max. Marks for each Internal Test	:	30
2	No. of Assignments	: 3	Max. Marks for each Assignment	:	5
3	No. of Quizzes	: 3	Max. Marks for each Quiz Test	:	5

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### **Department of Computer Science & Engineering**

### **ADVANCED DATA STRUCTURES**

SYLLABUS FOR M.TECH. (CSE) – I SEMESTER

L:T:P (Hrs./week):3:0:0	SEE Marks Marks:60	Course Code:PI22PC120CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

			Course Outcomes
	Course Objectives	At i	the end of the course, Students will
		be.	able to
1. 2. 3.	Use ADT/libraries to design algorithms for a specific problem. Understand the necessary mathematical abstraction to solve problems. Understand advanced paradigms and data structure to solve algorithmic problems.  Analyza the algorithm officiency.	1. 2. 3. 4.	Design symbol table using hashing techniques. Explain and design the operation on skip list Develop and analyze algorithms for redblack trees, B-trees and Splay trees. Develop algorithms for text processing applications. Identify suitable data structures and develop algorithms for computational
4.	Analyze the algorithm efficiency and proofs of correctness.		geometry problems.

### UNIT-I

**Dictionaries:** Definition, Dictionary Abstract Data Type, Implementation of Dictionaries.

**Hashing:** Review of Hashing, Hash Function, Collision Resolution Techniques in Hashing, Separate Chaining, Open Addressing, Linear Probing, Quadratic Probing, Double Hashing, Rehashing, Extendible Hashing.

#### UNIT-I I

**Skip Lists:** Need for Randomizing Data Structures and Algorithms, Search and Update Operations on Skip Lists, Probabilistic Analysis of Skip Lists, Deterministic Skip Lists

#### UNIT-III

**Trees:** Binary Search Trees, AVL Trees, Red Black Trees, 2-3 Trees, B-Trees, Splay Trees

#### UNIT-IV

**Text Processing:** Sting Operations, Brute-Force Pattern Matching, The Boyer-Moore Algorithm, The Knuth-Morris-Pratt Algorithm, Standard Tries, Compressed Tries, Suffix Tries, The Huffman Coding Algorithm, The Longest Common Subsequence Problem (LCS), Applying Dynamic Programming to the LCS Problem.

#### UNIT-V

**Computational Geometry:** One Dimensional Range Searching, Two Dimensional Range Searching, Constructing a Priority Search Tree, Searching a Priority Search Tree, Priority Range Trees, Quadtrees, k-D Trees.

### Learning Resources:

- M T Goodrich, Roberto Tamassia, Algorithm Design, John Wiley, 2002.
- 2. Mark Allen Weiss, Data Structures and Algorithm Analysis in C++, 2nd Edition, Pearson, 2004.
- 3. Thomas H. Cormen, Leiserson .C.E, Rivest.R.L , Stein.C, Introduction to Algorithm ,2nd edition(2001), MIT press, USA.
- 4. Horowitz E. Sahani S, Fundamentals of computer Algorithms", Galgotia publications.
- 5. Aho, Hopcroft, Ulman, The Design and Analysis of Computer algorithms, Pearson Education, (2000).
- 6. Steven S.Skiena ,The algorithm design manual, Springer (1997).
- 7. Hari Mohan Pandy, "Design analysis and Algorithms", University Science Press, (2009).
- 8. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-046j-design-and-analysis-of-algorithms-spring-2015/index.htm.
- http://openclassroom.stanford.edu/MainFolder/CoursePage.php?course=IntroToAlgorithms
- 10. http://nptel.ac.in/courses/106101060/
- 11. https://www.khanacademy.org/computing/computer-science/algorithms

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests	: 2	Max. Marks for each Internal Test	:	30
2	No. of Assignments	: 3	Max. Marks for each Assignment	:	5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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### Department of Computer Science & Engineering

### ADVANCED DATABASES

SYLLABUS FOR M.TECH. (CSE) – I SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks Marks:60	Course Code:PI22PC130CS	
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours	

COURSE OBJECTIVES	COURSE OUTCOMES
	At the end of the course, students will
	<i>be</i> able to
Apply knowledge of advanced database management techniques to provide solution for a database intensive problem.	1. Create and query tables in object relational and object oriented databases 2. Create, query and process data in xml files 3. Describe query processing mechanisms and query optimization 4. Explain inter query, intra query parallelism and distributed database processing techniques 5. Apply performance tuning methods and describe data representation in spatial, geographical and temporal databases

### UNIT-I:

**Object Based Databases:** Overview, Complex Data Types, Structured Types and Inheritance in SQL, Table Inheritance, Array and Multiset Types in SQL, Object-Identity and Reference Types in SQL, Implementing O-R features, Persistent Programming Languages, Object-Relational Mapping, Object-Oriented versus Object-Relational.

### UNIT-II:

**XML:** Motivation, Structure of XML data, XML Document Schema, Querying and Transformation, Application program Interfaces to XML, Storage of XML Data, XML applications.

### UNIT-III:

**Query Processing:** Overview, Measures of Query Cost, Selection Operation, Sorting, Join Operation, Other Operations, Evaluation of Expressions.

**Query Optimization:** Overview, Transformation of Relational Expressions, Estimating Statistics of Expression Results, Choice of Evaluation Plans, Materialized Views.

### UNIT-IV:

**Parallel Databases:** Introduction, I/O Parallelism, Interquery Parallelism, Intraquery Parallelism, Intraoperation Parallelism, Query Optimization, Design of Parallel Systems.

**Distributed Databases :** Homogeneous and Heterogeneous Databases, Distributed Data Storage, Distributed Transactions, Commit Protocols, Concurrency Control in Distributed Databases, Availability, Distributed Query Processing, Heterogeneous Distributed Databases, Cloud-Based Databases, Directory Systems.

### UNIT-V:

**Advanced Application Development:** Performance Tuning, Performance Benchmarks, Other Issues in Application Development, Standardization.

**Spatial and Temporal Data and Mobility:** Motivation, Time in Databases, Spatial and Geographic Data, Multimedia Databases, Mobility and Personal Databases.

### **Learning Resources:**

- 1. Abraham Silberschatz, Henry F Korth, Sudharshan S, Database System Concepts, 6th Edition(2011), McGraw-Hill International Edition.
- Ramez Elmasri, Durvasul VLN Somyazulu, Shamkant B Navathe, Shyam K Gupta, Fundamentals of Database Systems, 4th Edition(2006), Pearson Education.
- 2. Date CJ, Kannan A, Swamynathan S, An Introduction to Database System, 8th Edition(2006) Pearson Education.
- 3. Raghu Ramakrishna, and Johannes Gehrke, Database Management Systems, 3rd Edition(2003), McGraw Hill.
- 4. http://nptel.ac.in/courses/106106093/

With effect from the A.Y. 2022-23

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal : 2 Max. Marks for each Internal : Test 30

2 No. of Assignments : 3 Max. Marks for each : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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### **Department of Computer Science & Engineering**

### ARTIFICIAL INTELLIGENCE (PROFESSIONAL ELECTIVE-I)

SYLLABUS FOR M.TECH. (CSE) – I SEMESTER

L:T:P (Hrs./week):3:0:0	SEE Marks Marks:60	Course Code: PI22PE110CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

		COURSE OUTCOMES
COUR	SE OBJECTIVES	At the end of the course, Students will
		be able to
techniqu	and issues and les involved in the of intelligent systems	Choose appropriate state space searching techniques to maximize the performance
Create lo inference	ogical agents to do e using predicate logic, c or probability theory.	<ol> <li>Understand first-order propositional and predicate logic to represent knowledge</li> <li>Solve problems involving uncertain information using probabilistic techniques. Apply planning algorithms to find optimal solutions</li> <li>Apply techniques like decision tree, neural network and rule learning to a given AI application for learning</li> <li>Understand the steps involved in Natural language processing. Apply fuzzy logic in designing AI systems</li> </ol>

#### UNIT-I

**Introduction:** Definition, history and applications of Al.

Search in State Spaces: Agents that plan, Uninformed search, Algorithm A\*, Heuristic Functions and Search Efficiency, Alternative Search Formulations and Applications, Adversarial Search.

### UNIT - II

Knowledge Representation and Reasoning: The Propositional Calculus, Resolution in Propositional Calculus, The Predicate Calculus, Rule-Based Resolution in Predicate Calculus. Expert Systems, Representing Common Sense Knowledge.

#### UNIT-III

**Reasoning with Uncertain Information:** Review of probability theory, Probabilistic Inference, Bayes Networks.

Planning Methods Based on Logic: The Situation Calculus, Planning.

### UNIT-IV

**Learning from Observations:**Learning decision-trees using Information theory, Learning General Logical Descriptions.

**Neural Networks**: Perceptron, Multilayer feed-forward neural network. Rule Learning.

### **UNIT-V**

**Natural Language Processing:** Communication among agents **Fuzzy Logic Systems:** Crisp Sets, Fuzzy Sets, Some fuzzy terminology, Fuzzy Logic Control, Sugeno Style of Fuzzy inference processing, Fuzzy hedges, **a**-Cut Threshold, Neuro Fuzzy systems.

### **Learning Resources:**

- 1. Nils J. Nilsson, Artificial Intelligence: A New Synthesis, (1998), Elsevier
- Stuart Russell, Peter Norvig, Artificial Intelligence A Modern Approach, Third Edition (2015), Pearson
- 3. Elaine Rich, Kevin Knight, Shivashankar B Nair, Artificial Intelligence, Third Edition(2009), Tata McGraw Hill
- 4. George F Luger , Artificial Intelligence, Structures and strategies for Complex Problem Solving, Sixth Edition, (2009), Pearson
- 5. http://www.nptel.ac.in/courses/106105077

The break-up of CIE: Internal Tests + Assignments + Quizzes

- 6. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-034-artificial-intelligence-spring-2005
- 7. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-034-artificial-intelligence-fall-2010/lecture-videos

	·		-		
1	No. of Internal Tests	: 2	Max. Marks for each Internal Test	:	30

			_		
2	No. of Assignments	: 3	Max. Marks for each Assignment	:	5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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### **Department of Computer Science & Engineering**

### MOBILE COMPUTING (PROFESSIONAL ELECTIVE-I)

SYLLABUS FOR M.TECH. (CSE) - I SEMESTER

L:T:P (Hrs./week):3:0:0	SEE Marks Marks:60	Course Code: PI22PE115CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

	COURSE OUTCOMES
COURSE OBJECTIVES	At the end of the course, Students will
	be able to
<ul> <li>Learn the functionalities and standards of mobile systems</li> <li>Design and develop mobile applications</li> </ul>	1. Understand the principles of wireless transmission and cellular wireless networks     2. Compare GSM, GPRS, UMTS technologies and broadcasting techniques     3. Identify and choose wireless LAN protocols for different environments     4. Identify various protocols used in mobile network layer and implement Adhoc Network Routing Protocols     5. Understand file systems and transactions for mobility support and develop mobile applications

### UNIT I

Introduction – Wireless transmission – Frequencies for radio transmission – Signals – Antennas – Signal Propagation – Multiplexing – Modulations – Spread spectrum – MAC – SDMA – FDMA – TDMA – CDMA – Cellular Wireless Networks.

### UNIT II

Telecommunication systems – GSM – GPRS – UMTS, Satellite Networks – Basics, Routing, Localization, Handover, Capacity Allocation – FAMA and DAMA, Broadcast Systems – Digital Audio Broadcasting, Digital Video Broadcasting

### UNIT III

Wireless LAN – IEEE 802.11 - Architecture – services – MAC – Physical layer – IEEE 802.11a - 802.11b standards – Blue Tooth.

#### UNIT IV

Mobile IP, Dynamic Host Configuration Protocol, Routing in MANETs: DSDV, DSR, AODV and ZRP.

MANETS vs VANETs.

### **UNIT V**

Traditional TCP – classical TCP improvements – WAP, and WAP 2.0, Mobile Transaction models, File Systems and Mobility Management , Mobile Platforms – A case study on Android, iOS, Windows Phone

### Suggested Reading:

- Jochen H. Schiller, "Mobile Communications", Addison Wesley, Second Edition, 2009
- 2. Jeff McWherter, Scott Gowell, "Professional Mobile Application Development", Wiley Publishers, 2012
- 3. William Stallings, "Wireless Communications and Networks", PHI/Pearson Education, 2002
- 4. KumkumGarg, "Mobile Computing", Pearson Education, 2010.
- Asoke K Talukder, Roopa R Yavagal, "Mobile Computing", TMH, 2008.

### **Online Resources:**

http://nptel.ac.in/courses/117102062/

The break-up of CIE: Internal Tests + Assignments + Quizzes

ı	Tests	Test	:	30
2	No. of Assignments	: 3 Max. Marks for each Assignment	:	5
3	No. of Quizzes	: 3 Max. Marks for each Quiz Test	:	5

Duration of Internal Tests : 1 Hour 30 Minutes

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### Department of Computer Science & Engineering

### ADVANCED OPERATING SYSTEMS (PROFESSIONAL ELECTIVE-II)

SYLLABUS FOR M.TECH (CSE) – I SEMESTER

L:T:P (Hrs/week):3:0:0	SEE Marks Marks:60	Course Code:PI22PE124CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

		COURSE OUTCOMES
	COURSE OBJECTIVES	At the end of the course, Students will
		<i>be able</i> to
1.	Describe different components of distributed operating system and design suitable algorithms for the better functionality of distributed operating system.	<ol> <li>Explain architectures and issues in distributed operating systems</li> <li>Illustrate different distributed mutual exclusion algorithms and distributed deadlock algorithms</li> <li>Design distributed scheduling algorithm and describe distributed shared memory</li> <li>Explain failure recovery, fault tolerance and apply various cryptographic algorithms for the protection of given data</li> <li>Differentiate architectures of multiprocessor system and concurrency control algorithms</li> </ol>

### UNIT-I

**Architectures of Distributed Systems:** System Architecture Types, Distributed OS, Issues in Distributed Operating Systems.

**Theoretical Foundations:** Inherent Limitations of a Distributed System, Lamport's Logical clocks, Vector Clocks, Global State, Termination Detection.

#### UNIT-II

**Distributed Mutual Exclusion:** The classification of Mutual Exclusion Algorithms, Preliminaries, Non-Token-Based Algorithms, Lamport's Algorithm, The Ricart-Agrawala Algorithm, Token-Based Algorithms Suzuki-kasami's Broadcast Algorithm, Singhal's Heuristic Algorithm.

**Distributed Deadlock Detection:** Resource Vs Communication Deadlocks, A graph— theoretic Model, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, Control Organizations for Distributed Deadlock Detection, Centralized Deadlock-Detection Algorithms, The completely Centralized Algorithm, The Ho-Ramamoorthy Algorithms. Distributed Deadlock Detection Algorithms-A Path-Pushing, Edge-Chasing, Hierarchical Deadlock Detection Algorithms, The Menasce-Muntz and Ho-Ramamoorthy Algorithm.

**Agreement protocols:** The System Model, The Byzantine Agreement Problem, The Consensus Problem.

### UNIT-III

**Distributed File Systems:** Mechanisms for Building Distributed File Systems, Design Issues.

**Case Studies:** Sun NFS, Sprite File System, Apollo DOMAIN, Coda File systems.

**Distributed Shared Memory:** Algorithms for Implementing DSM, Memory Coherence, Coherence Protocols, Design Issues.

Case Studies: IVY, Mirage, Clouds

**Distributed Scheduling:** Issues in Load Distributing, Components of a Load Distributing Algorithm, Stability, Load Distributing Algorithms, Performance Comparison.

### UNIT-IV

**Failure Recovery:** Backward and Forward Error Recovery in Concurrent Systems, Consistent Set of Checkpoints, Synchronous And Asynchronous check Pointing and Recovery.

**Fault Tolerance:** Commit Protocols, Non-blocking Commit Protocols, Voting Protocols.

**Resource Protection and Security:** The Access Matrix Model

Data Security: Cryptography: Private Key and Public Key

Cryptography

Case Study: The Kerberos System.

#### UNIT-V

Multiprocessor **Architectures:** Motivation, System Multiprocessor System Architectures, Interconnection Networks for Hypercube Multiprocessor Systems, Caching, Architectures. Multiprocessor Operating Systems: Threads, Process Synchronization, Processor Scheduling, Memory management: The Mach Operating System.

With effect from the A.Y. 2022-23

**Database Operating Systems:** Concurrence Control Model, Problem of Concurrency Control, Distributed Database Systems, Concurrency Control Algorithms.

### **Learning Resources:**

- Mukesh Singhal, Niranjan G. Shivaratri, "Advanced concepts in Operating systems", Tata McGraw Hill Edition (2001), Tata McGraw Hill Education, New Delhi.
- Pradeep K, Sinha, Distributed Operating Systems Concepts and Design, First Edition(2002), Prentice-Hall of India, Delhi.
- 3. Andrew S.Tanenbaum, Distributed Operating Systems, First Edition(2011), Pearson Education India, New Delhi.
- http://nptel.ac.in/courses/106106107/1
- 5. https://www.youtube.com/watch?v=2L7jnaXuOc8
- https://people.eecs.berkeley.edu/~kubitron/cs194-24/index\_lectures.html

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests : 2 Max. Marks for each Internal Test : 30

2 No. of Assignments : 3 Max. Marks for each Assignment : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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Department of Humanities and Social Sciences

### SKILL DEVELOPMENT COURSE-I: COMMUNICATION SKILLS IN ENGLISH

SYLLABUS FOR M.TECH. (CSE) – I SEMESTER

L:T:P (Hrs./week) : 1:0:0	SEE Marks: 40	Course Code: PI22HS110EH
Credits: 1	CIE Marks: 30	Duration of SEE : 2 Hours

COURSE OBJECTIVES	COURSE OUTCOMES
This course will enable the students to:  1. involve in the content for all the above mentioned four skills in teaching English and to get students proficient in both receptive and	On completion of the course the students will be able to:  1. Make effective presentations 2. Successfully attempt versant, AMCAT and secure better placements 3. Perform better in Interviews

### UNIT - I: Remedial English: Delightful Descriptions

Describing Past, Present and Future Events.

### **UNIT - II: Developing Conversational Skills**

Exchange of pleasantries, Exchange facts and opinions, Using relevant vocabulary.

### **UNIT - III: Contextual Conversations:**

Ask for Information, Give Information, Convey bad news, show appreciation

### UNIT - IV: Business English: Professional Communication:

Concise Cogent Communication, Active Listening, Interact, Interpret and Respond.

**Expositions and Discussions:** Organization, Key Points, Differing Opinions, Logical conclusions. **Effective Writing Skills:** Structure, Rough Draft, Improvisations and Final Draft for Emails, paragraphs and Essays.

High Impact Presentations: Structure, Content, Review, Delivery

### **UNIT - V: Industry Orientation and Interview Preparation**

Interview Preparation— Fundamental Principles of Interviewing, Resume Preparation, Types of Interviews, General Preparations for an Interview. Corporate Survival skills: Personal accountability, Goal Setting, Business Etiquette, Team Work

### Learning Resources:

- 1. Business Communication, by Hory Shankar Mukerjee, Oxford/2013
- Managing Soft Skills for Personality Development by B.N.Gosh, Tata McGraw- Hill/ 2012
- 3. Personality Development & Soft Skills by Barun K Mitra, Oxford/2011
- Murphy, Herta A., Hildebrandt, Herbert W., & Thomas, Jane P., (2008)
   "Effective Business Communication", Seventh Edition, Tata McGraw Hill,
   New
   Delhi
- 5. Locker, Kitty O., Kaczmarek, Stephen Kyo, (2007), "Business Communication Building Critical Skills", Tata McGraw Hill, New Delhi
- Lesikar, Raymond V., &Flatley, Marie E., (2005) "Basic Business Communication – Skills for Empowering the Internet Generation", Tenth Edition, Tata McGraw Hill, New Delhi
- 7. Raman M., & Singh, P., (2006) "Business Communication", Oxford University Press, New Delhi.

### Journals / Magazines:

1. Journal of Business Communication, Sage publications

The break-up of CIE: Internal Tests + Assignments + Quizzes

2. Management Education, Mumbai

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www.mindtools.com
www.bcr.com

3 No. of Quizzes

1	No. of Internal Tests	:	1	Max. Marks for each Internal Test	:	20

2 No. of Assignments : 2 Max. Marks for each Assignment : 5

2 No. of Assignments : [2] Max. Marks for each Assignment : [5

Max. Marks for each Quiz Test

Duration of Internal Tests : 90 Minutes

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### DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

### Skill Development Course-I: Technical Skills

SYLLABUS FOR M.Tech I-SEMESTER

### PROGRAMMING USING C AND DATA STRUCTURES

Instructions: 2Hours/Week	SEE Marks : 60	Course Code: PI22PE112CS
Credits: 2	CIE Marks : 40	Duration of SEE: 3 Hrs

Course Objectives	Course Outcomes
Students should be able to	At the end of the course, students will
	be able to
<ul> <li>Acquire problem solving skills.</li> <li>Develop flow charts.</li> <li>Understand structured programming concepts.</li> <li>Write programs in C Language.</li> </ul>	Design flowcharts and algorithms for solving a given problem using the fundamentals of programming.     Apply decision making, looping constructs and functions to develop programs for a given problem.     Store data using arrays and perform searching and sorting operations on the data.     Design programs on string handling and operations on arrays using dynamic memory
	management techniques.  5. Develop programs to store data and perform operations using structures and files.

### UNIT-I

**Selection and Repetition:** Logical Data and Operators, if... else, switch Statements, Standard Functions.

Loops, while, for, do-while Statements, Loop Examples, break, continue, goto.

**Functions:** Designing Structured Programs, Functions Basics, User Defined Functions, Inter-Function Communication, Standard Functions, Scope, Storage Classes-Auto, Register, Static, Extern, Scope Rules and Type Qualifiers.

**Recursion**-Recursive Functions, Preprocessor Commands.

### UNIT-II

**Arrays**: Concepts, Using Arrays in C, Inter-Function Communication, Array Applications,

Two-Dimensional Arrays, Multidimensional Arrays

**Pointers:** Introduction, Pointers for Inter-Function Communication, Pointers to Pointers,

**Strings** – Concepts, C Strings, String Input/Output, Functions, Arrays of Strings, String Manipulation Functions.

### UNIT-III

**Structure**: Definition and Initialization of Structures, Accessing Structures, Nested Structures, Arrays of Structures, Structures and Functions, Pointers to Structures, Self Referential Structures, Unions.

**Sorting and searching:** Insertion Sort, Quick sort, Merge sort, Heap sort.Linear search, Binary search.

**Input and Output**: Files, Streams, Standard Library Input/ Output Functions, Character Input/ Output Functions.

### UNIT-IV

**Stacks and Queues:** Stacks, Stacks using dynamic arrays, Queues, Circular Queues using dynamic arrays, Evaluation of Expressions – Evaluating Postfix Expression, Infix to Postfix.

**Linked Lists**: Singly Linked Lists and Chains, Linked Stacks and Queues, Polynomials, Operations for Circularly linked lists, Sparse matrices, Doubly Linked Lists.

### Suggested Books:

1. Forouzan B.A &Richard F. Gilberg, A Structured Programming Approach using C, 3<sup>rd</sup> Edition(2013), Cengage Learning.

### Reference Books:

- 1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, 2<sup>nd</sup> Edition (2006), Prentice-Hall.
- 2. Rajaraman V, The Fundamentals of Computer, 4<sup>th</sup>Edition(2006), Prentice-Hall of India

- 3. Steve Oualline, Practical CProgramming, 3<sup>rd</sup> Edition(2006), O'ReillyPress.
- 4. Jeri R. Hanly, Elliot B. Koffman, Problem Solving and Program Design in C, 5<sup>th</sup> Edition(2007), Pearson Education.
- Balagurusamy E, Programming in ANSI C, 4<sup>th</sup> Edition(2008), TMG.
- 6. Gottfried, Programming with C, 3<sup>rd</sup> Edition(2010), TMH.
- 7. \RGDromey, How to Solve it byComputer,1St Edition(2006), Pearson Education.

### Online Resources:

- https://ocw.mit.edu/courses/electrical-engineering-and-computerscience/6-087-practical programming-in-c-january-iap-2010/syllabus/
- 2. http://nptel.ac.in/syllabus/syllabus.php?subjectId=106104128

The break-up of CIE : Internal Tests + Assignments + Quizzes

1	No. of Internal Tests:	1	Max.Marks for each Tests:	Internal	40
2	No. of Assignments:	0	Max. Marks for Assignment:	each	0
3	No. of Quizzes: Duration of Internal Test		Max. Marks for each Qui our 30 Minutes	iz Test:	0

IBRAHIMBAGH, HYDERABAD - 500 031

### DEPARTMENT OF HUMANITIES AND SOCIAL SCIENCES

### Audit Course – I : English for Research Paper Writing

SYLLABUS FOR M.TECH. (CSE) - I SEMESTER

L:T:P (Hrs./week):2:0:0	SEE Marks : 60	Course Code:PI22AC110EH
Credits : -	CIE Marks: 40	Duration of SEE : 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES
This will enable the students should	On completion of the course, students will
be able to:	be able to
1. Understand, how to improve your	<ol> <li>write research papers</li> </ol>
writing skills and level of readability	2. write citations as per the MLA style sheet and APA format
Learn about what to write in each section	3. write concisely and clearly following the rules of simple grammar, diction
Understand the skills needed when writing a Title	and coherence.
4. Ensure the good quality of paper at very first-time submission	

### UNIT-1

Planning and Preparation, Word Order, Breaking up long sentences. Structuring Paragraphs and Sentences, Being concise and Removing Redundancy, Avoiding Ambiguity and Vagueness

### UNIT-2

Clarifying Who Did What, Highlighting your Findings, Hedging and Criticizing, Paraphrasing and Plagiarism, Sections of a Paper, Abstracts, Introduction

### UNIT-3

Review of the Literature, Methods, Results, Discussion, Conclusions, The Final Check.

### UNIT-4

Key skills are needed when writing a Title, key skills are needed when writing an Abstract, key skills are needed when writing an Introduction, skills needed when writing a Review of the Literature, useful phrases,

how to ensure paper is as good as it could possibly be the first-time submission.

### UNIT-5

Skills are needed when writing the Methods, skills needed when writing the Results, skills are needed when writing the Discussion, skills are needed when writing the Conclusions.

### Learning resources:

- 1. Goldbort R (2006) Writing for Science, Yale University Press (available on Google Books)
- 2. Day R (2006) How to Write and Publish a Scientific Paper, Cambridge **University Press**

	<ol> <li>Highman N (1998), Handbook of Writing for the Mathematical Sciences, SIAM Highman's book.</li> <li>Adrian Wallwork, English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011</li> </ol>			
Th	The break-up of CIE: Internal Tests + Assignments + Quizzes			
1	No. of Internal Tests	: 2 Max. Marks for each Internal Test	: [	30
2	No. of Assignments	: 3 Max. Marks for each Assignment	: [	5
3	No. of Quizzes	: 3 Max. Marks for each Quiz Test	: [	5
Duration of Internal Tests : 90 Minutes				

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### **Department of Computer Science & Engineering**

### ADVANCED DATA STRUCTURES LAB

SYLLABUS FOR M.TECH. (CSE) – I SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks Marks:0	Course Code: PI22PC121CS
Credits: 1.5	CIE Marks : 50	Duration of SEE:

	Course Outcomes
Course Objectives	At the end of the course, Students will be
	able to
1. Identify and apply various	Implement and use basic data structures
algorithm design strategies to	like stack, queue, linked list to solve
solve engineering problems	problems
with efficient time and space	Implement hashing techniques
utilization	3. Develop algorithm to do operations on
	special trees
	4. Develop string pattern matching
	algorithms.
	5. Implement range searching algorithms

### **List of Experiments:**

- 1. Stack, queues and Linked list
- 2. Linear open addressing collision resolution Techniques
- 3. Chaining collision resolution Techniques
- 4. Double hashing
- 5. Skip list
- 6. Binary Search Tree (BST)
- 7. AVL Tree
- 8. B-trees
- 9. Brute-Force pattern matching algorithm
- 10. Boyer–Moore Pattern Matching Algorithm.
- 11. KMP Pattern Matching Algorithm with failure function.
- 12. Huffman Coding algorithm
- 13. One dimensional range searching algorithm
- 14. Two dimensional range searching algorithm
- 15. Priority search tree

### **Learning Resources:**

- 1. Mark Allen Weiss, Data Structures and Algorithm Analysis in C++, 2nd Edition, Pearson, 2004.
- 2. Thomas H. Cormen, Leiserson .C.E, Rivest.R.L , Stein.C, Introduction to Algorithm ,2nd edition(2001), MIT press, USA.
- **3.** M.T.Goodrich, R.Tomassia, Algorithm design Foundations, Analysis, and Internet Algorithms, John Wiley, (2002).
- 4. Horowitz E. Sahani S, Fundamentals of computer Algorithms", Galgotia publications.
- 5. Aho, Hopcroft, Ulman, The Design and Analysis of Computer algorithms, Pearson Education, (2000).
- 6. Steven S.Skiena, The algorithm design manual, Springer (1997).
- 7. Hari Mohan Pandy, "Design analysis and Algorithms", University Science Press, (2009).
- 8. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-046j-design-and-analysis-of-algorithms-spring-2015/index.htm.
- http://openclassroom.stanford.edu/MainFolder/CoursePage.php?course=I ntroToAlgorithms
- 10. http://nptel.ac.in/courses/106101060/
- 11. https://www.khanacademy.org/computing/computer-science/algorithms

No. of Internal Tests:	01	Max. Marks for Internal Test:	20
Marks for assessment of each experiment			30
Duration of Internal Test: 2 Hours			

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### **Department of Computer Science & Engineering**

### ADVANCED DATABASES LAB

SYLLABUS FOR M.TECH. (CSE) - I SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks Marks:0	Course Code: PI22PC131CS
Credits: 1.5	CIE Marks : 50	Duration of SEE:

	Course Outcomes
Course Objectives	At the end of the course, Students
	will be able to
Apply database management techniques to provide solution for a data intensive problem	<ol> <li>Create and query the tables in object relational and object oriented databases</li> <li>Create, query and process data in xml files</li> <li>Implement sort and join operations on tables</li> <li>Access remote data in distributed database system</li> <li>Apply tuning methods to optimize the performance of a database</li> </ol>

### **List of Experiments:**

- 1. Creating tables and Inserting values for Retail Banking Database
- 2. Grouping Data, Sub Queries
- 3. Joins, Set operations
- 4. Aggregation operations.
- 5. Creating indexes on a table
- 6. Views, Clusters
- 7. Sequences, Object Types
- 8. Object views, Nested tables
- 9. Variable Arrays, Referencing Objects
- 10. Creating XML File for university database
- 11. Implementing External Sort-Merge algorithm
- 12. Implementing Nested-loop join algorithm
- 13. Implementing Block Nested-loop join algorithm
- 14. Accessing remote data

### **Learning Resources:**

- 1. Ivan Bayross, SQL, PL/SQL, The Programming Language of Oracle, 4th Edition, PBP Publications.
- 2. AbrSilberschatz, Henry F Korth, Sudharshan S, Database System Concepts, 6th Edition(2011), McGraw-Hill International Edition.
- 3. http://nptel.ac.in/courses/106106093/

No. of Internal Tests:	01	Max. Marks for Internal Test:	20		
Marks for assessment of each experiment					
Duration of Internal Test: 2 Hours					

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## Department of Computer Science & Engineering SEMINAR-I

SYLLABUS FOR M.TECH. (CSE) – I SEMESTER

L:T:P (Hrs./week):3:0:0	SEE Marks Marks:-	Course Code:PI22PC118CS
Credits:1	CIE Marks : 50	Duration of SEE: -

		Course Outcomes	
	Course Objectives	At	the end of the course, Students will
		be	able to
1.	Acquire knowledge on latest	1.	Improve presentation and
	technologies and on-going		communication skills
	research areas in Computer	2.	Acquire knowledge about recent
	Science and Engineering.		advancements in industry and new
			research trends
		3.	Collect information through
			literature survey, analyze and present them
		4.	·
		4.	hardware and software needs of
			market
		5.	Acquire technical document writing skills

Oral presentation is an important aspect of engineering education. The objective of the seminar is to prepare the student for systematic independent study of state of the art topics in broad area of his/her specialization.

Seminar topics can be chosen by the students with the advice from the faculty members.

Students are to be exposed to following aspects of seminar presentation:

Literature survey
Organization of material
Preparation of OHP slides / PC presentation
Technical writing.

### Each student is required to:

- 1. Submit one page of synopsis of the seminar talk two days before for display on notice board.
- 2. Give 20 minutes presentation through OHP, PC and slide project followed by 10 minutes discussion.
- 3. Submit a report on the seminar topic with a list of references and slides used within a week.

Seminars are to scheduled from the 3rd week to the last week of the semester and any change in schedule should be discouraged.

The sessional marks will be awarded to the students by at least 2 faculty members on the basis of an oral and a written presentation as well as their involvement in the discussion. Average of two presentations is considered for award of sessional marks for each student.

### **VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS)** SCHEME OF INSTRUCTION AND EXAMINATION (R-22)

M.TECH. - CSE: SECOND SEMESTER (2022-2023)

M.TECH (CSE) II Semester								
	Name of the Course	Scheme	Scheme of Instruction		Scheme of Examination			
Course Code		Hou	Hours per Week			Maximum Marks		Credits
		L	Т	P	in Hrs	SEE	CIE	Cre
	THEORY							
PI22PC210CS	Advanced Algorithms	3	-	-	3	60	40	3
PI22PC220CS	Distributed Computing	3	-	-	3	60	40	3
PI22PC230CS	Data Mining	3	-	-	3	60	40	3
PI22PC240ME	Research Methodology and IPR	2	-	-	3	60	40	2
PI22PE2XXCS	Professional Elective -III	3	-	-	3	60	40	3
PI22OE2XXXX	Open Elective	3	-	-	3	60	40	3
PI22HS210EH	Skill Development Course-II: Aptitude	1	-	-	2	40	30	1
PI22PE212CS	Skill Development Course-II: Technical Skills	2	-	-	3	60	40	2
PI22AC210EH	Audit course-II: Pedagogy Studies	2	-	-	3	60	40	0
	PRACTI	CALS						
PI22PC211CS	Advanced Algorithms Lab	-	-	3	-	-	50	1.5
PI22PC221CS	Distributed Computing Lab	-	-	3	-	-	50	1.5
PI22PW219CS	Mini Project	-	-	2	-	-	50	1
	TOTAL 2			8	-	520	500	24
GRAND TOTAL 30				1020				
Student should acquire one online course certification equivalent to two credits during I Sem to III Sem								

1 Hour allocated for Sports

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### **Department of Computer Science & Engineering**

### ADVANCED ALGORITHMS

SYLLABUS FOR M.TECH. (CSE) - II SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks Marks:60	Course Code: PI22PC210CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 hours

	Course Outcomes
Course Objectives	At the end of the course, Students will
	<i>be able</i> to
1.introduce students to the	1.Analyze the complexity/performance
advanced methods of	of sorting and graph algorithms
designing and analyzing	2.Apply greedy paradigm to solve
algorithms.	problem on non linear data structure
2.choose appropriate algorithms	3. Design and analyze network flow and
and use it for a specific	matrix computation algorithms.
problem.	4.Design and analyze algorithms using
3. understand different classes of	dynamic programming approach and
problems concerning their	number theoretic algorithm to solve
computation difficulties.	shortest path problem
	5.Differentiate between NP-complete
	and NP-hard problems

### UNIT-I

**Sorting:** Review of various sorting algorithms, topological sorting **Graph:** BFS, DFS, shortest path in edge-weighted case (Dijkasra's), computation of strongly connected components, emphasis on correctness proof of the algorithm and time/space analysis, example of amortized analysis.

### UNIT-II

Introduction to greedy paradigm, algorithm to compute a maximum weight maximal independent set. Application of Minimum Spanning Tree. Graph Matching: Algorithm to compute maximum matching. Characterization of maximum matching by augmenting paths, Edmond's Blossom algorithm to compute augmenting path.

### UNIT-III

**Flow-Networks:** Maxflow-mincut theorem, Ford-Fulkerson Method to compute maximum flow, Edmond-Karp maximum-flow algorithm.

**Matrix Computations:** Strassen's algorithm and introduction to divide and conquer paradigm, inverse of a triangular matrix, relation between the time complexities of basic matrix operations, LUP-decomposition.

### **UNIT-IV**

**Dynamic programming:** Introduction to dynamic programming paradigm, examples of dynamic programming.

**Modulo Representation of integers/polynomials:** Chinese Remainder Theorem, Conversion between base-representation and modulo-representation. Extension to polynomials, Interpolation problem.

**Fourier Transforms:** Discrete Fourier Transform (DFT), Fast Fourier Transform (FFT) algorithm, Schonhage-Strassen Integer Multiplication algorithm.

### UNIT- V

**Linear Programming:** Geometry of the feasibility region and Simplex algorithm.

**NP-completeness:** Proof of NP-hardness and NP-completeness. Approximation algorithms, Randomized Algorithms, Interior Point Method, Advanced Number Theoretic Algorithm

### **Learning Resources:**

- 1. Thomas H. CORMEN, LEISERSON .C.E, RIVEST.R.L, STEIN.C, "Introduction to Algorithm, 2nd edition (2001), MIT press, USA.
- 2. Aho, Hopcroft, Ulman, The Design and Analysis of Computer algorithms, (2000) Pearson Education
- 3. "Algorithm Design" by Kleinberg and Tardos.
- 4. M.T.Goodrich, R.Tomassia, Algorithm design Foundations, Analysis, and Internet Algorithms, John Wiley, (2002).
- 5. Horowitz E. Sahani S, Fundamentals of computer Algorithms, Galgotia publications.
- 6. Steven S.Skiena ,The algorithm design manual, Springer (1997).
- 7. Hari Mohan Pandy, Design analysis and Algorithms, University Science Press, (2009).
- 8. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-046j-design-and-analysis-of-algorithms-spring-2015/index.htm.
- http://openclassroom.stanford.edu/MainFolder/CoursePage.php?c ourse=IntroToAlgorithms

- 10. http://nptel.ac.in/courses/106101060/
- 11. https://www.khanacademy.org/computing/computer-science/algorithms

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal : 2 Max. Marks for each Internal : Test 30

2 No. of Assignments : 3 Max. Marks for each : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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### **Department of Computer Science & Engineering**

#### DISTRIBUTED COMPUTING

SYLLABUS FOR M.TECH. (CSE) - II SEMESTER

L:T:P(Hrs/week):3:0	0:0 SEE Marks Marks:60	Course Code: PI22PC220CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

	Course Outcomes
Course Objectives	At the end of the course, Students will be
	able to
1. Describe the design issues	1. Explain the goals and design issues of
of distributed systems and	distributed systems
demonstrate component	2. Demonstrate remote procedural call and
technologies	describe message and stream oriented
	communication
	3. Describe design issues of server and
	naming entities in a distributed system
	4. Distinguish between CORBA, EJB and
	GLOBE
	5. Describe quality of service parameters
	in distributed multimedia systems

#### UNIT-I

Introduction: Definition of Distributed Systems, Goals: Makin Resources Accessible, Distribution Transparency, Openness, Scalability, Types of Distributed Systems: Distributed Computing Systems, Distributed Information Systems, Distributed Pervasive Systems, Architectural Styles, System Architectures: Centralized Architectures, Distributed Architectures, Hybrid Architectures, Architectures Versus Middleware: Interceptors, General Approaches to Adaptive Software.

#### UNIT-II

**Communication**: Layered Protocols, Types of Communication, Remote Procedure Call: Basic RPC Operation, Parameter Passing, Asynchronous RPC, Message-Oriented Communication: Message-Oriented Transient Communication, Message-Oriented Persistent Communication, Stream

Oriented Communication: Support for Continuous Media, Streams and Quality of Service, Stream Synchronization.

### UNIT-III

**Processes, Threads:** Introduction to Threads, Threads in Distributed Systems, Clients: Networked User Interfaces, Client-Side Software for Distribution Transparency, Servers: General Design Issues, Server Clusters, Managing Server Clusters.

**Naming:** Names, Identifiers and Addresses, Flat Naming: Simple Solutions, Home-Based Approaches, Distributed Hash Tables, Hierarchical Approaches, Structured Naming: Name Spaces, Name Resolution, The Implementation of a Name Space, Example: DNS, Attribute-Based Naming: Directory Services, Hierarchical Implementations: LDAP, Decentralized Implementations.

### **UNIT-IV**

**Distributed Object Based Systems**: Architecture: Distributed Objects, Example: Enterprise Java Beans (EJB), Example: Globe Distributed Shared Objects, Processes: Object Servers, Example: Ice Runtime System, Communication: Binding a Client to an Object, Static versus Dynamic Remote Method Invocations, Parameter Passing, Example: Java RMI, Object-Based Messaging, Naming: CORBA Object References, Globe Object References, Synchronization, Caching and Replication: Entry Consistency, Replicated Invocations, Fault Tolerance: Example: Fault-Tolerant CORBA, Java, Security: Example: Globe, Security for Remote Objects.

#### UNIT-V

**Distributed Multimedia Systems**: Introduction, Characteristics of Multimedia Data and Quality of Service Management: Quality of Service Negotiation, Admission Control, Resource Management: Resource Scheduling, Stream Adaptation.

### **Learning Resources:**

- 1. Andrew S. Tanenbaum and Maarten Van Steen, Distributed Systems: Principles and Paradigms, PHI, 2<sup>nd</sup> Edition, (2011).
- 2. Colouris G. Dollimore Jean, Kindberg Tim, "Distributed Systems Concepts and Design", 4th Edition, (2012), Pearson Education.
- 3. Arun Kulkarni, Nupur Prasad Giri, Nikhilesh Joshi, Bhushan Jadhav, "Parallel and Distributed Systems", Weily Paperback 2016
- 4. http://courses.cs.washington.edu/courses/cse552/07sp/

- 5. http://nptel.ac.in/courses/106106107/
- 6. https://henryr.github.io/distributed-systems-readings/

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal : 2 Max. Marks for each Internal : 30 Test

2 No. of Assignments : 3 Max. Marks for each : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

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### **Department of Computer Science & Engineering**

### DATA MINING

SYLLABUS FOR M.TECH. (CSE) – II SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks Marks:60	Course Code: PI21PC230CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 hours

	Course Outcomes
Course Objectives	At the end of the course, Students will be
	able to
1. Analyze various data	1. Explain the steps in KDD , Identify
mining tasks to find	various pre-processing techniques
relevant patterns from	and Compute similarity among
large databases	objects and differentiate relational &
	multidimensional data models
	2. Build a classification model to classify
	unknown data objects based on
	different classification techniques
	3. Illustrate the use of advanced
	classification models for prediction
	4. Find associations and correlations
	among items by mining frequent
	patterns from transactional databases
	5. Evaluate clusters formed based on
	various clustering techniques

#### UNIT-I

**Introduction:** Challenges, The Origins of Data Mining, Data Mining Tasks **Data:** Types of Data, Data Quality, Data Preprocessing, Measures of Similarity and Dissimilarity, OLAP and Multidimensional Data Analysis.

#### UNIT-II

**Classification:** Preliminaries, General Approach to Solving a Classification Problem, Decision Tree Induction, Model Overfitting, Evaluating the Performance of a Classifier, Methods for Comparing Classifiers, Rule-Based Classifier.

### UNIT-III

Classification: Nearest-Neighbor classifiers, Bayesian Classifiers, Artificial Neural Networks (ANN), Support Vector Machine (SVM), Ensemble Methods, Class Imbalance Problem, Multiclass Problem.

#### UNIT-IV

**Association Analysis:** Problem Definition, Frequent Itemset Generation, Rule Generation, Compact Representation of Frequent Alternative Methods for Generating Frequent Itemsets, FP-Growth Algorithm, Evaluation of Association Patterns, Effect of Skewed Support Distribution, Handling Categorical Attributes, Handling Continuous Attributes, Handling a Concept Hierarchy.

#### UNIT-V

Cluster Analysis: Overview, K-means, Agglomerative Hierarchical Clustering, DBSCAN. Cluster Evaluation, Clusters and Clusterina Algorithms.

### **Learning Resources:**

- 1. Pang-Ning Tan, Vipin Kumar, Michael Steinbach, "Introduction to Data Mining", (2017), Pearson Education
- 2. Jiawei Han & Micheline Kamber and Jain Pei , Data Mining Concepts and Techniques , Third Edition(2011), India.
- 3. Margaret H Dunham, Data Mining Introductory and advanced topics, Pearson education
- 4. Arun K Pujari ,Data Mining Techniques, (2017) ,University Press
- 5. Sam Anahory, Dennis Murray, Data Warehousing in the Real World, Pearson Education
- Daulrai Dannaiah Data Warehousing Eundamentals

Stu	uliaj Folinalari, i udent ed. p://web.stanfor		class/cs345a/		
	•	nal Tes	sts + Assignments + Quizzes Max. Marks for each Internal Test	:	30
2 No. of <i>i</i>	Assignments	: 3	Max. Marks for each Assignment	:	5
	Quizzes f Internal Tests	: 3	Max. Marks for each Quiz Test Hour 30 Minutes	:	5

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### Department Of Mechanical Engineering Research Methodology and IPR

SYLLABUS FOR M.TECH. (CSE) – II SEMESTER

L:T:P (Hrs./week):3:0:0	SEE Marks Marks:60	Course Code: P122PC240ME	
Credits: 2	CIF Marks: 40	Duration of SFF: 3 hours	

			Course Outcomes
	Course Objectives	At	the end of the course, Students will
		be	able to
1.		1.	endorotana roccaron problem
	Research problem definition		formulation.
	and IPR	2.	
			information and follow research ethics
		3.	
			controlled by Computer,
			Information Technology, but
			tomorrow world will be ruled by ideas, concept, and creativity.
		4.	Understanding that when IPR
		٦.	would take such important place
			in growth of individuals & nation,
			it is needless to emphasis the
			need of information about
			Intellectual Property Right to be
			promoted among students in
			general & engineering in
		5.	particular.
		Ο.	Understand that IPR protection provides an incentive to
			inventors for further
			researchwork and investment in R
			& D, which leads to creation of
			new and better products, and in
			turn brings about, economic
			growth and social benefits.

### UNIT - I

Meaning of research problem, Sources of research problem, Criteria Characteristics of a good research problem, Errors in selecting a research problem, Scope and objectives of research problem. Approaches of investigation of solutions for research problem, data collection, analysis, interpretation, Necessary instrumentations

### UNIT - II

Effective literature studies approaches, analysis Plagiarism, Research ethics, Effective technical writing, how to write report, Paper Developinga Research Proposal, Format of research proposal, a presentation and assessment by a review committee

#### UNIT - III

Nature of Intellectual Property: Patents, Designs, Trade and Copyright. Process of Patenting and Development: technological research, innovation, patenting, development. International Scenario: International

cooperation on Intellectual Property. Procedure for grants of patents,

Patenting under PCT.

#### UNIT - IV

Patent Rights: Scope of Patent Rights. Licensing and transfer of technology. Patent information and databases. Geographical Indications.

#### UNIT - V

New Developments in IPR: Administration of Patent System. New developments in IPR; IPR of Biological Systems, Computer Software etc. Traditional knowledge Case Studies, IPR and IITs.

### **Learning References:**

- Stuart Melville and Wayne Goddard, "Research methodology: an introduction for science & engineering students"
- Wayne Goddard and Stuart Melville, "Research Methodology: An Introduction"
- 3. Ranjit Kumar, 2<sup>nd</sup> Edition, "Research Methodology: A Step by Step Guide for beginners"
- 4. Halbert, "Resisting Intellectual Property", Taylor & Francis Ltd.2007.
- 5. Mayall, "Industrial Design", McGraw Hill, 1992.

### With effect from the A.Y. 2022-23

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests : 2 Max. Marks for each Internal Test : 30

2 No. of Assignments : 3 Max. Marks for each Assignment : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

**Duration of Internal Tests: 90 Minutes** 

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

## OBJECT ORIENTED SOFTWARE ENGINEERING (PROFESSIONAL ELECTIVE-III)

SYLLABUS FOR M.TECH. (CSE) – II SEMESTER

L:T:P (Hrs./week):3:0:0	SEE Marks Marks:60	Course Code: PI22PE215CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 hours

	Course Outcomes
Course Objectives	At the end of the course, Students will
	be able to
1.construct an efficient information system using Object Oriented programming concepts	<ol> <li>Define the software systems discuss different problems in software system development and solve these problems using object oriented concepts</li> <li>Differentiate different fact finding techniques to capture the requirements and apply different methods for requirement analysis</li> <li>Analyze the different object oriented programming concepts and apply them in software system development</li> <li>Apply different design patterns in software system development to solve real world problems</li> <li>Explain different methods for database design and different reusable components for software system development</li> </ol>

### UNIT-I

**Information System:** Problems in Information System development, Project Life Cycles, Managing Information Systems Development, User Involvement and Methodological approaches, Basic Concepts and Origins of Object Orientation Modeling concepts.

#### UNIT-II

Requirement Capture: User requirements, Requirements capture and Modeling, Requirement Analysis, Use Case Realization, The Class Diagram, Assembling the Analysis Class Diagram Refining the Requirement Models, Component –based Development, Software Development patterns,

Object Interaction, Object Interaction and Collaboration, Interaction Sequence Diagram, Collaboration Diagram, Model Consistency

#### UNIT-III

Specifying Operations, The Role of Operation Specification, Contracts, Describing Operation Logic, Object Constraint Language, Creating an operation specification, Specifying Control, States and Events, Basic Notations, Further Notations, Preparing a state chart, Consistency Checking, Quality Guidelines, Design, Moving into Design, Logical and Physical design, System Design and Detail Design, Qualities and Objectives of Analysis and design, Measurable Objectives in Design, planning for Design, System Design, The Major elements of system design, Software Architecture, Concurrency, Processor Allocation, Data Management Issues, Development Standards, Design for Implementation

### UNIT-IV

Object Design, Class Specification, Interfaces, Criteria for Good Design, Designing Associations, Integrity Constraints, Designing Operations, Normalization, Design patterns, Software Development Patterns, Documenting Patterns- Pattern Temples, How to use design patterns, Human Computer Interaction, The User Interface, Approaches to User Interface Design, Standards and Legal Requirements, Designing Boundary Classes, The Architecture if presentation layer, Prototyping User Interface, User Interface Design Patterns, Modeling the Interface using State charts

**Testing concepts**: Fault and Erroneous states and failures, Test Cases. Testing activities: Component Inspection, Usability Testing, Unit Testing, Integration Testing, system testing, Regression Testing, Model Based Testing.

#### UNIT-V

Data Management Design, Persistence, File Systems, Data Base Management Systems, Design RDBMS, Design ODMS, Distributed Data Bases, Designing Data Management Classes, Software Implementation, Component diagram and Deployment Diagram, Data Conversion, User Documentation and Training, Implementation Strategies, Review and Maintenance, Reusable Components, Planning a strategy for reuse, Commercial available Component ware, Managing Object Oriented Projects, Resource Allocation and Planning, Managing Iterations, Dynamic System Development Methods, Extreme Programming, Software Metrics, Process Patterns, Legacy Systems, System Development Methodologies, Method and Methodology, Participative Design Approaches, Issues in Choosing a Methodology, Hard versus Soft Methodologies.

### **Learning Resources:**

- Simon Benett, Steve Mc Robb & ray Farmer, Object Oriented System Analysis and Design using UML,2<sup>nd</sup> Edition (2002), McGraw Hill
- 2. Bernd Bruegge and Allen H. Dutoit, Object-Oriented Software Engineering: Using UML Patterns and Java, 2<sup>nd</sup> Edition(2006), Pearson Education Asia
- 3. Grady Booch, James Rumbaugh, Ivor Jacobson, The Unified Modeling Language-User Guide, 4<sup>th</sup> Edition(1999) ,Addison Wesley
- Ivor Jacobson, Grady Booch, James Rumbaugh, The Unified Software Development Process, 4<sup>th</sup> Edition(1999), Addison Wesley, 1999
- 5. http://philip.greenspun.com/teaching/teaching-software-engineering

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30

2 No. of Assignments : 3 Max. Marks for each : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

## VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) IBRAHIMBAGH, HYDERABAD – 500 031

### DEPARTMENT OF INFORMATION TECHNOLOGY

### FUNDAMENTALS OF PYTHON PROGRAMMING (OPEN ELECTIVE) SYLLABUS FOR M.E./M.Tech. III – SEMESTER (Common to all Branches)

L:T:P (Hrs./week): 3:0:0	SEE Marks : 60	Course Code:
Credits: 3	CIE Marks: 40	Duration of SEE : 3 Hours

C	OURSE OBJECTIVES	COURSE OUTCOMES  On completion of the course, students will be an to	
1	Acquire problem	1.	Develop Python programs with
2	solving skills Write programs	2.	conditional statements and loops. Write programs using functions,
	using Python		strings and lists.
	language	3.	Construct Python data structures
			programs using tuples, dictionaries and set.
		4.	Write programs using Files
		5.	Write programs using Class Concept.

#### UNIT-I:

**Basics of Python Programming:** Features of Python, variables and identifiers, operators and expressions.

**Decision control Statements:** Selection/Conditional branching statements, basic loop structures/iterative Statements, nested loops, break, continue, and pass Statements.

**Functions and Modules**: function definition, function call, more on defining functions, recursive functions, modules.

### UNIT-II:

**Data Structures: Strings**:Introduction, built-in string methods and functions, slice operation, String Module. Regular Expressions.

**Lists:** Introduction, nested list, cloning lists, basic list operations, list methods. Functional programming-filter(),map(),reduce() function.

#### UNIT -III:

**Tuples:** Introduction, basic tuple operations, tuple assignment, tuples for returning multiple values, nested tuples, tuple methods and functions.

**Set:** Introduction, Set operations.

**Dictionaries**: Basic operations, sorting items, looping over dictionary, nested dictionaries, built-in dictionary functions.

### UNIT-IV:

**Files and Exceptions**: reading and writing files, pickling, handling exceptions. Built-in and user-defined exceptions.

### UNIT-V:

**OOPS Concepts:** Introduction, classes and object, class method and self argument, the\_init\_()method, class variables and object variables, public and private data members, Inheritance, Operator Overloading.

### **Learning Resources:**

- 1. Reema Thareja ,"Python programming using problem solving approach ", Oxford university press.
- 2. Allen Downey," Think Python: How to Think Like a Computer Scientist", O'Reilly publications, 2nd Edition.
- 3. Mark Lutz, "Learning Python", O'Reilly Publications.
- Wesley.J.Chun, "Core Python Programming"", Prentice Hall, 2<sup>nd</sup> Edition.
- 5. http://www.python.org

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests:	02	Max. Marks for each Internal Tests:	30
2	No. of Assignments:	03	Max. Marks for each Assignment:	5
3	No. of Quizzes:	03	Max. Marks for each Quiz Test:	5

Duration of Internal Test: 1 Hour 30 Minutes

IBRAHIMBAGH, HYDERABAD - 500 031

### **DEPARTMENT OF HUMANITIES & SOCIAL SCIENCES**

Course Name : Skill Development Course-II: Aptitude

SYLLABUS FOR M.TECH - SECOND SEMESTER

L : T : P (Hrs/Week): 2	SEE Marks:60	Course Code: PI21HS210EH
Credits: 2	CIE Marks:40	Duration of SEE: Hours: 120 Minutes

COURSE OBJECTIVES	COURSE OUTCOMES
This is a foundation course and aims at enhancing employability skills in students.	At the end of the course students will be able to:
Students will be introduced to higher order thinking skills and problem solving on the following areas - Arithmetic ability, Numerical ability and General reasoning.	1. Solve questions on the above mentioned areas using short cuts and smart methods.
2.Students will be trained to work systematically with speed and accuracy while problem solving.	<ol> <li>Understand the fundamentals concept of Aptitude skills.</li> <li>Perform calculations with speed and accuracy.</li> </ol>

## UNIT 1 QUANTITATIVE APTITUDE - NUMERICAL ABILITY COURSE CONTENTS:

### UNIT - I

Introduction to Aptitude Exams and test Areas, Numeric Puzzles and games, Speed Maths.

### Unit - II

Ratio, Proportion, Variations and its applications in Time & Work, Time Speed & Distance and other general applications.

### Unit - III

Linear Permutations, Permutations of things including identical items, Circular arrangements, Combinations and Probability

#### Unit - IV

Percentages and its applications and Introduction to various Question Types in Data Interpretation

#### Unit -V

Syllogisms, Cubes, Venn Diagrams and Set Theory, Clocks and calendars, Number series

### **Learning Resources:**

1.scoremore.talentsprint.com

Th	e break-up of CIE: Int	ernal	Te	sts + Assignments + Quizzes		
1	No. of Internal Tests	:	2	Max. Marks for each Internal Test	:	30

2 No. of Assignments : 2 Max. Marks for each : 2.5

3 No. of Quizzes : 2 Max. Marks for each Quiz Test : 2.5

Duration of Internal Tests : 1 Hour 30 Minutes

IBRAHIMBAGH, HYDERABAD - 500 031

### **DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

### Skill Development Course-II: Technical Skills

SYLLABUS FOR M. Tech II-SEMESTER

**SDCTS: Industry Standard Coding** 

Instructions:2Hours/Week	SEE Marks : 60	Course Code: PI22PE212CS	
Credits: 2	CIE Marks : 40	Duration of SEE:3 Hrs	

Course Objectives	Course Outcomes		
Students should be able to	At the	end of the course, students will be able	
	to		
Describe the nonlinear	1.	Develop applications using binary	
data structures		trees and Perform t operations on	
<ul> <li>Analyze the complexities</li> </ul>		graph	
of different sorting	2.	quee	
techniques		maximize the performance. Select the	
Apply object oriented		hashing techniques to perform	
principles for developing		dictionary operations.	
an application using Java	3.	Illustrate operations on Efficient	
constructs.		Binary Search Trees and Multiway	
		Search Tree	
	4.	1.1.2	
		programming concepts to solve a	
		problem	
	5.	· · · · · · · · · · · · · · · · ·	
		framework	

#### UNIT-I

Trees: Introduction, Binary Trees, Binary Tree Traversals, Heaps, Binary Search trees (BST): Definition, Searching a BST, Insertion into a BST, Deletion from a BST and applications of Trees

### UNIT-II

Graphs: The Graph ADT, Elementary graph operations, Minimum Cost Spanning Trees- Kruskal's Algorithm, Prim's Algorithm, Applications of graphs

Sorting: Insertion Sort, Quick sort, Merge sort, Heap sort, Hashing: Introduction, Static Hashing – Hash tables, Hash functions, Overflow handling

#### UNIT - III

Efficient Binary Search Trees: AVL Trees, Red-Black Trees, Splay Trees Multi way Search Trees: m-way search trees-Definition and Properties, Searching an m-way search tree, B-Trees-Definition and properties, Number of Elements in a B-Tree, Insertion into a B-Tree and Deletion from a B-Tree

#### UNIV - IV

Java Programming Fundamentals: Introduction, Overview of Java, Data types, Variables and Arrays, Operators, Control Statements, Classes and Methods, Garbage Collection, this keyword, final, Inheritance, Method Overriding.

Singleton class, Abstract class, Nested class, Interface, Package. Exception Handling, Multithreaded Programming, String Handling.

#### UNIV - V

Collections: Overview, Collection Interfaces, Collection Classes, Iterators, List, Set, Maps, Comparator, Arrays, Legacy Classes and Interfaces, StringTokenizer, BitSet, Date, Calendar, Random, Observable, Timer.

### Suggested Books:

- Horowitz E, Sahni S and Susan Anderson-Freed, Fundamentals of Data structures in C, 2nd Edition (2008), Universities Press
- 2. Herbert Schildt, The Complete Reference Java, 7th Edition, Tata McGraw Hill 2005.

#### Reference Books:

- 1. Ellis Horowitz, Sartaj Sahani, Sanguthevar Rajasekaran,— Fundamentals of computer Algorithms||, Second edition (2008),Universities Press.
- 2. Thomas H. Cormen, Leiserson C.E, Rivest.R.L , Stein.C, Introduction to Algorithm, 2nd edition (2001), MIT press, USA.
- 3. Mark A Weiss, Data Structures and Algorithm Analysis In C, Second Edition(2002), Pearson
- 4. Kushwaha D. S and Misra A.K, Data structures A Programming Approach with C, Second Edition(2014), PHI.
- 5. Tanenbaum A. M ,Langsam Y. Augenstein M. J, Data Structures using C, Second Edition (2008), Pearson.

With effect from the A.Y. 2022-23

- 6. YedidyahLangsam , Moshe J. Augenstein ,Aaron M. Tenenbaum, Data Structures Using C and C++ , Second Edition(2009), PHI
- 7. James M Slack, Programming and Problem Solving with JAVA, Thomson Learning 2002.
- 8. Timothy Budd, An introduction to Object-Oriented Programming, 3rd Edition, Pearson Education, 2008
- 9. C Thomas Wu, An Introduction to Object Oriented Programming with Java, Tata McGraw Hill, 2005.
- 10. P. Radha Krishna, Object Oriented Programming through Java, Universities Press, 2007.

### **Online Resources:**

- 1. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-006-introduction-to-algorithms-fall-2011/lecture-videos
- 2. http://nptel.ac.in/courses/106106127/
- 3. http://www.nptel.ac.in/courses/106102064
- 4. https://docs.oracle.com/javase/tutorial/java

The break-up of CIE: Internal Tests + Assignments + Quizzes

1	No. of Internal Tests:	1 Max.Marks for each Internal Tests:	40
2	No. of Assignments:	0 Max. Marks for each Assignment:	0
3	No. of Quizzes:	0 Max. Marks for each Quiz Test:	0
	Duration of Internal Tes	st: 1 Hour 30 Minutes	

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Humanities and Social Sciences**

### **Audit Course – II: PEDAGOGY STUDIES**

SYLLABUS FOR M.TECH. (CSE) – II SEMESTER

L:T:P(Hrs./week): 2:0:0   SEE Marks : 60		Course Code: PI22AC210EH	
Credits : -	CIE Marks: 40	Duration of SEE : 3 Hours	

COURSE OBJECTIVES	COURSE OUTCOMES
The course will enable the students to	At the end of the course the students will be able to
Understand the essential pedagogical methods	Design the Curriculum in accordance to the needs of the students, teacher beliefs, building on the pedagogical practices.
Use technology to lead to enrichment of Teaching-Learning Methods	Implement Modern and Innovative Methods in the teaching-learning environment.
Conduct research on learning methods	Utilize wide variety of techniques to conduct research and develop lesson plans, course plans for effective teaching.

Units	Content				
1a.	Introduction and Methodology :				
	Theories of learning, Curriculum, Teacher education.				
	Conceptual framework, Research questions.				
	Overview of methodology and Searching.				
	Pedagogic theory and pedagogical approaches.				
	Teachers' attitudes and beliefs and Pedagogic				
b.	strategies.				
	hematic overview:				
	Pedagogical practices that are being used by teachers.				
	Curriculum, Teacher education.				
	How can teacher education (curriculum and practicum)				
	and the curriculum and guidance materials best support				
	effective pedagogy.				

- 2 •Research gaps and future directions
  - Research design- Lesson plans, Course plans
  - Teacher education
  - Curriculum and assessment

#### LEARNING RESOURCES:

- 1. Ackers J, Hardman F (2001) Classroom interaction in Kenyan primary schools, Compare, 31 (2):245-261.
- 2. Agrawal M (2004) Curricular reform in schools: The importance of evaluation, Journal of Curriculum Studies, 36 (3): 361-379.
- 3. Akyeampong K (2003) Teacher training in Ghana does it count? Multi-site teacher education research project (MUSTER) country report London: DFID.
- 4. Akyeampong K, Lussier K, Pryor J, Westbrook J (2013) Improving teaching and learning of basic maths and reading in Africa: Does teacher preparation count? International Journal Educational Development, 33 (3): 272–282.
- Alexander RJ (2001) Culture and pedagogy: International comparisons in primary education. Oxford and Boston: Blackwell.
- 6. Chavan M (2003) Read India: A mass scale, rapid, 'learning to read' campaign.
- 7. www.pratham.org/images/resource%20working%20 paper%202.pdf.

Duration of Internal Tests : 90 Minutes

ın	e break-up of CIE: Inte	ernal Tests + Assignments + Quizzes		
1	No. of Internal Tests	: 2 Max. Marks for each Internal Test	:	30
2	No. of Assignments	: 3 Max. Marks for each Assignment	:	5
3	No. of Quizzes	: 3 Max. Marks for each Quiz Test	:	5

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

### ADVANCED ALGORITHMS LAB

SYLLABUS FOR M.TECH. (CSE) – II SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks : -	Course Code:PI22PC211CS
Credits: 1.5	CIE Marks: 50	Duration of SEE: -

	Course Outcomes
Course Objectives	At the end of the course, Students will
	be able to
1. Identify and apply various	1. Implement Sorting Algorithms
algorithm design strategies	2. Apply divide-and-conquer, greedy
to solve engineering	design strategy, and dynamic
problems with efficient	programming approaches to solve
time and space utilization	problems
	3. Implement network flow algorithms
	4. Develop Fourier transform
	algorithm.
	5. Implement encryption algorithms

### **List of Experiments:**

- 1. Quick , Merge sort and topological Sort Algorithms.
- 2. Graph Traversal-DFS , BFS algorithms.
- Single Source Shortest Path algorithms- Dijkstra's and Bellman-Ford.
- 4. Minimum Cost Spanning tree Algorithms- Prim's and Kruskal's.
- 5. Edmond's Blossom algorithm
- 6. Network Flow- Ford-Fulkerson Algorithm.
- 7. LUP Decomposition Algorithm
- 8. All-Pairs shortest paths Algorithm.
- 9. Matrix Chain Multiplication Algorithm.
- 10. Optimal Binary Search Tree (OBST) Algorithm.
- 11. Longest Common Subsequence (LCS) algorithm.
- 12. Discrete Fourier Transform algorithm
- 13. Fast Fourier Transform algorithm

- 14. Encryption algorithms-RSA and DES
- 15. Randomized Quick sort algorithm

### **Learning Resources:**

- 1. Thomas H. Cormen, Leiserson .C.E, Rivest.R.L , Stein.C, Introduction to Algorithm ,2nd edition(2001), MIT press, USA.
- 2. M.T.Goodrich, R.Tomassia, Algorithm design Foundations, Analysis, and Internet Algorithms, John Wiley, (2002).
- 3. Horowitz E. Sahani S, Fundamentals of computer Algorithms", Galgotia publications.
- 4. Aho, Hopcroft, Ulman, The Design and Analysis of Computer algorithms, Pearson Education, (2000).
- 5. Steven S.Skiena ,The algorithm design manual, Springer (1997).
- 6. Hari Mohan Pandy, "Design analysis and Algorithms", University Science Press, (2009).
- 7. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-046j-design-and-analysis-of-algorithms-spring-2015/index.htm.
- 8. http://openclassroom.stanford.edu/MainFolder/CoursePage.php?course=IntroToAlgorithms
- 9. http://nptel.ac.in/courses/106101060/
- 10. https://www.khanacademy.org/computing/computer-science/algorithms

No. of Internal Tests:	01	Max. Marks for Internal Test:	20
Marks for assessment of each experiment			30
Duration of Internal Test: 2 Hours			

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

### DISTRIBUTED COMPUTING LAB

SYLLABUS FOR M.TECH. (CSE) - II SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks: 0	Course Code:PI22PC221CS
Credits: 1.5	CIE Marks: 50	Duration of SEE: -

	Course Outcomes
Course Objectives	At the end of the course, Students will
	be able to
Implement distributed     applications	<ol> <li>Develop, test and debug RPC and RMI based client-server programs in Linux</li> <li>Create client and server using</li> </ol>
	socket programming 3. Develop an application using EJB and Web services
	<ul><li>4. Implement programs using message passing interface</li><li>5. Develop an application on Hadoop framework</li></ul>

### **List of Experiments**:

- 1. Design a distributed application which consists of a state-full server using socket primitives
- 2. Design a distributed application which consists of a stateless server using socket primitives
- 3. Design a distributed application which consists of a server and client using Threads
- 4. Design a distributed application using Remote Procedural Call (RPC) for remote computation
- 5. Design a distributed application using Remote Method Invocation (RMI) for remote computation in which client submits two strings to the server and server returns the concatenation of the given strings
- 6. Design a distributed application using RMI in which client submits a string to the server and server returns the reverse of it
- 7. Design a distributed application using Stateless Session Bean in Enterprise Java Bean (EJB)

- 8. Design a distributed application using State-full Session Bean in EJB
- 9. Implement Message Passing Interface (MPI) program using Pointto-Point Communication Library Calls
- 10. Design a distributed application using MPI for remote computation
- 11. Design a Web service using Simple Object Access Protocol (SOAP)
- 12. Installation and configuration of Hadoop
- 13. Implement a distributed application on Hadoop framework to count word frequency with Map Reduce
- 14.Implement a distributed application on Hadoop framework to process a log file of a system

Note: The students have to submit a report at the end of the semester.

### **Learning Resources:**

- 1. W. Richard Stevens ,Unix Network Programming, Volume 1: The Sockets Networking API, PHI, (2013).
- Nirva Morisseau-Leroy, Martin K. Solomon, Julie Basu, Oracle8i Java Component Programming With EJB, CORBA AND JSP, Tata McGraw Hill, (2000).
- Arun Kulkarni, Nupur Prasad Giri, Nikhilesh Joshi, Bhushan Jadhav, Parallel and Distributed Systems, Weily Paperback – 2016.
- 4. http://www.hpjava.org/mpiJava.html
- 5. http://hadoop.apache.org/
- 6. http://courses.cs.washington.edu/courses/cse552/07sp/
- 7. https://henryr.github.io/distributed-systems-readings/

No. of Internal Tests:	01	Max. Marks for Internal Test:	20
Marks for assessment of each experiment			30
Duration of Internal Test: 2	Hou	rs	

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

### MINI PROJECT

SYLLABUS FOR M.TECH. (CSE) - II SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks:	CourseCode:PI229PC219CS
Credits: 1	CIE Marks: 50	Duration of SEE:

	Course outcomes
Course objectives	At the end of the course students will
·	be able to
1. Develop an application in the	1. Understand the literature survey
relevant area of Computer	and identify the problem
Science	2. Design a model to address the
2. Learn contemporary	proposed problem
technologies	3. Develop and test the solution
_	4. Demonstrate the work done in the
	project through presentation and
	documentation
	5. Adapt to contemporary
	technologies

The students are required to carry out mini projects in any areas such as Advanced operating systems, Advanced Databases, Artificial Intelligence, Advanced algorithms, Data Mining, Distributed Computing Object Oriented software Engineering

Students are required to submit a report on the mini project at the end of the semester.

### VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) SCHEME OF INSTRUCTION AND EXAMINATION (R-22) M.TECH. – CSE: THIRD SEMESTER(2023 - 2024)

	м.тесн	(CSE) I	II Seme	ester				
		l l	Scheme of Instruction		Scheme of Examination			
Course Code	Name of the Course	Hours per Week		Duration	Maximum Marks		its	
		L	Т	Р	in Hrs	SEE	CIE	Credits
		THEO	RY					
PI22PE3XXCS	Professional Elective – IV	3	-	-	3	60	40	3
PI22PE3XXCS	Professional Elective - V	3	-	-	3	60	40	3
	PRACTICALS							
PI22PW319CS	Dissertation - Phase-I / Internship	-	-	8	-	-	100	4
	TOTAL	6	-	8	-	120	180	10
	GRAND TOTAL		14			30	00	

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

### INFORMATION SECURITY (PROFESSIONAL ELECTIVE-IV)

SYLLABUS FOR M.TECH. (CSE) - III SEMESTER

L:T:P(Hrs./week):3:0:0	SEE Marks : 60	Course Code:PI22PE314CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

COURSE OBJECTIVES	COURSE OUTCOMES
	At the end of the course, Students will
	be able to
Apply different algorithms to achieve security services	<ol> <li>Understand various components of Information Security and Explain different security attacks And threats</li> <li>Differentiate secrete Key cryptography and public key cryptography and state DES, AES and RSA algorithms for information security</li> <li>Differentiate methods for message integrity and authentication and analyze strategies to protect information assets from common attacks</li> <li>Explain PKI Interface and differentiate methods for smart card security</li> <li>Implement Information security and web security protocols</li> </ol>

#### UNIT-I

**Introduction:** History, critical characteristics of information, NSTISSC security model, Components of an information system, Securing the components, balancing security and access, The SDLC, The security SDLC Need for Security: Business needs, Threats, Attacks-secure software development

### UNIT-II

**Classical Encryption Techniques:** Symmetric Cipher Model, Substitution Techniques, Transposition Techniques

Secret Key Cryptography: DES, Triple DES, AES, Key distribution, Attacks

**Public Key Cryptography:** RSA, ECC, Key Exchange (Diffie-Hellman), Java Cryptography Extensions, Attacks.

### UNIT-III

**Integrity, Authentication and Non-Repudiation**: Hash Function (MD5, SHA5), Message Authentication Code (MAC), Digital Signature (RSA, DSA Signatures), Biometric Authentication, Kerberos.

**Planning for Security**: Security policy, Standards and practices, Security blue print, Security education, Continuity strategies.

### **UNIT-IV**

**PKI Interface:** Digital Certificates, Certifying Authorities, POP Key Interface, System Security using Firewalls and VPN's, Intrusion Detection and Prevention Systems.

**Smart Cards:** Application Security using Smart Cards, Zero Knowledge Protocols and their use in Smart Cards, Attacks on Smart Cards

### UNIT-V

**Applications:** Web Security Protocols (SSL), IPSec, Electronic Payments, E-cash, Secure Electronic Transaction (SET), Micro Payments.

**Implementing Information Security**: information security project management, technical topics of implementation, Non- technical aspects of implementation, Security certification and accreditation

### **Learning Resources:**

- 1. William Stallings,"Cryptography and Network Security ", 5th Edition. pearson. 2011
- 2. Michael E Whitman and Herbert J Mattord, Principles of Information Security, (2011), Cengage Learning.
- 3. Michael E. Whitman and Hebert J Mattord, "Principles of Information Security", 4th edition Ed. Cengage Learning 2011
- 4. Behrouz A Forouzan, "Cryptography and Network Security", TMH, 2009
- 5. Joseph Migga Kizza," A guide to Computer network security", Springer, 2010
- 6. Dario cataiano," Contemporary Cryptalogy", Springer, 2010
- 7. http://nptel.ac.in/courses/106106129/

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal : 2 Max. Marks for each Internal : 30 Test

2 No. of Assignments : 3 Max. Marks for each : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

### VASAVI COLLEGE OF ENGINEERING (Autonomous) IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

### IMAGE PROCESSING (PROFESSIONAL ELECTIVE-IV)

SYLLABUS FOR M.TECH. (CSE) - III SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks Marks:60	Course Code: PI22PE315CS
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours

Course objective	Course outcomes
	At the end of the course, students will be able to
Understand the different operations required in the image processing for better representation and recognition of objects in an image.	<ol> <li>Distinguish sampling and quantization processes in obtaining digital images from continuously sensed data and describe the steps in image processing.</li> <li>Apply Fourier transformation and other transformation techniques to enhance digital image.</li> <li>Apply different techniques in spatial domain and frequency domain to enhance and segment digital images.</li> <li>Describe different methods to encode raw image data into standard compressed image format.</li> <li>Demonstrate most commonly applied image restoration and color models and their use in basic image processing.</li> </ol>

#### UNIT-I

**Introduction to Digital Image Processing:** Origins and Applications of Digital Image Processing. Fundamental Steps in Digital Image Processing, Components of Digital Image Processing System. Elements of Visual Perception, Light and the Electromagnetic Spectrum, Image Sensing and Acquisition, Image Sampling and Quantization.

### UNIT-II

**Filtering in the Frequency Domain**: Preliminary Concepts, Sampling and the Fourier Transform of Sampled Functions, The Discrete Fourier Transform (DFT) of One Variable, Extension to Function of Two Variables, Image Smoothing and Sharpening using Frequency Domain Filters.

#### UNIT-III

**Intensity Transformations and Spatial Filtering**: Histogram Processing, Fundamentals of Spatial Filtering, Smoothing and Sharpening Spatial Filters. Image Segmentation: Point, Line and Edge Detection, Thresholding, Region-Based Segmentation.

#### UNIT-IV

Image Compression: Fidelity Criteria, Image Compression Models, Image Formats, Containers and Compression Standards, Compression Methods: Huffman Coding, Golomb Coding, Arithmetic Coding, LZW Coding, Run-Length Coding.

#### UNIT-V

**Image Restoration**: Noise Models, Inverse filtering, Least squares Filtering.

**Color Image Processing**: Color fundamentals, color models, Pseudo color Image Processing, Basics of full color image processing.

### **Learning Resources:**

- 1. Gonzalez R.C., Woods R.E, Digital Image Processing, Third Edition 2007, Prentice Hall, USA.
- 2. Jayaraman S, Esakkirajan S, Veerakumar T, Digital image processing, 13<sup>th</sup> reprint 2014,McGraw Hill Education, New Delhi.
- 3. William K. Pratt, Digital Image Processing, 3<sup>rd</sup> Edition 2001, John Wiley & Sons Inc, UK.
- 4. Mc Andrew, Introduction to Digital Image Processing, Cengage Learning 2004.
- 5. Sonka, Hlavac, Boyle, Digital Image Processing and Computer Vision, Cengage Learning 2008.
- 6. Rosenfeld A. Kak AC, Digital Picture Processing Vol .1 & II Acad, Press, 2<sup>nd</sup> edition
- 7. https://ocw.mit.edu/resources/res-6-008-digital-signal-processing-spring-2011/introduction/.
- 8. http://freevideolectures.com/Course/2316/Digital-Image-Processing-IIT-Kharagpur.

The break-up of CIE: Internal Tests + Assignments + Quizzes

1 No. of Internal Tests : 2 Max. Marks for each Internal Test : 30

2 No. of Assignments : 3 Max. Marks for each Assignment : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

IBRAHIMBAGH, HYDERABAD - 500 031

### **Department of Computer Science & Engineering**

## CLOUD COMPUTING (PROFESSIONAL ELECTIVE-V)

SYLLABUS FOR M.TECH. (CSE) – III SEMESTER

L:T:P (Hrs./week): 3:0:0	SEE Marks:60	Course Code: PI22PE324CS		
Credits: 3	CIE Marks: 40	Duration of SEE: 3 Hours		

	Course Outcomes
Course Objectives	At the end of the course, Students will be
	able to
Evaluate the deployment and service models, understand the security issues and apply the concepts in practice to design a cloud solution.	<ol> <li>Relate the evolution of hardware &amp; software which substantiated the need and rise for cloud computing and its service offerings</li> <li>Apply deployment approaches and prototype a cloud computing system</li> <li>Analyze the need for virtualization in a cloud environment and apply it across compute and storage levels</li> <li>Analyze the security issues across SPI infrastructure and evaluate the role of IAM and Privacy in cloud</li> <li>Explain the standards in cloud computing &amp; showcase the cloud service providers strategy in providing cloud computing</li> </ol>

#### UNIT-I

**The Evolution of Cloud Computing:** Hardware Evolution, Internet Software Evolution, Establishing a common Protocol for the Internet, Evolution of Ipv6, Cloud Formation-From One Computer to a Grid of Many, Server Virtualization, Parallel Processing, Vector Processing, Symmetric Multiprocessing Systems, Massively Parallel Processing Systems.

**Web Services and the Cloud:** Communication-as-a Service (CaaS), Infrastructure-as-a-Service (laaS), Monitoring-as-a-Service (MaaS), Platform-as-a-Service (PaaS), Software-as-a-Service(SaaS).

### UNIT-II

Cloud Deployment Models: Public, Private, Hybrid Community.

**Building Cloud Networks:** The Evolution from the MSP Model to Cloud, Computing and Software- as-a-Service, The Cloud Data Centre, Collaboration, Service-Oriented Architectures as a Step Towards Cloud Computing, Basic Approach to a Data Centre-Based SOA The Role of Open Source Software in Data Centers, Where Open Source Software is Used.

### UNIT-III

**Virtualization:** Introduction, types and technologies, accomplishing virtualization, Levels of virtualization, importance of virtualization in Cloud computing. Virtualization at the infrastructure level, CPU Virtualization, Virtualization in a Multicore processor, Hypervisor and its types, Storage Virtualization

**Case studies:** Xen Virtual machine monitor – Xen API, VMware – VMware products

Federation in the Cloud, Presence in the Cloud, Privacy and Its Relation to Cloud-Based Information System.

#### UNIT-IV

**Security Issues in Cloud Computing:** Infrastructure Security, Data Security and Storage, Identity and Access Management, Trust Boundaries and IAM, IAM Challenges, Relevant IAM Standards and Protocols for Cloud Services, IAM Practices in the Cloud, Cloud Authorization Management

**Privacy Issues**: Privacy Issues, Data Life Cycle, Key Privacy Concerns in the Cloud, Protecting Privacy, Changes to Privacy Risk Management and Compliance in Relation to Cloud Computing, Legal and Regulatory Implications

#### UNIT-V

### **Audit and Compliance**

Internal Policy Compliance, Governance, Risk, and Compliance (GRC)

**Common Standards in Cloud Computing:** The Open Cloud Consortium, The Distributed Management Task Force, Standards for Application Developers, Standards for Messaging, Internet Messaging Access Protocol (IMAP), Standard for Security

Case study of CSP's: AWS, Google Cloud, Microsoft Azure, Salesforce

### **Learning Resources:**

 John W. Rittinghouse, James F. Ransome, Cloud Computing: Implementation, Management and Security, CRC Press Special Indian edition, 2009, CRC Press, New Delhi.

#### With effect from the A.Y. 2022-23

- Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra, Distributed and Cloud Computing From Parallel Processing to the Internet of Things, 2012, Morgan Kaufmann, Elsevier
- 3. Tim Mather, Subra Kumaraswamy, Shahed Latif, Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance, 1<sup>st</sup> Edition, 2009, O'Reilly.
- Ivanka Menken, Cloud computing Specialist Certification Kit virtualization, 2<sup>nd</sup> Edition, 2010, Emereo Pty Limited, New Delhi.
- William Von Hagen, Professional Xen Virtualization, Wrox, 2008, Wiley Publications, New Delhi.
- David Marshall, Wade A. Reynolds, Dave McCrory Advanced Server Virtualization: VMware and Microsoft Platforms in the virtual Data Center, Auerbach Publications, 2006, New Delhi.
- 7. https://aws.amazon.com/ec2/
- 8. https://cloud.google.com/appengine

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1	No. of Internal Tests	: 2 Max. Marks for each Internal Test	:	30
2	No of Assignments	. 3 May Marks for each Assignment		5

2 No. of Assignments : 3 Max. Marks for each Assignment : 5

3 No. of Quizzes : 3 Max. Marks for each Quiz Test : 5

Duration of Internal Tests : 1 Hour 30 Minutes

# VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS) SCHEME OF INSTRUCTION AND EXAMINATION (R-22) M.TECH. – CSE: FOURTH SEMESTER(2023 - 2024)

	M.TECH (CSE) IV Semester							
			cheme struction		Scheme of Examination			
Course Code	Name of the Course	Hours per Week				Maximum Marks		ts
		L	Т	Р	Duration in Hrs	SEE	CIE	Credits
	PRACT	ICALS						
PI22PW419CS	Dissertation – Phase II / Internship		-	20	-	Viva – voc	e (Grade)	10
	TOTAL		-	20				10
	GRAND TOTAL		20					

	List of Professional Electives - Stream wise						
	AI and Data Engineering		Systems	& Networks	Applications		
	Course Code	Title	Course Code	Title	Course Code	Title	
PE-I	PI22PE110CS	Artificial Intelligence	PI22PE114CS	Information Storage Management	PI22PE115CS	Mobile Computing	
PE-II	PI22PE120CS	Parallel Algorithms	PI22PE124CS	Advanced Operating Systems	PI22PE125CS	Software Quality & Testing	
PE-III	PI22PE210CS	Natural Language Processing	PI22PE214CS	Parallel Computer Architecture	PI22PE215CS	Object Oriented Software Engineering	
PE-IV	PI22PE310CS	Machine Learning	PI22PE314CS	Information Security	PI22PE315CS	Image Processing	
PE-V	PI22PE320CS	Information Retrieval systems	PI22PE324CS	Cloud Computing	PI22PE325CS	Mutlimedia Technologies	

Semester	Actual credits
I Semester	22
II Semester	24
III Semester	10
IV Semester	10
Online NPTEL certification course 8 weeks / 12 weeks	02
Total credits	68

Audit courses and Open Electives					
S.No.	Course Code	Course Title			
	Audit Course – I				
1	PI22AC110EH	English for Research Paper Writing			
2	PI22AC120XX	Value Education			
3	PI22AC130XX	Stress Management by Yoga			
4	PI22AC140XX	Sanskrit for Technical Knowledge			
		Audit Course -II			
1	PI22AC210EH	Pedagogy Studies			
2	PI22AC220XX	Personality Development through Life Enlightenment Skills.			
3	PI22AC230XX	Constitution of India			
4	PI22AC240XX	Disaster Management			
	Open Electives				
1	PI210E310XX	Business Analytics			
2	PI21OE320XX	Industrial Safety			
3	PI210E330XX	Operations Research			
4	PI21OE340XX	Cost Management of Engineering Projects			
5	PI21OE350XX	Composite Materials			
6	PI210E360XX	Waste to Energy			

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